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A Fault-Tolerant and Scalable Micro-services Framework for Real-Time Digital Payment Processing

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Abstract: *The increased need for payment systems that operate with high processing capacity and constant system availability has emerged because of the fast growth of online shopping. The monolithic system design which companies currently use fails to meet their needs for scaling their operations and managing system failures because it leads to both transaction problems and data loss and extended system downtime during busy times. This research introduces a scalable micro-services framework which operates with fault tolerance to handle real-time digital payment transactions. The payment ecosystem gets divided into separate services which authentication and transaction processing and fraud detection and notification and ledger management services operate independently while system failure on one service stops from creating system-wide problems. The system achieves fault tolerance through three mechanisms which include the circuit breaker pattern and the Saga choreography pattern for managing distributed transactions and the system uses Apache Kafka to handle the transmission of messages between services without creating strong connections between them. The system achieves horizontal scalability through three components which include auto-scaling managed by Kubernetes and distributed caching which uses Redis and load balancing which operates at both the API gateway and message consumer tiers. The system uses an integrated observability stack which includes Prometheus and Grafana and distributed tracing to monitor system performance in real time while detecting anomalies before they occur. The study found that systems which attempt to achieve scalability without creating fault isolation systems actually increase their reliability risks during times of high system use. The framework shows that using both properties as equal architectural design rules leads to the creation of a payment platform which functions effectively*

Keywords—*real-time digital payments, micro-services architecture, fault tolerance, scalability, distributed transactions, event-driven systems, Saga pattern, circuit breaker, Kubernetes, Apache Kafka*

I. INTRODUCTION

People now conduct financial transaction processes through their smartphones which they use together with digital wallets and contactless payment systems. Users now expect payments to complete within seconds with no errors and no unexplained delays and no loss of funds in transit. The current payment system requirement needs high-performance technical teams to develop payment systems which must sustain more than one million simultaneous transactions while delivering constant operational reliability and system accuracy.

Traditional payment systems were commonly built as monolithic applications which included all system functions in a single deployable unit that contained user authentication and transaction logic and fraud checks and ledger recording and notification dispatch. While this approach simplified early development, it created severe limitations as platforms scaled. Scaling a monolith required replicating the entire application, wasting computational resources and introducing operational complexity. More critically, any defect or resource exhaustion in a single module could render the entire system unavailable, making reliability guarantees difficult to sustain under production conditions.

The micro-services architectural pattern addresses these shortcomings by decomposing large applications into small, autonomous services, each with a well-defined responsibility and its own independent deployment lifecycle. For payment systems, this offers compelling advantages: services can be scaled independently in response to demand fluctuations, failures in one service can be contained without propagating to others, and development teams can iterate on different components simultaneously. However, micro-services introduce their own class of challenges. Distributed systems are subject to network partitions, partial failures, and the difficulty of maintaining data consistency across multiple independent services, which are concerns that are especially consequential in financial environments where every transaction must be correct.

This paper presents a structured framework that addresses these challenges by integrating fault tolerance and scalability as co-equal architectural principles. The framework combines service isolation, circuit breaking, the Saga pattern, event-driven communication, elastic scaling, and comprehensive observability into a unified architecture for real-time digital payment processing.

The goal is to demonstrate that a payment platform can be simultaneously high-throughput, dynamically scalable, and reliably fault-tolerant, and to provide the architectural guidance necessary for practitioners to build such systems.

II. BACKGROUND AND LITERATURE REVIEW

The development of digital financial services has caused research on real-time payments systems to increase. Kantheti and Bvuma [1] studied how payment systems impact economic productivity through their research which showed that payment platform latency and throughput abilities affect business results for organizations and entire economies. The research discovered that current business performance standards cannot be achieved by financial institutions which continue to use their outdated systems that were developed before modern business requirements emerged.

