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Resource Allocation in Cloud Environment-A Review

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Abstract: ***Cloud Computing helps us to utilize the facilities of multiple applications such as web conferencing, games, E-mail on the Internet. With cloud computing we can create and configure the applications online. It also helps us to customize the applications according to clients' need. We can store over data online and retrieve the data anytime anywhere. Cloud provides us enormous storage and offers different types of resources such as high speed server, runtime platform, applications and software. Due to scarcity and large cost of cloud resources there is need for proper scheduling and allocation of cloud resources. The cloud resources must be allocated in efficient and effective way so that total cost of resources should be minimized. This paper provides review of different resource allocation strategies in cloud environment. It also provide introduction of proposed resource allocation technique for efficient, effective and economical use of cloud resources.***
Keywords: Cloud Computing, Resource Allocation, Resource Provisioning

I. INTRODUCTION

Cloud computing [1] is a technology that provides Information Technology as a service to its users. The clients/users can access the services from cloud environment through the internet and remote servers. The remote server maintains the data and applications for registered clients. Different types of users such as organization, consumers and businesses use different types of cloud services such as data storage, applications and proprietary software without investing huge amount. The architecture of Cloud Computing consists of two basic components called frond end and back end connected with each other with the help of Internet connection. The cloud acts as back end and client acts as front end part of cloud architecture. Figure 1 below shows the different types of services provided by cloud computing to different types of users. As shown in figure 1 different types of services are remote servers, virtual desktop, Software platform, applications and online storage. Different types of users can access the above resources through their mobiles, laptop and desktop computers after connecting to Internet.

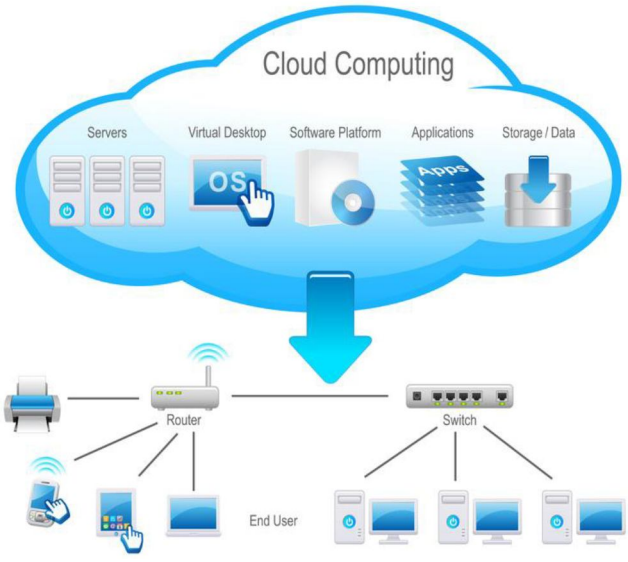

Figure 1: Cloud Computing

Cloud Computing helps us to utilize the facilities of multiple applications such as web conferencing, games, E-mail on the Internet. With cloud computing we can create and configure the applications online. It also helps us to customize the applications according

to clients' need. We can store over data online and retrieve the data anytime anywhere. The cloud computing provides different types of services through different types of networks such as public networks, private networks (i.e., WAN, LAN or VPN). Various types of Applications such as games, audio and video conferencing and human resource management can be executed on the cloud.

The cloud makes it possible for clients and other users to access data/information from anywhere anytime. It removes the requirement for clients/users to be in the same location as the actual hardware that stores data or information. A user can access resources/services of cloud computing through various hardware after making the connection to the Internet Different types of devices/hardware that client can use are – mobile phone, desktop, laptop or tablet.

Cloud computing comprises of 2 components ―the front end and the back end. The front end includes client's devices and applications that are required to access cloud. And the back end refers to the cloud itself. The whole cloud is administered by a central server that is used to monitor client's demands.

Cloud provides us enormous storage and offers different types of resources such as high speed server, runtime platform, applications and software. Due to scarcity and large cost of cloud resources there is need for proper scheduling and allocation of cloud resources. The cloud resources must be allocated in efficient and effective way so that total cost of resources should be minimized. This paper provides review of different resource allocation strategies in cloud environment. It also provide introduction of proposed resource allocation technique for efficient, effective and economical use of cloud resources.

II. APPLICATIONS OF CLOUD COMPUTING

Cloud Computing provides features that can be used by various applications in different fields such as business, entertainment, data storage, social networking, management, entertainment, education, art and global positioning system, etc. Some of the widely famous cloud computing applications are explained below:

A. Business Applications

Cloud computing has made businesses more collaborative and easy by incorporating various apps such as MailChimp, Google Apps for business, and Quickbooks.

