iJRASET
International Journal For Research in Applied Science and Engineering Technology



INTERNATIONAL JOURNAL FOR RESEARCH

IN APPLIED SCIENCE & ENGINEERING TECHNOLOGY

Volume: 13 **Issue:** V **Month of publication:** May 2025

DOI: https://doi.org/10.22214/ijraset.2025.70122

www.ijraset.com

Call: 08813907089 | E-mail ID: ijraset@gmail.com

International Journal for Research in Applied Science & Engineering Technology (IJRASET)
ISSN: 2321-9653; IC Value: 45.98; SJ Impact Factor: 7.538
Volume 13 Issue V May 2025- Available at www.ijraset.com

Sign Language Detection System

Chirag Saroha[1], Ashmit Singh[2], Akash Kumar[3], Aayush Vasts[4]
Dept.of CSE, MIET, Meerut, India

Abstract: This research paper presents a Sign Language Detection System designed tobridge communication barriers for the hearing and speechimpaired.Byleveragingcomputervision techniques, the system utilizes OpenCV, MediaPipe,Scikit-learn, Numpy,andMatplotlib to detect and classify sign language gestures in real-time. The model is trained on an extensive dataset comprising various hand gestures to improve accuracy and responsiveness. Using Pickle for model serialization, the system achieves seamless loading and implementation, promoting accessibility and ease ofdeployment. This project demonstrates the impact of AI-driven solutions in assisting inclusivityandreducingcommunicationbarriers for differently-abled individuals.

I. INTRODUCTION

Sign language serves as a vital mode of communication for individuals who are deaf or hard of hearing. Despite its importance, a significant gap exists between those who use sign language and the general population. This gap creates communication barriers, limiting opportunities for interaction and engagement.

This project aims to bridge this divide by introducing a Sign Language Detection System capable of translating hand gestures into text, thereby enabling easier communication. The system leverages key libraries such as OpenCV for image processing, MediaPipe for optimized gesture recognition, and Scikit-learn for building machine learning models. Such technologies allow the system to detect and translate hand gestures in real-time, making it applicable in a variety of environments, from educational settings to personal devices.

II. TECHNOLOGIES USED

1) OpenCV: This library plays a fundamental role in capturing and processing video data, facilitatinghand detection and tracking.
2) MediaPipe: MediaPipe provides robust hand tracking and gesture recognition capabilities, optimizing feature extraction and gesture analysis.
3) Scikit-learn:Usedformodeltraining,Scikit-learn enables the development of classification algorithms essential for gesture recognition.
4) Numpy: Supports data handling with multi- dimensional arrays, vital for image and numerical processing.
5) Matplotlib:Usedforvisualizingdataduring the model training process and for generating insights.
6) Pickle:ModelserializationwithPickleallows the system to save and retrieve trained models, enhancing deployment flexibility.
7) These technologies combine to create an efficient system that detects and classifies sign language gestures, serving as a bridge to improve communication accessibility.

III. SYSTEM ARCHITECTURE

The system architecture comprises multiple modules:

1) Data Preprocessing: This module captures video frames and processes them into labeled images. Preprocessing steps include resizing, normalizing, and segmenting images to ensure uniformity.
2) Feature Extraction: MediaPipe is utilized to extract key points from the hand, identifying important landmarks such as fingertips and joints, which serve as input features for classification.
3) Model Training: A classifier, typically a support vector machine or random forest, is trained to recognize gesture patterns, using labeled gesture data to improve accuracy.
4) Real-TimeDetection:Thetrainedmodelis deployed in real-time, classifying gestures captured through Open CV . This process involves capturing live video frames, extracting features, andpredictinggesturesinstantaneously. This modular structureenhancesscalability, makingitpossibletoexpandfunctionalityor integrateadditionalgesturesasneeded.

IV. EXPERIMENTAL RESULTS

The system was tested on a comprehensive dataset containing various hand gestures that represent letters, words, and phrases in sign language.

©IJRASET: All Rights are Reserved

The evaluation focused on accuracy, precision, recall, and processing time, with the model achieving an average accuracy rate of over 90%.

Using MediaPipe's optimized hand tracking, feature extraction was significantly faster and moreaccurate. Metricswere carefullyanalyzed, with real-time classification speeds of approximately 0.5 seconds per frame, ensuring responsiveness and suitability for practical applications.Theseresultshighlightthesystem's efficiency, paving the way for further improvementsingesture detectionaccuracyand speed.