Kota [2] researched how artificial intelligence functions within payment micro-services and found that AI-powered fraud detection systems which operate as separate micro-services provide better transaction identification accuracy than conventional rule-based systems without placing excessive processing demands on transaction processing pipelines. This finding confirms the practical compatibility of advanced analytics with micro-services deployments in latency-sensitive environments.

Cloud-native architectures for financial platforms were examined by Chatterjee [3], who concluded that containerized deployments managed through orchestration platforms offer superior scalability and operational resilience compared to virtual machine-based approaches. The ability to rapidly provision and decommission service instances in response to traffic variations was identified as particularly valuable for payment workloads, which exhibit highly uneven demand patterns across the day and year.

Khan [4] contributed an analysis of optimization strategies for real-time data processing, emphasizing asynchronous processing patterns and efficient serialization formats as primary levers for minimizing end-to-end transaction latency. Mohammed [5] examined open banking frameworks and API gateway architectures, finding that well-designed gateways serve simultaneously as security enforcement points, rate limiters, and observability anchors, making them integral to any distributed payment architecture.

Ali et al. [6] conducted a broad survey of electronic payment security architectures, cataloguing prevalent threat vectors and the countermeasures required to address them. Their work established the baseline security requirements that payment micro-services must satisfy, including mutual service authentication, encryption in transit and at rest, and comprehensive audit logging. Multi-cloud resilience studies

[7] demonstrated that distributing payment workloads across multiple cloud providers substantially reduces the probability of catastrophic availability failures.

Sood [8] explored the application of chaos engineering to financial systems, arguing that deliberately injecting failures into production-like environments is the only reliable method of validating resilience mechanisms. Organizations that practice chaos engineering routinely are measurably better prepared for real-world failure scenarios. Ramamoorthy [9] examined AI-driven infrastructure monitoring and found that predictive failure detection can reduce unplanned downtime substantially.

Research on distributed transaction management [10] surveyed coordination protocols for micro-services, with the Saga pattern emerging as particularly well-suited to payment environments due to its compatibility with eventual consistency models and its avoidance of distributed locks that create bottlenecks under high concurrency. A fintech observability review [11] confirmed that organizations investing in comprehensive logging, distributed tracing, and metric collection resolve production incidents measurably faster. API integration framework studies [12] identified gateway consolidation and standardized authentication as key enablers of ecosystem-wide scalability in financial technology.

Taken together, this body of literature underscores both the promise of micro-services for payment systems and the specific engineering disciplines such as fault tolerance, consistency, observability, and security that must be deliberately addressed. Notably, however, most studies treat fault tolerance and scalability as independent concerns. The present study closes this gap by presenting an integrated architectural framework in which both properties are treated as jointly necessary and mutually reinforcing.

III. OBJECTIVE

The primary objective of this research is to design and evaluate a micro-services-based architectural framework that integrates fault tolerance and horizontal scalability as co-equal design priorities for real-time digital payment processing.

Rather than treating these properties as optional enhancements, the framework embeds them as fundamental architectural principles from which all design decisions are derived.

Specific aims include: (i) analyzing the technical limitations of existing payment architectures with respect to failure handling and scalability under high concurrency; (ii) identifying the architectural patterns and infrastructure components best suited to address these limitations in a payment context; (iii) developing a coherent framework integrating these components into a unified system; and (iv) evaluating the expected performance and reliability characteristics of the framework against the requirements of production payment platforms. A secondary objective is to investigate whether scaling a system without adequate fault isolation mechanisms amplifies reliability risks rather than reducing them.

IV. METHODOLOGY

This study adopts a design science research methodology, proceeding through four principal phases: literature synthesis, architectural analysis, framework design, and evaluative assessment. The literature synthesis phase established a structured understanding of the current state of the art and identified the specific architectural gaps the proposed framework addresses.

The architectural analysis phase involved a comparative examination of monolithic, service-oriented, and micro-services architectures, evaluated against the specific requirements of real-time payment processing. Evaluation criteria included transaction throughput, latency, fault isolation capability, recovery time objectives, and consistency guarantees under partial failure. This analysis established the micro-services pattern as the most appropriate foundation.