1) *MailChimp:* It provides an E-Mail publishing platform support. It is used by the businesses to design and send their E-mail *messages.*
2) *Google Apps for Business:* Google provides text documents, presentations, spreadsheets, etc., on Google Docs which allows the organization users to share them in collaborating manner.
3) *Quickbooks:* It provides on-line accounting software for an organization and business. It helps in controlling & monitoring cash flow, creating VAT returns and creating business reports.

B. Data Storage and Backup

Box.com, Mozy, Joukuu are the applications offering data storage and backup services in cloud.

1) *Box.com:* Box.com offers drag and drop service for files. In this we only need to place (drop) the files into Box and access from anytime & anywhere.
2) *Mozy:* Mozy offers online backup service for files during a data loss.
3) *Joukuu:* is a web-based interface. It allows displaying a single list of contents for files stored inGoogle Docs, Box.net and Dropbox.

C. Management Applications

There are apps available for management task such as time tracking, organizing notes. Applications performing such tasks are discussed below:

1) *Toggl:* It helps in tracking time period assigned to a particular project.
2) *Evernote:* Evernote is an application that organizes the sticky notes and even can read the text from images which helps the user to locate the notes easily.
3) *Outright:* It is an accounting app. It helps to track income, expenses, profits and losses in real time.

D. Social Applications

There areseveral social networking services providing websites such as Facebook, Twitter, etc.

1) *Facebook:* Facebook offers social networking service. One can share photos, videos, files, status and much more.
2) *Twitter:* Twitter helps to interact directly with the public. One can follow any celebrity, organization and any person, who is on

twitter and can have latest updates regarding the same.

E. Entertainment Applications

1) *Audiobox.fm:* It offers streaming service, i.e., music can be stored online and can be played from cloud using service's own media player.

III. RESOURCE ALLOCATION STRATEGY

Resource Allocation Strategy (RAS) [10] is all about integrating cloud provider activities for utilizing and allocating limited (scarce) resources within the limit of cloud environment to meet the needs of the cloud application. It requires the type of resource needed by various applications along with amount of resources to complete a user job. RAS receives time and amount of allocation of resources as an input. An optimal RAS should avoid the following criteria:

When two applications try to access the same resource at the same time then Resource contention situation arises.

When there are limited resources then Scarcity of resources arises

When the resources are isolated then Resource fragmentation situation arises

Over-provisioning of resources arises when the application gets surplus resources than the demanded one.

Under-provisioning of resources occurs when the application is assigned with fewer numbers of resources than the demand.

From the perspective of a cloud provider, predicting the dynamic nature of users, user demands, and application demands are impractical. For the cloud users, the job should be completed on time with minimal cost. Hence due to limited resources, resource heterogeneity, locality restrictions, environmental necessities and dynamic nature of resource demand, we need an efficient resource allocation system that suits cloud environments. Cloud resources consist of physical and virtual resources. The physical resources are shared across multiple compute requests through virtualization and provisioning. The request for virtualized resources is described through a set of parameters detailing the processing, memory and disk needs. Provisioning satisfies the request by mapping virtualized resources to physical ones. The hardware and software resources are allocated to the cloud applications on-demand basis. For scalable computing, Virtual Machines are rented. The complexity of finding an optimum resource allocation is exponential in huge systems like big clusters, data centres or Grids. Since resource demand & supply can be dynamic and uncertain.

A. Advantages

1) The first major benefit of resource allocation is that user neither has to install software nor hardware to access the applications, to develop the application and to host the application over the internet
2) The next major benefit is that there is no limitation of place and medium. We can reach our applications and data anywhere in the world, on any system.
3) The user does not need to expend on hardware and software systems.
4) Cloud providers can share their resources over the internet during resource scarcity.

B. Limitations

1) Since users rent resources from remote servers for their purpose, they don't have control over their resources.
2) Migration problem occurs, when the users wants to switch to some other provider for the better storage of their data. It's not easy to transfer huge data from one provider to the other.
3) In public cloud, the clients' data can be susceptible to hacking or phishing attacks. Since the servers on cloud are interconnected, it is easy for malware to spread.
4) Peripheral devices like printers or scanners might not work with cloud. Many of them require software to be installed locally. Networked peripherals have lesser problems.
5) More and deeper knowledge is required for allocating and managing resources in cloud, since all knowledge about the working of the cloud mainly depends upon the cloud service provider.