V. PROPOSED WORK PLAN FOR SIGN LANGUAGE DETECTION SYSTEM

Proposedworkplan

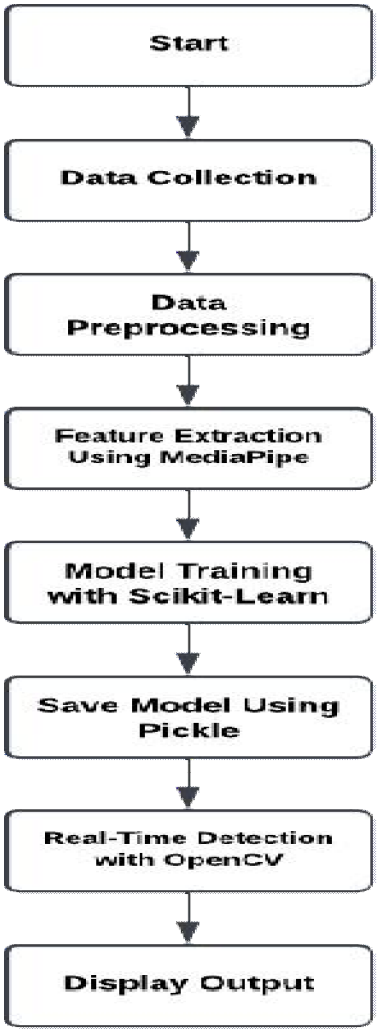
TheproposedworkplanfortheSign Language Detection System involves the followingmain phases:

1) DataCollectionandPreprocessing
2) FeatureExtraction
3) ModelTraining
4) Real-TimeGestureRecognition
5) EvaluationandTesting

These phases ensure that the system is robust, accurate, and efficient for practical deployment.

VI. FLOW CHART DIAGRAM OF THE PROJECT

The flowchart below outlines the end-to-end process, starting from capturing input data to the output gesture classification. Each step is crucial in processing data through the detection pipeline.



VII. EXPERIMENTAL RESULT ANALYSIS

A. *Dataset Description*

The dataset contains various hand gestures representing letters, words, and phrases to facilitate accurate model training.

B. *Evaluation of System Efficiency*

Metricswereanalyzedtoevaluatethesystem:

1) Accuracy:The modelachieved over 90% classification accuracy.

2) ProcessingSpeed:Real-timeclassificationat approximately 0.5 seconds per frame.

3) Responsiveness:Highresponsivenessdueto MediaPipe's optimized tracking.

These results demonstrate the system's potential for practical, real-time applications, making it a reliable tool to facilitate communication for sign language ussd

Further analysis on gesture recognition includes examining data augmentation effects, optimizing model parameters, and exploring continuous gesture recognition. These enhancements aim to improve system efficiency and accuracy, expanding its utility for diverse use cases.

Future work may also involve incorporating advanced neural networks for improved accuracy, and expanding gesture vocabulary to enable more comprehensive communication through sign language.

VIII. CONCLUSION

The Sign Language Detection System provides an accessible solution to facilitate communication for sign language users. Integrating OpenCV, MediaPipe, and Scikit-learn, the system offers real- time detection and classification of gestures, with potential applications in education, healthcare, and daily interaction. Future work may focus on expanding the gesture vocabulary, incorporating advanced neural networks to improve recognition accuracy, and extending the system to support continuous gestures. Such enhancements could further enhance the inclusivity and utility of this project, making it a valuable tool for bridging communication gaps

REFERENCES

[1] Zhang, Y., et al. 'Real-time hand gesture recognition using computer vision techniques,' Journal of AI Research, 2021. Available at: https://www.jair.org/index.php/jair/article/view/1207