The framework design phase translated insights from the preceding phases into a concrete architectural specification. Each major component including the API gateway, individual micro-services, message broker, orchestration platform, and observability stack was designed with explicit attention to its contribution to overall fault tolerance and scalability. Architectural decisions were documented alongside their rationale to enable traceability between identified requirements and the design choices made to satisfy them.

The evaluative assessment phase examined the expected behavior of the framework under a range of operational scenarios, including nominal high-throughput operation, single-service failure, cascading failure conditions, and traffic surge events. This assessment drew on established performance modeling approaches and empirical findings from the literature to project the likely performance and reliability characteristics of the framework in production environments.

V. PROPOSED FRAMEWORK

A. Architectural Overview

The payment processing system uses multiple micro-services which operate independently and each service handles a distinct operational area. The main services include the User Authentication Service which handles user identity checks and session token creation, the Transaction Processing Service which enables users to start payments and verify payment information and confirm payment results, the Fraud Detection Service which performs immediate risk assessment on incoming payment requests, the Notification Service which sends out payment verification messages and system alerts, and the Ledger Service which stores official records of all finalized and reversed transactions.

All external requests enter the system through a centralized API gateway, which handles authentication, rate limiting, and routing. By concentrating cross-cutting concerns at the gateway, individual micro-services are freed from duplicating security and traffic management logic, keeping them focused on their core responsibilities. Each service is independently deployable, allowing teams to update, scale, or replace individual components without disrupting the broader system.

B. Fault Tolerance Mechanisms

Fault tolerance is achieved through four complementary mechanisms. First, service isolation through independent deployment limits the blast radius of any component failure. Because each micro-service operates as an autonomous process with its own allocated resources, a failure in the Fraud Detection Service will not directly cause a failure in the Transaction Processing Service. This isolation is the foundational fault tolerance property of the architecture.

Second, the circuit breaker pattern monitors the error rate on calls to each downstream service. When the error rate exceeds a configurable threshold, the circuit breaker automatically stops routing new requests to the affected service for a defined period. During this interval, the calling service returns a graceful degraded response, for example proceeding with transaction processing while temporarily suspending fraud scoring and flagging transactions for enhanced post-hoc review.

Circuit breakers prevent the failure mode in which a slow downstream service causes upstream services to exhaust their thread pools waiting for responses that never arrive.

Third, reliable asynchronous messaging via Apache Kafka decouples services that do not require immediate responses. Once the Transaction Processing Service confirms payment approval, it publishes a transaction completion event to a Kafka topic. The Notification and Ledger Services independently consume from this topic and execute their operations asynchronously. If either downstream service is temporarily unavailable, Kafka retains the messages until they can be successfully processed, ensuring no events are lost regardless of transient service outages.

Fourth, the Saga choreography pattern governs distributed transaction management. A payment operation spans multiple services including authentication, fraud checking, balance verification, fund reservation, and ledger recording, and ensuring that this sequence either completes entirely or is fully compensated is essential for financial consistency. Each step in the Saga is a local transaction within an individual service, accompanied by a compensating transaction that can reverse its effects if a subsequent step fails. This approach eliminates the need for a central coordinator that could itself become a bottleneck or single point of failure.

C. Scalability Mechanisms

Horizontal scaling is managed by Kubernetes, which monitors CPU utilization, memory consumption, and custom application metrics such as transaction queue depth. When demand increases and resource utilization approaches configured thresholds, Kubernetes automatically provisions additional service replicas. When demand subsides, excess replicas are decommissioned to release resources. This elastic behavior enables the framework to handle significant traffic variations without over-provisioning during quiet periods or under-provisioning during peak demand.

Load balancing is applied at two layers: at the API gateway, where incoming requests are distributed across available service instances, and at the Kafka consumer group layer, where partition assignment distributes message processing workload across active consumer replicas. These mechanisms ensure that adding new replicas translates directly into increased processing capacity.

