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# Mathematical Model Applied for Hotel Recommendation System with Machine Learning

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**Abstract:** the purpose of this paper is to promote the value of Albanian tourism creating a Hotel Recommendation System applying a Mathematical Model. The data of one hundred and one hotels, loaded from two excel files in CSV format are implemented in the Spyder IDE and processed by code, using Mathematical and Machine Learning knowledge. The code recommends ten best hotels as output. There is made a combination of Machine Learning methods and techniques with the concepts of probability, statistics, algebra and geometry. The main methodological approach taken in this study is Content-Based Filtering.

**Keywords:** Recommendation Systems, Machine Learning, Hotels, Tourism, Probability, Statistics,

## I. INTRODUCTION

Albania is a small country, very little known in the world, but with great natural resources, which create the possibility of tourism development. This paper brings an innovation on how to promote the values carried by Albanian tourism and how to make the names of some of the most prestigious hotels on the Albanian coast known, using Machine Learning and mathematical knowledge, such as Bayes' theorem, Conditional Probability, Cosine Similarity, etc.,

This paper serves the readers as a guide to orientate foreign tourists towards the Albanian coast, as well as a methodology that explains the creation of a code through the knowledge of the branches of mathematics and ML.

The rapid progress of technology and the increasing need of people to use it has resulted in a rise of data. The information spreads quickly and in a short time. The necessity of people to handle with this large amount of data prompted the advance of Artificial Intelligence (AI). According to the impacts of AI, the human society is adopting it in all areas of life [1].

Nowadays, people are becoming more and more addicted to technology. They spend most of the time on the phone, iPad, laptop, computer desktop, etc. They can shop there, have access to up-to-date information on events, communicate with each other, booking hotels, etc. So, there is a good idea, to promote tourism through code implemented with the Python programming language.

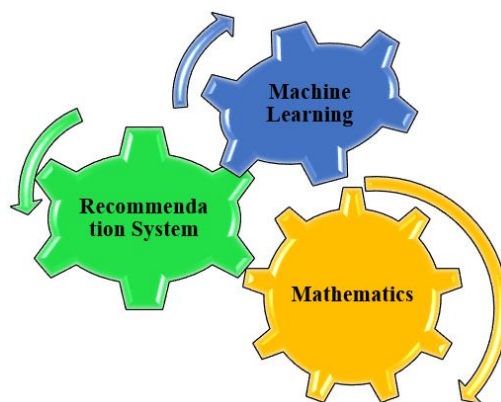


Fig. 1 The relationship between Mathematics, Machine Learning and Recommendation System

This paper presents a Machine-Learning Model for Hotel Recommendation System using knowledge of different areas of mathematics, including: probability and statistics, linear algebra, calculus, geometry. This code is like booking application, that people access to search hotels for holidays. The intelligent machine is placed at the service of human society, thanks to the algorithms, that allow it to process and generate new models based on data receiving from a huge database [2].

Machine Learning is a sub-field of Artificial Intelligence, which uses Recommendation Systems to recognize and matches the behavior of users, in order to train algorithms and create different models [3].

Algorithms learn from the activity of users (viewers, likes, dislikes, comments, ratings, etc.) and make hotel recommendations. The users are able to choose hotels they may like, grouped according to the features studied by algorithms. Furthermore, hotels from large datasets can be filtered using machine learning based autonomous tool recommendation movie system [4].

Additionally, Recommendation System can increase the amount of products and provide personalized service support to users by learning their previous behaviors and predicting their current preference for products [5].