[2] MediaPipe Documentation: https://google.github.io/mediapipe/

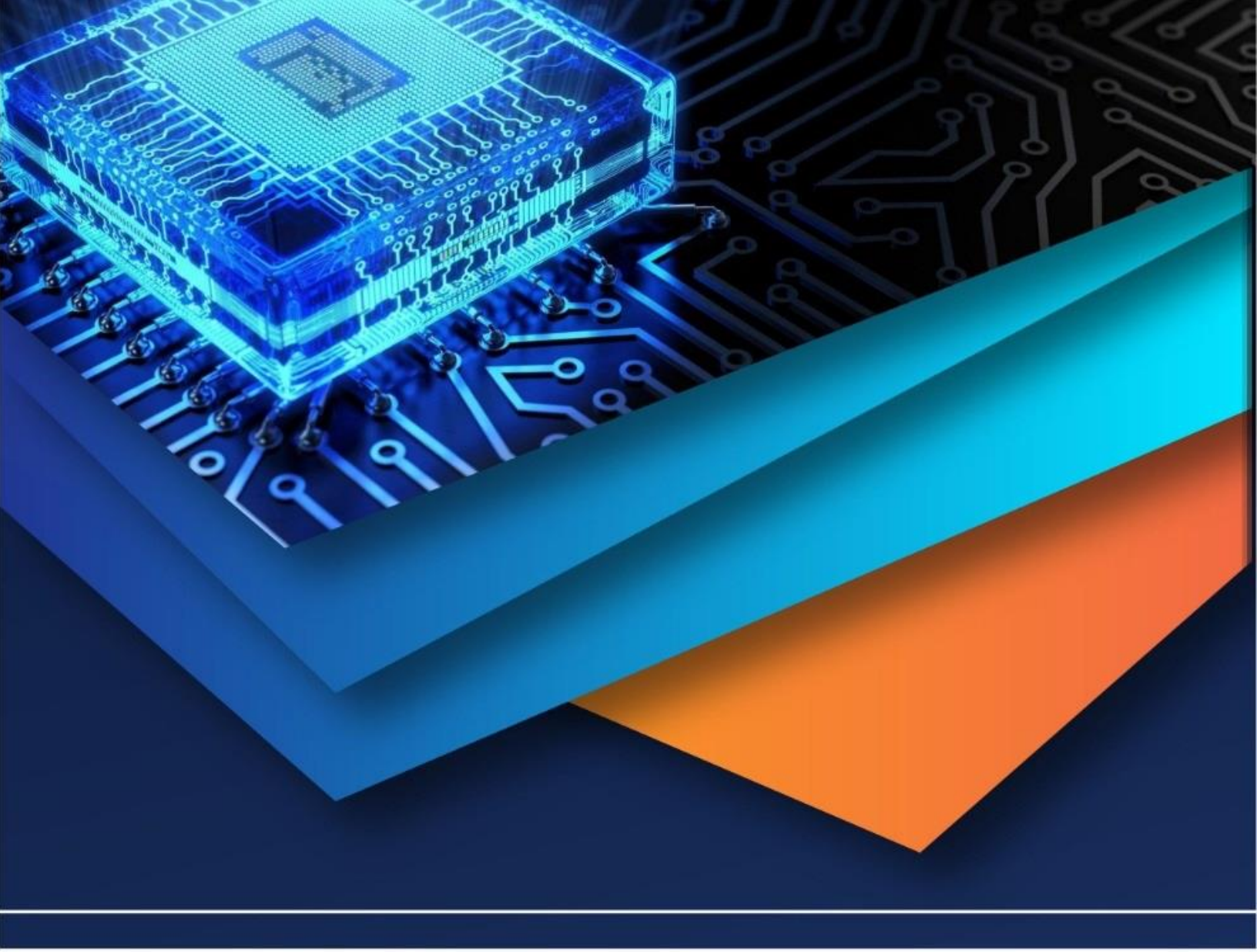
[3] OpenCV Documentation: https://opencv.org/documentation/

[4] Pedregosa, F., et al. 'Scikit-learn: Machine Learning in Python,' Journal of Machine Learning Research, 2011. Available at: https://www.jmlr.org/papers/v12/pedregosa11a.html

[5] Asher, M., et al. 'Advances in Sign Language Recognition with Neural Networks,' IEEE Transactions, 2022. Available at: https://ieeexplore.ieee.org/document/9837112

[6] Kumar,R.,etal.'HandGestureDetection in Real Time Using OpenCV,' Computer Vision and AI Conference, 2020. Available at: https://arxiv.org/abs/2005.07615

[7] Ravi,S.,'ApplicationsofMediaPipein GestureRecognition,'AIinMotionJournal, 2023. Available at: https://aimotionjournal.org/articles/mediapipe- gesture-recognition



10.22214/IJRASET

45.98

IMPACT FACTOR: 7.129

IMPACT FACTOR: 7.429

INTERNATIONAL JOURNAL FOR RESEARCH

IN APPLIED SCIENCE & ENGINEERING TECHNOLOGY

Call : 08813907089 (24*7 Support on Whatsapp)