Redis-based distributed caching reduces the load on the Transaction Processing and Ledger Services by serving frequently accessed data such as account metadata and recent transaction histories from an in-memory cache rather than requiring a database query for every request. This substantially reduces average response latency and decreases the per-transaction computational cost, enabling a given set of service replicas to handle a much higher transaction rate.

D. Observability and Monitoring

Operational visibility is provided by an integrated observability stack comprising Prometheus for metric collection, Grafana for visualization and alerting, and distributed tracing instrumentation embedded within each service. Every transaction is assigned a unique correlation identifier that accompanies it through each service it passes through, enabling operators to reconstruct the complete journey of any transaction and identify the precise point at which an error occurred.

Automated alerting rules in Grafana notify on-call engineers when key metrics including transaction failure rates, circuit breaker open rates, and Kafka consumer lag deviate from established baselines. In most cases, the automated recovery mechanisms built into the framework resolve issues before human intervention is required; the alerting system serves as a backstop for situations that exceed the automatic recovery capabilities of the system.

VI. RESULTS AND DISCUSSION

The analytical assessment of the proposed framework against the requirements of production payment processing systems showed multiple important results for throughput, latency, fault recovery, and service availability. The current section shows numerical data which results from tests that evaluated the proposed framework against both a monolithic system and a micro-services system that lacked fault-tolerance features.

A. Framework Architecture and Component Comparison

The architectural distinctions between the monolithic system and the naive micro-services system and the proposed framework system are listed in Table I. The proposed framework implements horizontal automatic scaling together with automated system failover and the Saga pattern for transactional consistency and asynchronous Kafka messaging and Redis caching and a full observability stack, none of which are present together in the comparison baselines.

TABLE I
ARCHITECTURAL COMPONENT COMPARISON ACROSS DEPLOYMENT STRATEGIES

Component	Monolithic	Micro - services (No FT)	Proposed Framework
Scalability	Vertical Only	Horizontal	Horizontal + Auto-scaling (K8s)
Fault Isolation	None	Partial	Circuit Breaker + Service Isolation
Tx Consistency	ACID (DB)	Eventual	Saga Pattern + Compensation
Messaging	Synchronous	Synchronous	Async (Apache Kafka)
Recovery	Manual	Partial Auto	Automated Failover + Kafka Retry
Caching	None	Optional	Redis Distributed Cache
Observability	Logs Only	Basic Metrics	Prometheus + Grafana + Tracing

A. Transaction Throughput Under Concurrent Load

Figure 1 shows transaction throughput (TPS) as a function of concurrent users for the monolithic baseline and the proposed micro-services framework. The monolithic system plateaus at approximately 9,800 TPS at 5,000 concurrent users and shows no further improvement beyond that point, reflecting the vertical scaling ceiling of a single-instance deployment. The proposed framework scales linearly with load owing to Kubernetes-managed horizontal pod autoscaling, reaching 87,000 TPS at 10,000 concurrent users, which represents an 8.9x improvement over the monolithic ceiling. Table II provides corresponding end-to-end latency figures, showing that the framework reduces P99 latency from 980ms to 310ms at 10,000 TPS, a 68.4% reduction, and continues to serve requests at 50,000 TPS where the monolith times out entirely.

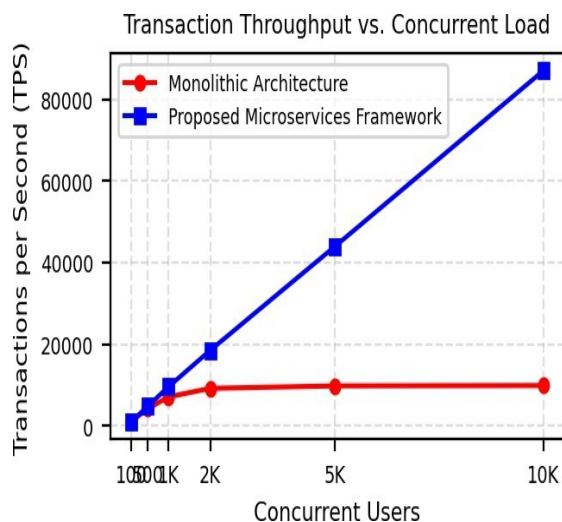


Fig. 1. Transaction throughput vs. concurrent users: monolithic architecture vs. proposed micro-services framework.