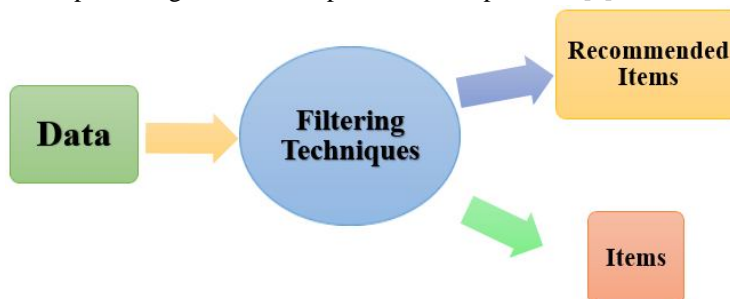


Fig. 2 Three components of Hotel Recommendation System

We have written the code in an open source Interactive Development Environment platform (IDE) called Spyder (<https://www.spyder-ide.org/>), part of the Anaconda Navigator package (<https://docs.anaconda.com/free/anaconda/ide-tutorials/spyder/>). The type of Recommendation System that we have used is Content-Based Filtering. It generates recommendations by examining the descriptions of the products the user has rated. Three main components, which go into the creation of a Hotel Recommendation System, are the personal data of the user (interests, history of watching in Netflix, ratings, reviews), item data (features and specifications) and the technique of filtering.

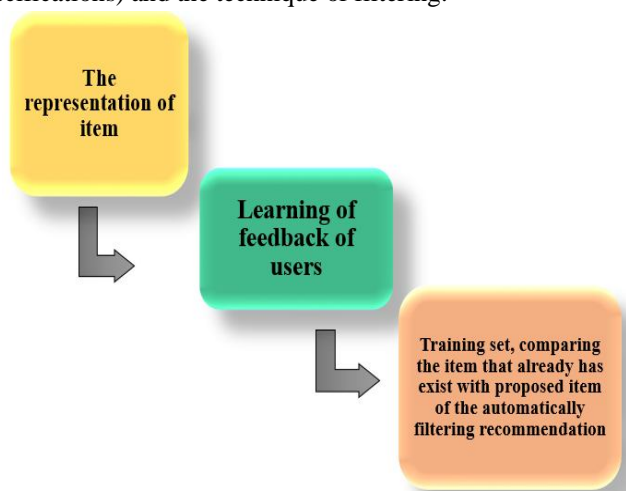


Fig. 3 Example of an unacceptable low-resolution image

There are three common types of Recommended Systems, respectively: “Content-Based Filtering”, “Collaborative Filtering”, and “Hybrid Filtering”.

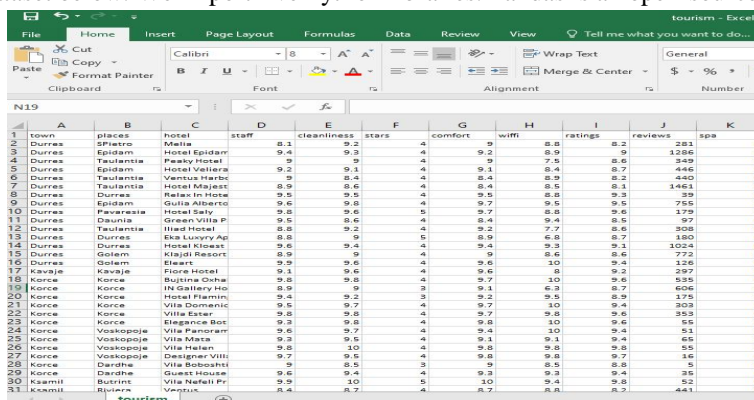
The Content-Based System placed the algorithm in some steps: the representation of item, learning of feedback of users (explicit or implicit), training set, comparing the item that already has exist with proposed item of the automatically filtering recommendation [6]. The paper is divided into three sections. The first section focuses in the role of Content-

Based Filtering method in Recommendation Systems. In the second section, we present the code written in the Editor and evaluated in the *IPython* console. We explain all the steps for creating this algorithm, using probability knowledge. The third section contains information on the results, conclusion, and benefits of Recommendation Systems. The simplest implementation of this is through a binary feature matrix. Columns can be represented as features, while the row can be an object that either has those features (1) or not (0).

## II. METHODS AND RESULTS

### A. Loading from external dataset

First of all, we collect data from the page: <https://www.booking.com> and organize them in a dataset called tourism in Excel. Secondly, we store the file of excel in Comma-Separated Value (CSV) format. Thirdly, we implement the dataset with thirty-eight movies. Each hotel has eleven attributes: town, places, hotel, staff, cleanliness, stars, comfort, wifi, ratings, reviews, spa. There is a screenshot of the “tourism” dataset below. We import five Python libraries. Pandas is an open-source library that provides.



