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Signease: Empowering Seamless Communication for the Hearing Impaired

Dr. S. Brindha[1], Ms. T. P. Kamatchi[2], Ms. V. S. Jayani[3], Ms. S. Sushmitha[4]

[1]*Head of the Department, Department of Computer Networking, PSG Polytechnic College, Coimbatore,*
[2]*lecturer, Department of Computer Networking, PSG Polytechnic College, Coimbatore,*
[3,4]*UG Student, Department of Computer Networking, PSG Polytechnic College, Coimbatore*

Abstract: There are 2.78% of the total population of India who can't speak. Sign language is a nonverbal form of communication method which is found among all deaf and dumb communities in the world. Normal people do not learn sign language. It causes barriers in communication between deaf dumb and normal people. Hence Deaf-Mute communication requires an interpreter who will convert hand gestures into auditory speech. The past implementation of this project involved using image processing concepts. But the drawback of these implementations is that projects were non portable and too expensive. Therefore, the system is being proposed with the use of flex sensors, accelerometer and android technology. System includes two modules. First module is a hand glove with sensors and microcontroller to convert hand gestures to auditory speech. Second module is an Android App with Google Speech API to convert text signal to speech.
Keywords: Include at least 5 keywords or phrases

I. INTRODUCTION

The communication barrier faced by the hearing impaired, with over 1.6 million citizens unable to speak and 1.2 million unable to hear in India, highlights the need for accessible communication tools. Current solutions, while existing, are often non-portable, expensive, or one-way, further isolating the disabled from mainstream society. Hand gestures offer an intuitive means of interaction, and gesture recognition technology has shown potential for various applications, including sign language translation. Vision-based techniques, while widely used, are not suitable for mobile applications and may be affected by environmental factors. Inertial sensor technology has emerged as an alternative, providing accurate hand movement capture without interference. By integrating magnetometers, gyroscopes, and accelerometers, drift-free orientation estimation can be achieved, enabling more accurate gesture recognition and translation. This innovative approach holds promise for bridging the communication gap between the hearing impaired and the general population, fostering inclusivity and equal access to communication for all.

A. Embedded systems

Embedded systems are specialized computer systems designed to perform specific functions within complex devices like cars, with characteristics such as:

1) Single Key Function: They run a single program repeatedly, unlike general-purpose computers.
2) Direct Interaction: Embedded systems interface with the real world through sensors and user interfaces.
3) Tight Boundaries: They operate with limited resources, including power, memory, and interfaces.
4) Reactive Principles: Built to serve dedicated functions, they operate based on external stimuli.
5) High Reliability: Expected to work continuously for years without issues, even recovering on their own.

In the age of the Internet of Things (IoT), the need for interactions among physical objects has led to challenges in data management, wireless communications, and real-time decision making. Security and privacy concerns have also emerged, driving demand for lightweight cryptographic methods.

To address these needs, we propose a portable hardware system focusing on two-way communication using flex sensors and Android technology. The system aims to convert hand gestures to auditory speech for communication between mute and normal individuals and speech to readable text for communication between deaf and normal individuals. It includes a hand glove with flex sensors and an Atmel ATmega328 microcontroller, as well as an Android app with Google Speech API integration. The system covers Indian Sign Language and includes a customized section for personal information, with a language processing algorithm ensuring grammatically correct English sentences despite the structural differences in sign language grammar.

II. LITERATURE SURVEY

In their 2013 study, authors Lorenzo Chiari and Jorunn L Helbostad address the challenge of falls among older people. They emphasize the necessity of body-worn sensors to enhance the understanding of fall mechanisms and kinematics. The systematic review aims to analyse published studies on fall detection with body-worn sensors. From a collection of 96 records, including journal articles, conference proceedings, and project reports published between 1998 and 2012, the authors extracted and analysed data using SPSS software. Their findings highlight a lack of agreement between methodology and documentation protocols, as well as a dearth of real-world fall recordings. Methodological inconsistencies, such as the absence of an established fall definition and variations in sensor types and specifications, were noted. The study underscores the need for a worldwide research consensus to address key issues in fall detection, including incident verification, guideline establishment, and the development of a common fall definition.

In their 2012 study, authors Wiebren Zijlstra and Jochen Klenk address the persistent challenge of falls among the elderly population. They emphasize the importance of real-time fall detection and prompt communication to telecare centers to facilitate rapid medical assistance, thereby enhancing the sense of security for the elderly and mitigating the negative consequences of falls. The study evaluates the performance of thirteen published fall-detection algorithms on a database comprising 29 real-world falls, collected as part of the SensAction-AAL European project. The findings reveal that while the average specificity (SP) of the algorithms is high ($83.0\% \pm 30.3\%$, with a maximum value of 98%), the sensitivity (SE) is considerably lower ($57.0\% \pm 27.3\%$, with a maximum value of 82.8%) compared to simulated falls. The study highlights the importance of testing fall-detection algorithms in real-life conditions to develop more effective automated alarm systems with higher acceptance rates. Furthermore, the authors suggest that a large, shared real-world fall database could enhance understanding of the fall process and aid in designing and evaluating high-performance fall detectors.