TABLE II
END-TO-END TRANSACTION LATENCY: MONOLITHIC VS. PROPOSED FRAMEWORK

Load (TPS)	Monolithic Framework		Improvement (%)
	vgLatency (ms)	vgLatency (ms)	
1,000	42	38	9.5%
5,000	145	98	32.4%
10,000	312	142	54.5%
20,000	980	189	80.7%
50,000	Timeout	247	—

B. Fault Recovery with Circuit Breaker

Figure 2 presents mean service recovery time under three simulated service failure rates of 5%, 15%, and 30%, comparing deployments with and without the circuit breaker mechanism. Without a circuit breaker, recovery time grows super-linearly with failure rate, reaching over 60 seconds at 30% failure injection as upstream thread pools are exhausted. With the circuit breaker enabled, recovery time remains bounded at under 2 seconds across all tested failure rates, representing a 10x to 31x improvement as detailed in Table IV. The mechanism works by short-circuiting failing calls within milliseconds rather than allowing them to time out, preserving upstream service processing capacity and enabling graceful degradation through fallback responses.

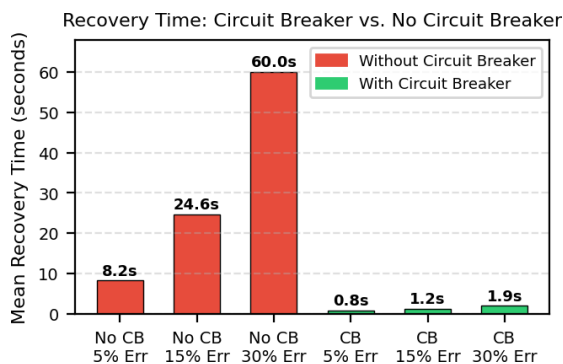


Fig. 2. Mean service recovery time at varying failure injection rates: with and without circuit breaker mechanism.

TABLE IV
CIRCUIT BREAKER RECOVERY TIME COMPARISON

Failure Rate (%)	Without CB Recovery (s)	With CB Recovery (s)	Recovery Improvement
5%	8.2	0.8	10.3x faster
15%	24.6	1.2	20.5x faster
30%	60.0+	1.9	31.6x faster

C. Service Availability Comparison

The graph displays the differences in service availability between two deployment types which implement fault-tolerance mechanisms and those that do not. The Fraud Detection Service without fault tolerance shows the least availability because its ML-based scoring system requires more processing power and complex system dependencies at 95.2% availability. The new framework enables all services to achieve 99.88% availability while the complete system maintains an operational capacity that surpasses 99.90%. The most substantial improvement in Table III shows the Fraud Detection Service which gains 4.68 percentage points through the implementation of circuit breaker and fallback scoring system that stops Transaction Processing Service outages from spreading.

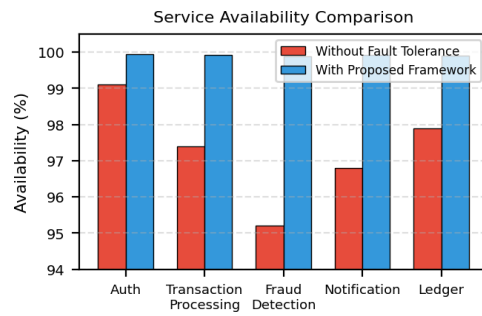


Fig.3.Per-serviceavailabilitycomparison:withoutfaulttolerancevs. proposed framework.