	A	B	C	D	E	F	G	H	I	J	K
	town	places	hotel	staff	cleanliness	stars	comfort	wifi	ratings	reviews	spa
1	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
2	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
3	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
4	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
5	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
6	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
7	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
8	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
9	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
10	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
11	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
12	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
13	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
14	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
15	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
16	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
17	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
18	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
19	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
20	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
21	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
22	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
23	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
24	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
25	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
26	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
27	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
28	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
29	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
30	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
31	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
32	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
33	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
34	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
35	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
36	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
37	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1
38	Durres	Epitima	Hotel Epitima	9.4	9.3	4	9.2	8.9	8.2	283	1

Fig. 4 Dataset of the hotels with their values in CSV format of Excel

tools for reading and writing data structures into files and manipulating them. NumPy (Numerical Operations in Python) is the fundamental package for scientific computing in Python [7]. It provides a multidimensional array object and various derived objects (arrays and matrices). *Scikit-learn* (Sklearn) is the most useful and robust library for machine learning in Python.

It provides a selection of efficient tools for machine learning and statistical modeling, including classification, regression, and clustering in Python. *Matplotlib* is a popular visualization library for making 2D plots of arrays and creating static, interactive, and animated visualizations in Python [8].

The code `pandas.read_csv` implement all the data in the code. If we want to apply the string split method on a pandas data-frame based on a condition and print even the data of the column called “places” and “hotel”, we use this piece of code:

```
rs_h=pd.read_csv('tourism.csv')
print(rs_h)
rs_h['places'] = rs_h['places'].str.split(',')
rs_h['places'] = rs_h['places'].fillna('').astype('str')
tourism1 = pd.read_csv('tourism.csv', sep=',', encoding='latin-1', usecols=['hotel', 'places'])
print(tourism1)
```

Part of the code implementation is also the bar chat, we can show the distribution of views for 30 hotels

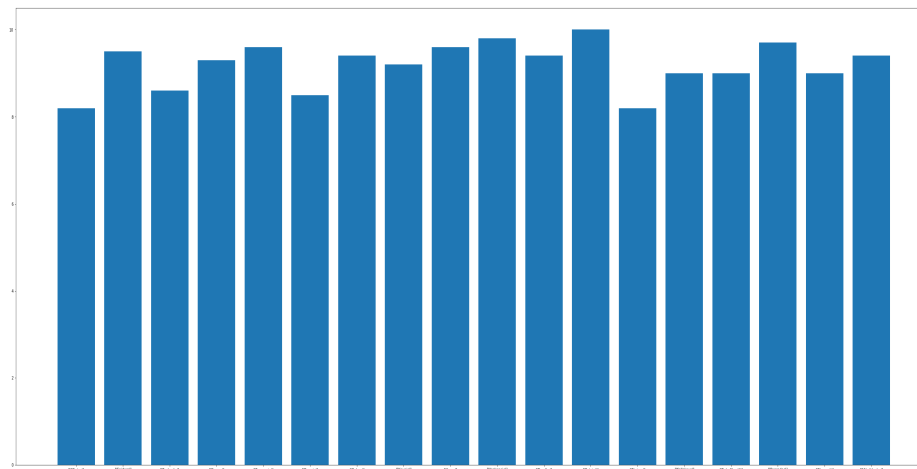


Fig. 5 The bar chart of the distribution of views for 30 hotels



### B. The implementing of TD IDF vectorizer algorithm in the code

Starting with a set of data in a document ( $d$ ) and the set of term ( $t$ ), we can model each data as a vector  $v$  in  $t$  dimensional as follow: *spaceRt*. We import Term Frequency Inverse Document Frequency (TD-IDF) from *Sklearn* library. We call the variable *freq-time* and give as a value the object *TfidfVectorizer*. The attributes of the object are used to analyze *words* and *n-gram* characters. This algorithm transforms text to numbers, as long as the prediction of hotels will be made. The piece of code *tfidf-matrix = freq-term.fit-transform (tourism[ 'hotel' ])* converts the data into a matrix.

```
tf = TfidfVectorizer(analyzer='word',ngram_range=(1, 1),min_df=0, stop_words='english')
tfidf_matrix = tf.fit_transform(tourismI['places'])
tfidf_matrix.shape
print(tfidf_matrix)
```