IV. HISTORY OF CLOUD COMPUTING

Cloud computing is achieving more and more acceptability day by day. You have likely been using the cloud for some years now, with such things as Google-apps, MSN Messenger, Skype and Flickr. The idea started in the 1960s when John McCarthy thought of computation as a public utility [4, 5, 6]. Distributed computing appeared with organizations and universities offering dialup in the late 1970s [7]. Grid computing in the early 1990s aimed at providing easy access to computer power like an electric power grid.

In various contexts the term "cloud" has been used to describe large ATM networks in the 1990s [10]. A major shift in the 1990s

was observed due to the rise of the Internet and the increase of speed for cheap Internet connections. The idea of Virtual Private Networks (VPNs) was discovered after the need for a safe and secure data transfer among the communication between branches [8]. These solutions required load balancing to optimize resource utilization. VPN is more secure than simple dialup, but connectivity to the outside world requires additional security measures.

On the other hand, Web 2.0 shifted the Web to a more interactive and collaborative manner, assured peers' social interaction and collective intelligence, and introduced new opportunities for influencing the Web and attracting its users more efficiently. Enterprises were rapidly adopting Web 2.0, which is the second phase in the Web's evolution [9].

Various computing paradigms were presented during the 21st century. The popular ones between them are cluster, grid, and cloud computing [10]. Among the popular names that are linked to cloud computing are Sales force with the idea of supplying enterprise applications through a website, Amazon with its Amazon Web Services (AWS) and Amazon's Elastic Computing Cloud (EC2), Microsoft and its famous Windows Azure, Google with its several services such as Google Docs which gave cloud computing a great push and public visibility. Eucalyptus, OpenNebula and Nimbus were introduced as the first open source platforms for deploying private, as well as hybrid, clouds [11, 12, 13]. These were designed around different core uses of cloud computing parallel processing, distributed computing and creation of virtual frameworks in order to provide Virtual Machines (VMs) to users on demand. Other famous organizations such as IBM, Oracle, Dell, Fujitsu, Teradata, HP, Yahoo, and a number of other important names introduced cloud computing after that.

V. LITERATURE REVIEW

Several works related to our work, which presents the efficient resource allocation in cloud computing as describe below:

A. Meera and S. Swamynathan [4] proposed an approach for allocating resources based on the analyzed data that is being analyzed by a monitoring agent. The monitoring agent will collect the resources usage information that is currently being used by a virtual machine and will display it in a dashboard. Statistical report that is being displayed on a dashboard provides information for cloud administrator for better optimization of resources.

K. C. Gouda, Radhika T. V., and Akshatha M. [5] proposed a priority based resource allocation approach with minimum wastage and a maximum profit. Priority is being considered in terms of different parameters like time, cost, numbers of processor requests etc. priority can be used for better resource allocation in cloud environment.

Diptangshu Pandit, Matangini Chattopadhyay, and Nabendu Chaki [6] proposed an efficient resource allocation algorithm with the use of simulated annealing. In this approach authors had introduced the concept of bin, soft computing and simulated annealing. In this approach, problem of resource allocation is being solved with the help of bin packing problem. In this approach temperature is being considered as a control parameter but no formal procedure of selecting the temperature has been described in this approach.

Nguyen Trung Hieu, Mario Di Francesco, Antti YlaJaaski [7] wrote a paper "A Virtual Machine Placement Algorithm for Balanced Resource Utilization in Cloud Data Centers". In this article, they proposed an algorithm, called Max-BRU, that maximizes the resource utilization and balances the usage of resources across multiple dimensions. Their algorithm is based on multiple resource-constraint metrics that help to find the most suitable server for deploying VMs in large cloud data centers. The proposed Max-BRU algorithm is evaluated by simulations based on synthetic datasets. Experimental results show two major improvements over the existing approaches for VM placement. First, Max-BRU increases the resource utilization by minimizing the amount of physical servers used. Second, Max-BRU effectively balances the utilization of multiple types of resources.

Sumita Bose, Jitender Kumar [8] "An Energy Aware Cloud Load Balancing Technique using Dynamic Placement of Virtualized Resources" in their papers provide provision of migration of resources from one cloud to another for efficient load balancing in cloud environment. This migration concept provides extra overhead for cloud processing.

Pratik P. Pandya, Hitesh A. Bheda [9] "Dynamic Resource Allocation Techniques in Cloud Computing" in their papers provide provision of dynamic allocation of resources for the client. They also provide provision of migration from one cloud to another for efficient load balancing in cloud environment.