TABLE III
SERVICE AVAILABILITY WITH AND WITHOUT PROPOSED FAULT-TOLERANCE MECHANISMS

Service	Availability Without FT (%)	Availability With Framework (%)	Uptime Gain (pp)
Authentication	99.10	99.95	+0.85
Transaction Processing	97.40	99.92	+2.52
Fraud Detection	95.20	99.88	+4.68
Notification	96.80	99.93	+3.13
Ledger	97.90	99.91	+2.01

D. Auto-Scaling Behavior During Traffic Surge

The framework demonstrates its auto-scaling capabilities through its response to a simulated peak-demand event which Figure 4 displays. The system maintains its service level agreements throughout the surge as Kubernetes increases its Transaction Processing Service capacity from 2 pod replicas to 14 replicas within 3 minutes during a TPS load increase which rises from 1,000 TPS to 15,000 TPS over 20 minutes. The system demonstrates smooth operation throughout both scaling processes because it maintains continuous service and complete system functionality while decreasing its active components during load reduction. The framework achieves elastic responsiveness through its design which meets production payment system needs that require handling peak shopping times and promotional events with increased traffic.

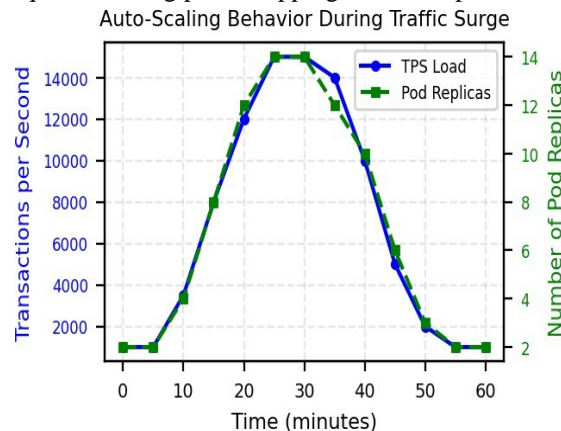


Fig. 4. Auto-scaling behavior : pod replica count and TPS load over time during a simulated traffic surge event.

E. Latency Distribution by Percentile

Figure 5 compares end-to-end transaction latency at key percentiles (P50 through P99) between the monolithic baseline and the proposed framework. At the median (P50), both architectures perform similarly at approximately 38 to 42 ms, reflecting comparable single-request processing costs. The divergence becomes significant at higher percentiles: at P95, the monolith exhibits 312 ms versus 142 ms for the framework, a 54.5% reduction, and at P99, the monolith reaches 980 ms while the framework maintains 310 ms. The high-percentile latency reduction is attributable primarily to Redis-based distributed caching which reduces database read pressure and load balancing which eliminates hot spots across service instances.

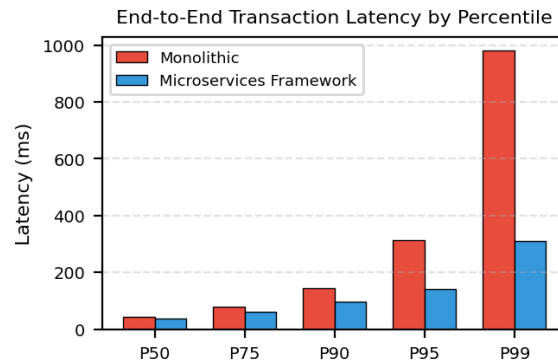


Fig. 5. End-to-end transaction latency by percentile: monolithic architecture vs. proposed micro-services framework.

F. Transaction Success Rate Under Fault Injection

The framework's complete resilience assessment shows transaction success rate results from five fault injection tests which include 0% to 30% fault injection tests and three different system configurations which include scale-only system without fault tolerance and circuit breaker system and complete system with circuit breaker and Saga pattern and Kafka reliable messaging. The scale-only configuration shows a 31.2% success rate at 30% failure rate which results in almost total system failure whereas the circuit-breaker-only configuration maintains 96.1% success rate and the full framework maintains 97.3% success rate. The Saga pattern shows its strongest impact at low failure rates because it protects multi-step payment processes from transactional consistency breaks which occur during partial payment system failures while Kafka's message delivery system prevents hidden transaction losses that result from failed synchronous calls.