There is the mathematical formulation of the measure TFIDF

The term *frequency*  $freq(d,t)$  will be the number of occurrence of term  $t$  in the document  $d$ . The term *frequency matrix (weight)* or  $TF(d,t)$  measures the associated of a term  $t$  with respect to the given document  $d$ . It is defined as zero (0), if the document does not contain the term and nonzero (1) otherwise [10].  $TF * IDF = (the\ amount\ of\ times\ a\ term\ appears\ in\ the\ document) * (a\ term\ is\ common\ in\ the\ collection\ of\ documents) = count\ of\ t\ in\ d / number\ of\ words\ in\ d$  and  $DF(t) = occurrence\ of\ t\ in\ documents$ . By comparing the word frequency to the total number of times each term appears in the document, one can determine the relative term frequency.

$$TF(d,t) = \begin{cases} 0 & freq(d,t) = 0 \\ 1 + \log(freq(d,t)) & freq(d,t) \neq 0 \end{cases}$$

Another important measure, called inverse document frequency (IDF) in formula. It represents the importance of a term  $t$  (scaling factor) and will be reduce if a term  $t$  occurs in most of the data.

$$\begin{aligned} IDF(t) &= N / df(t) = N / N(t) \\ IDF(t) &= \log(N / df(t)) \\ IDF(t) &= \log(1 + |d|) / (df(t)) \\ IDF\ as\ ID(t) &= \log[n / (df(t) + 1)] \end{aligned}$$

Where,  $d$  is the document collection, and  $dt$  is the set of documents containing term  $t$ . In complete vector space model,  $TF$  and  $IDF$  are combined together, which forms the TF-IDF measure. In the dataset “tourism”, there are 38 samples, three features (independent data), 2 classes (zero / one) [11].

$$\begin{aligned} f - IDF(t,d) &= TF(t,d) * IDF(t) \\ TF - IDF(d,t) &= TF(d,t) * IDF(t) \end{aligned}$$

### C. Implementing Cosine Similarity in the code

The second research question, we need to give an answer is “Which movies are similar to others?” To answer this question, we are going to import the *SciPy* library to provide the function of cosine. There is time to determine the correlation between each hotel’s ratings. This function will calculate pairwise similarities for all movies in our vector matrix.

```
cosine_sim = cosine_similarity(tfidf_matrix, tfidf_matrix)
cosine_sim[:4, :4]
print(cosine_sim)
```

### The mathematical viewpoint of Cosine Similarity Metric

Let  $V = v_1, v_2, v_3, \dots, v_n$  and  $W = w_1, w_2, w_3, \dots, w_n$  be two non-zero vectors. The dot product of vectors is given by the formula  $V = v_1 * w_1 + v_2 * w_2 + \dots + v_n * w_n$ . The magnitude formula of the vector  $V$ :

$$|V| = \sqrt{(v_1)^2 + (v_2)^2 + \dots + (v_n)^2}$$

Cosine is a type of angle measurement between two vectors. In this case, the vectors can be the user preference and the item. How far apart they are is what measures the similarity. It is not a measure of magnitude (e.g. Euclidean Distance) but more about orientation (e.g. preferences) between the two vectors.