VI. PROPOSED WORK

From the perspective of a cloud provider, predicting the dynamic nature of users, user demands, and application demands are impractical. For the cloud users, the number of tasks of job needs to be completed on time with minimal cost. Hence due to limited resources, resource heterogeneity, environmental necessities, locality restrictions and dynamic nature of resource demand, we need an efficient resource allocation system that suits cloud environments. The software and hardware resources are allocated & de-allocated to the cloud applications on-demand basis. The propose work is focused on the concept of effective resource allocation,

de-allocation and reallocation in a cloud environment.

VII. CONCLUSION

A cloud environment is one of the most shareable environments where multiple clients are connected to the common environment to access the services and the products. A cloud environment can be public or the private cloud. In such environment, all the resources are available on an integrated environment where multiple users can perform the request at same time. In such case, some approach is required to perform the effective scheduling and the resource allocation. This paper provided review of different resource allocation strategies in cloud environment. It also provided introduction of proposed resource allocation technique for efficient, effective and economical use of cloud resources.

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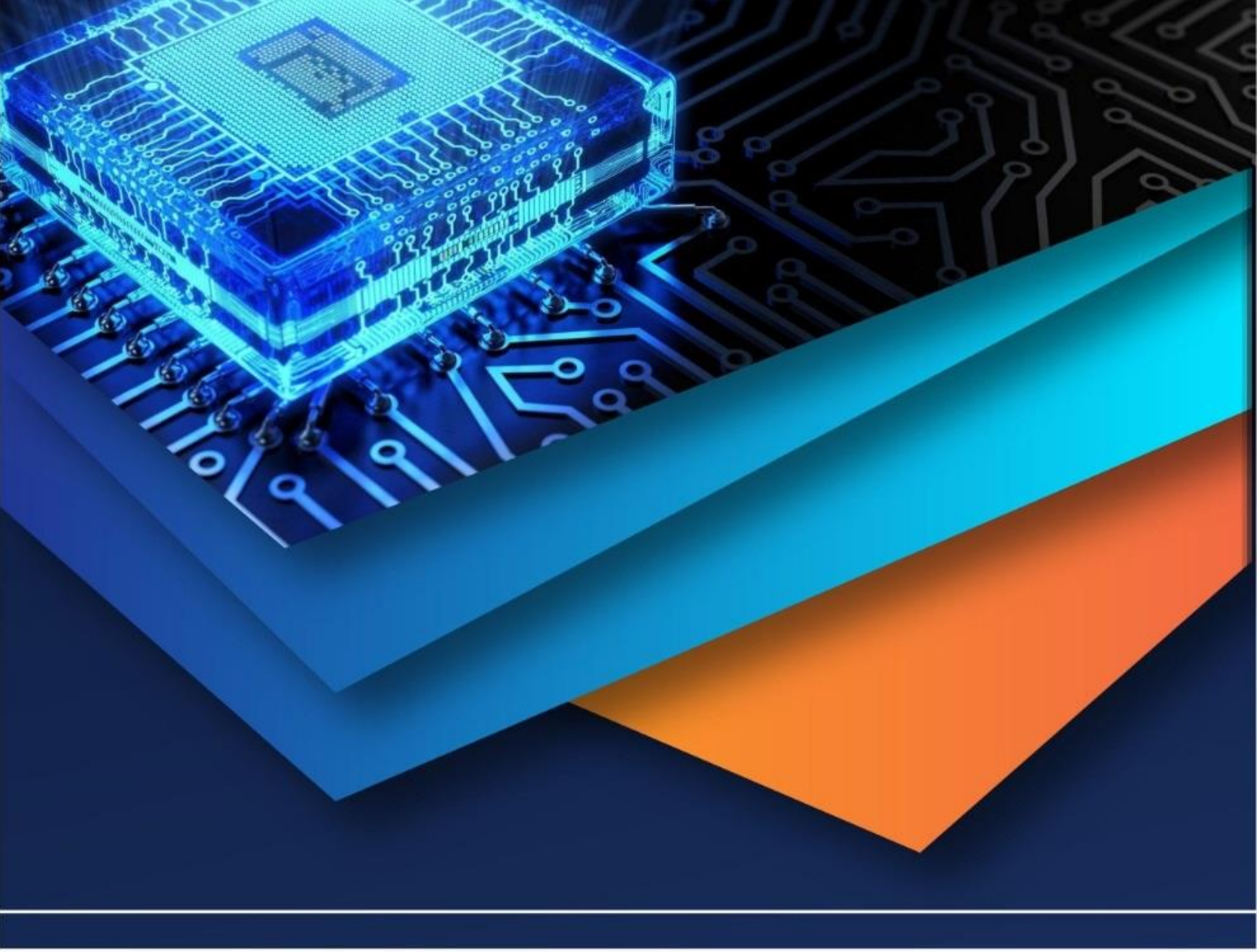

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