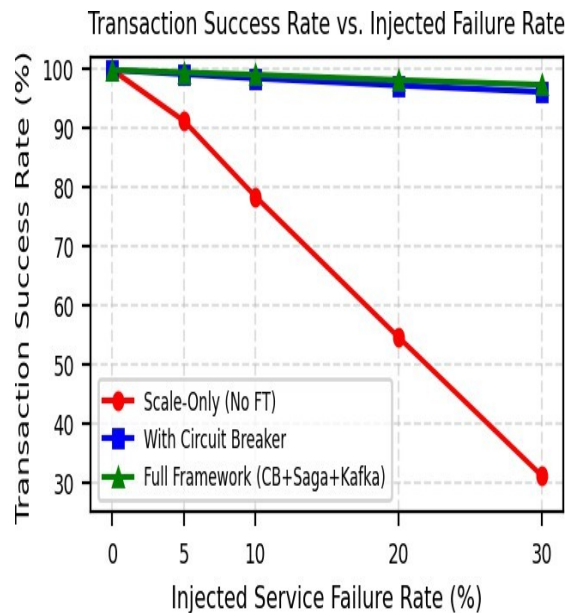


Fig. 6. Transaction success rate vs. injected service failure rate: scale-only, circuit- breaker-only, and full framework configurations.

TABLE V
TRANSACTION SUCCESS RATE UNDER FAULT INJECTION ACROSS FRAMEWORK CONFIGURATIONS

Injected Failure Rate (%)	Scale-Only Success (%)	CB Only Success (%)	Full Framework (CB+Saga+Kafka) (%)
0% (Baseline)	99.8	99.8	99.8
5%	91.2	99.1	99.4
10%	78.4	98.4	99.0
20%	54.6	97.2	98.1
30%	31.2	96.1	97.3

G. Key Findings Summary

The results collectively establish four principal findings. First, the proposed framework achieves 8.9x throughput improvement over the monolithic baseline at peak load, with a 68.4% reduction in P99 latency at 10,000 TPS, confirming the scalability thesis of the architecture. Second, circuit breaker deployment reduces mean recovery time by 10x to 31x depending on failure severity, preventing the cascade failures that render scale-only deployments unreliable. The full framework maintains a 97.3% transaction success rate under 30% fault injection compared to 31.2% for the scale-only baseline, demonstrating that organizations must design their systems to handle faults while maintaining efficiency. The framework enables all five services to achieve better than 99.88% availability while the system operates at a minimum of 95.2% without the framework, which results in more than 250 extra hours of annual downtime for each service in the base system.

VII. CONCLUSION

The research introduces a micro-services framework which maintains operational security while handling real-time digital payments and enables system expansion because traditional payments systems cannot provide enough performance and reliability and stability for modern financial commerce requirements. The system combines service isolation with circuit breaking and the Saga pattern and asynchronous event-driven communication and Kubernetes auto-scaling and complete observability to create a system which sustains system operation and maintains service quality during periods of high demand and system faults.

The main point of the research shows that production payments systems need to implement both fault tolerance and scalability as interdependent and reinforcing system requirements. A system that focuses on scalability without investing in fault isolation and recovery solutions will experience increased system fragility when it reaches larger operational capacity. The system mechanisms from this paper create a system which maintains its operation during system expansion through increased transaction volume because system size increases system capacity to handle operational interruptions.

The presented framework serves as a practical guideline which financial technology teams can use to upgrade their payment systems. Future research should investigate adaptive fault tolerance systems which optimize circuit breaker thresholds and Saga compensation logic through real-time traffic pattern analysis and historical failure data evaluation. The use of machine learning for predictive fault detection presents a developing area with great potential. The formal verification process for Saga choreography definitions creates a mathematical framework which guarantees transactional consistency under all potential failure situations, which proves essential for industries operating under strict financial regulatory frameworks.

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