To produce a scalar through inner product multiplication, both vectors must be part of the same inner product space. Mathematically, the similarity of two vectors measured by the cosine of the angle between them. The range of Cosine Similarity is  $[0, 1]$  [12]. There is the formula of this geometric concept:

$$\text{similarity}(x, y) = \frac{\sum_{i \in I} x_i * (r_{x,i} - r_{\bar{x}}) * (r_{y,i} - r_{\bar{y}})}{\sqrt{(\sum_{i \in I} (r_{x,i} - r_{\bar{x}})^2) * (\sum_{i \in I} (r_{y,i} - r_{\bar{y}})^2)}}$$

$$\text{similarity}(A, B) = \cos(\theta) = \frac{A * B}{|A| * |B|} = \frac{\sum_{i=1}^n a_i b_i}{\sqrt{\sum_{i=1}^n a_i^2 * \sum_{i=1}^n b_i^2}}$$

Each of the segment's point, we subtract from the mean average value of the couple of coordinates. In the formula above,  $\theta$  is the angle between two vectors,  $A * B$  is the dot product, which is equal with the sum of unit vectors;  $|A|$  is the magnitude of the vector A.  $|B|$  is the magnitude of the vector B. Combining the similarity calculated from the scoring matrix and the similarity obtained from the commodity type, the calculation of the similarity will be more accurate [13].

#### D. Comparison between Cosine Similarity and Linear Kernel

We implement data for credits of movies in the Data Frame called movie-credits. Let us make a comparison between the matrices of the two files. The users are similar if their rating vectors are close according to a distance measure. For a similarity function with a range of  $[0, 1]$ , if  $s(x, y) = 1$ , then  $x = y$ . This means that the larger the value of the similarity function, the closer the two objects are. Array can be multidimensional. All elements of an array need to be of the same type, e.g. all integers or all floats. They are computationally-memory efficient. There is a set of similar items. We take an item I from the set. All the items consisting of received user ratings. On the other hand, we have the user U, who has not rated anymore. We pick out N items from the similarity list to calculate the rating based on these ratings N. Suppose that we have (u, v) two vectors, where u is the vector for users who like adventure movies (8.6) and v is the vector for users, who like drama movies (8.1). The inverse of the distance, which implies higher similarity, should be the similar factor. We get cosine similarity subtracting the cosine distance from 1 [14].

#### E. Conditional Independence and Count Vectorization

There are three sets X, Y, Z. The variable X is conditionally independent of Y given Z, if and only if the probability distribution governing X is independent of the value Y given Z  $\forall(i, j, k) P(X = xi, Y = yj, Z = zk) = P(X = xi, Z = zk)$ .

Naive Bayes provides a mechanism for using the information in sample data to estimate the conditional probability  $P(Y / X)$  of each class Y given an object X [15]. We make accurate predictions and probabilities about the hotels of Albania that are more visited by the tourists and most rated, last years, using conditional probabilities. We predict classes with accuracy and precision using Bayes. The data is presented in a matrix with dimensions [100 rows x 2 columns], by the code as below:

```
titles_hotel = tourism1['hotel']
indices = pd.Series(tourism1.index, index=titles_hotel)
print(indices)
```

We set the research problem using a combination of mathematical and machine-learning knowledge. The Bayesian method is a technique to calculate conditional probability in Machine Learning. Naive Bayes involves a series of probabilistic computations to find the best-fit classification for a given piece of data, such as thirty-eight movies of different genres. The Bayesian Theorem, given that an event B has occurred, defines the conditional probability of an event A. It is true. Also, is a set point in the set when A is a sample space and the equation is

$$P(A/B) = (P(B/A) * P(A)) / (P(B))$$

The score matrix may be an  $n$ -dimensional score vector  $P(U) = I1, I2, ..., In$ . If the value is 1(one), the user scores the commodity, if the value is 0 (zero), the user scores the un-commodity. Looking carefully at the target users  $n$ -dimensional score vector, it is simple to count the type of commodities and the number of times to put the statistical results into the list.

In the statement, (i, n) variable i expresses a type of commodity, and variable (i, n) expresses how many times the commodities have scored. Based on the number of scores for specific types in the list, we predict the user's interest in this type of product, according to the number of users scoring commodity. If the target get the commodity is j, then  $N(j)$  represents the scoring number of u on the j type and M is the total number of users to score commodities. We calculate the probability:  $P(u, j) = N(j) / M$ .

```
df1=pd.read_csv('tourism.csv')
df2=pd.read_csv('tourism.csv')
print(df2['places'].head(10))
print(df1['cleanliness'].head(10))
tfidf = TfidfVectorizer(stop_words='english', analyzer = 'word')
df2['places'] = df2['places'].fillna("")
tfidf_matrix = tfidf.fit_transform(df2['places'])
tfidf_matrix.shape
print(tfidf_matrix.shape)
count_matrix = pd.DataFrame(tfidf_matrix.toarray(), index=df2['places'].index.tolist())
print(count_matrix)
print(tfidf.get_feature_names_out()[940:990])
cosine_sim = linear_kernel(tfidf_matrix, tfidf_matrix)
indices = pd.Series(df2.index, index=df2['places']).drop_duplicates()
print(cosine_sim)
```

The result will be a matrix with [100 rows x 43 columns]

```
0  1  2  3  4  5  6  ... 36 37 38 39 40 41 42
0  0.0 0.0 0.0 0.0 0.0 0.0 0.0 ... 0.0 0.0 0.0 0.0 0.0 0.0 0.0
1  0.0 0.0 0.0 0.0 0.0 0.0 0.0 ... 0.0 0.0 0.0 0.0 0.0 0.0 0.0
2  0.0 0.0 0.0 0.0 0.0 0.0 0.0 ... 0.0 1.0 0.0 0.0 0.0 0.0 0.0
3  0.0 0.0 0.0 0.0 0.0 0.0 0.0 ... 0.0 0.0 0.0 0.0 0.0 0.0 0.0
4  0.0 0.0 0.0 0.0 0.0 0.0 0.0 ... 0.0 1.0 0.0 0.0 0.0 0.0 0.0
.. ..
95 0.0 0.0 0.0 0.0 0.0 0.0 0.0 ... 0.0 0.0 0.0 0.0 0.0 0.0 0.0
96 0.0 0.0 0.0 0.0 0.0 0.0 0.0 ... 0.0 0.0 0.0 0.0 0.0 0.0 0.0
97 0.0 0.0 0.0 0.0 0.0 0.0 0.0 ... 0.0 0.0 0.0 0.0 0.0 0.0 0.0
98 0.0 0.0 0.0 0.0 0.0 0.0 0.0 ... 0.0 0.0 0.0 0.0 0.0 0.0 0.0
99 0.0 0.0 0.0 0.0 0.0 0.0 0.0 ... 0.0 0.0 0.0 1.0 0.0 0.0 0.0
```

[100 rows x 43 columns]

```
[]
[[1. 0. 0. ... 0. 0. 0.]
[0. 1. 0. ... 0. 0. 0.]
[0. 0. 1. ... 0. 0. 0.]
...
[0. 0. 0. ... 1. 0. 0.]
[0. 0. 0. ... 0. 1. 0.]
[0. 0. 0. ... 0. 0. 1.]]
places
SPietro    0
Epidam     1
Taulantia  2
Epidam     3
Taulantia  4
..
Jonufer    95
Radhime    96
```



Lungomare 97

Dhermi 98

UjiFtohte 99

Length: 100, dtype: int64

[[1. 0. 0. ... 0. 0. 0.]

[0. 1. 0. ... 0. 0. 0.]

[0. 0. 1. ... 0. 0. 0.]

...

[0. 0. 0. ... 1. 0. 0.]

[0. 0. 0. ... 0. 1. 0.]

[0. 0. 0. ... 0. 0. 1.]]

The first research question is: *What is the probability that the hotel will be chosen by the user is in top ten hotels?*

To response this question, we need to create another CSV file in Excel and then implementing the code, where we take as the main attributes: the values of the colons “hotels” and “stars” from the “tourism.csv” file and “names” with “average” from the second file “touristAL.csv”

```
df1=pd.read_csv('tourism.csv')
df2=pd.read_csv('touristAL.csv')
print(df1)
df1['hotel'] = df1['hotel'].str.split(',')
df1['hotel'] = df1['hotel'].fillna('').astype('str')
tourismAL = pd.read_csv('tourism.csv', sep=',', encoding='latin-1', usecols=['hotel', 'places'])
print(tourismAL)
tf = TfidfVectorizer(analyzer='word',ngram_range=(1, 2),min_df=0, stop_words='english')
tfidf_matrix = tf.fit_transform(tourismAL['hotel'])
tfidf_matrix.shape
print(tfidf_matrix)
survey_data = pd.crosstab(index=df2['names'], columns=df2['average'], margins=True)
survey_data1 = pd.crosstab(index=df2['hotel'], columns=df2['stars'], margins=True)
print(survey_data)
print(survey_data1)
print(survey_data.iloc[1, 0])
print(survey_data1.iloc[0, 3])
print(survey_data1.iloc[2, 3])
print(survey_data1.iloc[0, 3] / survey_data1.iloc[2, 3])
```

The result of the code is:

(0, 195)	1.0
(1, 36)	0.4335517635073323
(1, 83)	0.4335517635073323
(1, 118)	0.4335517635073323
(1, 249)	0.32320220304868047
(1, 33)	0.3528403423866311
(1, 82)	0.4335517635073323
(1, 114)	0.13847563745183833
(2, 220)	0.6897346994818647
(2, 219)	0.6897346994818647
(2, 114)	0.22029999696169625
(3, 135)	0.6897346994818647
(3, 263)	0.6897346994818647





(3, 114)	0.22029999696169625
(4, 110)	0.5035343572790704
(4, 265)	0.5035343572790704
(4, 109)	0.5035343572790704
(4, 264)	0.4620539187107895
(4, 114)	0.16082794944493803
(5, 127)	0.6897346994818647
(5, 179)	0.6897346994818647
(5, 114)	0.22029999696169625
(6, 233)	0.7172109695273825
(6, 232)	0.6581281579338739
(6, 114)	0.22907586717975748
:	:
(91, 58)	0.5282045744986511
(91, 236)	0.366793590103216
(91, 114)	0.1687075715410871
(92, 137)	1.0
(93, 125)	0.6897346994818647
(93, 161)	0.6897346994818647
(93, 114)	0.22029999696169625
(94, 178)	0.6043230432231961
(94, 177)	0.6043230432231961
(94, 8)	0.5192179878036876
(95, 114)	1.0
(96, 218)	1.0
(97, 126)	0.6897346994818647
(97, 168)	0.6897346994818647
(97, 114)	0.22029999696169625
(98, 80)	0.6866159700943292
(98, 79)	0.6866159700943292
(98, 114)	0.23899167186922346
(99, 53)	0.4264100403366699
(99, 231)	0.4264100403366699
(99, 52)	0.4264100403366699
(99, 230)	0.4264100403366699
(99, 134)	0.3912829924453172
(99, 249)	0.3178782236381276
(99, 114)	0.1361945841802252

$$P(A/B) = P(A) * P\left(\frac{B}{A}\right) / P(A) * P(B/A) + P(\bar{A}) * P(B/\bar{A})$$

[44 rows x 24 columns]

staff	7.1	7.5	7.6	7.8	7.9	...	9.7	9.8	9.9	10.0	All
names	...										
Alex Bedand Breakfast	0	0	0	0	0	...	0	0	0	0	1
Amos Hotel	0	0	0	0	0	...	0	0	1	0	1
Aphrodite's Garden	0	0	0	0	0	...	1	0	0	0	1
Artemis Beach House	0	0	0	0	0	...	0	0	0	0	1
Azar Luxury Suites	0	0	0	0	0	...	1	0	0	0	1



### III. CONCLUSIONS

Through a Mathematical Model we have created a simple Recommendation System as a type using data, based on our knowledge of probability, statistics, linear algebra, calculus, geometry. This model recommends to the user a list with ten hotels of Albania, from one hundred and one in total. We have used content-based filtering to create the code and to choose the movies based on the preferences and ratings of users. This model will help users interact with the page quickly and not take longer to find what they are looking for. With this code, we offer tourists the opportunity to get to know ten Albanian hotels that are at the top of the classification. As we also invite tourists to come and spend their holidays in the tourist spots of Albania. We also promote the values of Albanian tourism abroad.

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