In their 2015 paper, authors Jo-Ann Eastwood and Suneil Nyamathi highlight the emergence of remote health monitoring (RHM) as a solution to address the cost burden associated with unhealthy lifestyles and aging populations. They emphasize the importance of enhancing compliance with prescribed medical regimens, particularly in systems utilizing smartphone technology. The paper introduces a technique aimed at improving smartphone battery consumption to enhance users' adherence to remote monitoring systems. The authors deploy WANDA-CVD, an RHM system designed for patients at risk of cardiovascular disease (CVD), which utilizes a wearable smartphone for detecting physical activity. Through an in-lab pilot study and validation in the Women's Heart Health Study, they demonstrate that the battery optimization technique enhances battery lifetime by an average of 192%, resulting in a 53% increase in compliance. The authors propose that systems like WANDA-CVD have the potential to extend smartphone battery lifetime for RHM systems monitoring physical activity.

III. SYSTEM DESIGN

A. Existing system

Gesture detection, including vision-based, acoustic-based, passive infrared sensor-based and inertial sensor-based methods. Provided information for reasoning about the observed space were later on integrated into smart environments, aimed at delivering assistance services like continuous diagnosis of users' health. These smart environments also integrated assistive robotic technologies with sensing networks.
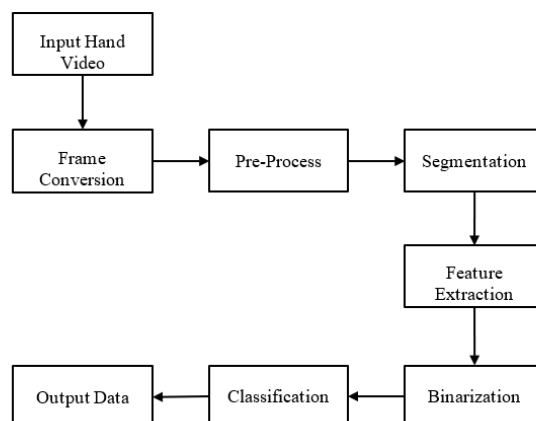

Fig 1. Existing system block diagram

A method to assess foot placement during walking using an ambulatory measurement system consisting of orthopaedic sandals equipped with force/moment sensors and inertial sensors. An inductive sensor for real time measurement of plantar normal and shear forces distribution on a diabetes patient's foot that can provide useful information for physicians and diabetes patients to take actions in preventing foot ulceration.

DISADVANTAGES
1) Power is still wasted in the acquisition and processing of the acceleration and pressure signals when the fall detector moves with the wearer during normal physical activities.
2) A passive vibration sensor and a passive tilt sensor work with more consuming power.

B. Proposed system

The proposed system is presented, which supports the two-way communication between disabled and normal people. System is consisting of two modules i.e. gloves with flex sensor to convert gestures to speech and an android app to convert speech to text.
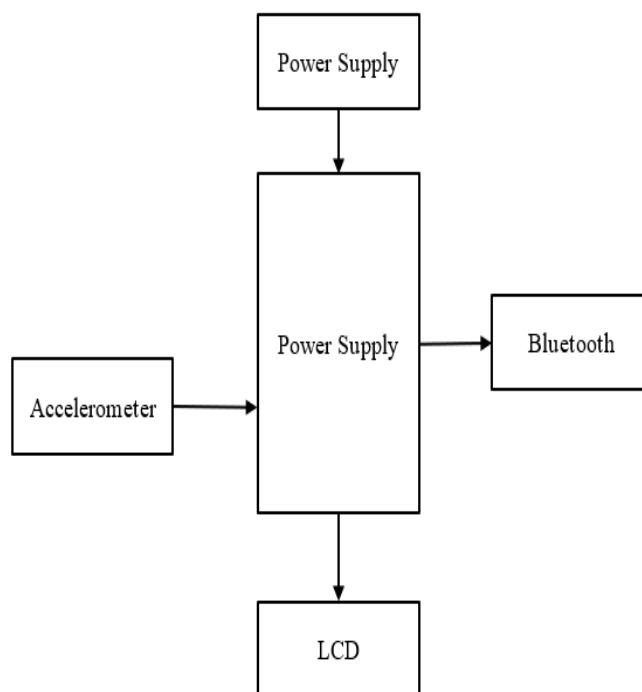
Fig 2 Proposed system block diagram

The proposed wearable device which is called Wearable device, converts the hand gesture data to speech signal. The hand glove contains the two sensors, flex and accelerometer sensor. It converts the gesture into motion data to a microcontroller. The Bluetooth attached microcontroller, the mobile application collects the data from the hand glove and converts the data to speech signals.

Wearable device consists of 2 sensors; flex sensors and motion measuring device sensor. The output of the measuring device sensors is detected by the lean detection module, whereas the output of the flex sensors and therefore the overall gesture of the hand square measure detected by the gesture detection module. When power is ON, the position and orientation of the hand is obtained from the data glove that consists of Flex sensors on fingers (Thumb and index) and one accelerometer (X, Y, and Z positions). Tilting of the palm can be captured by the accelerometer where Flex sensors can measure the bend of the five fingers when making a sign. When the user performs a gesture/letter and presses a button, signals coming from the sensors are amplified via a dedicated amplification circuit to each signal, and then captured by the microcontroller which converts the analog signals to digital values through its 8-channel ADC. These values are formatted into a simple state matrix: two values for the Flex sensors, one for each axis of the accelerometer. As a result, each letter in the ASL will have a specific digital level for the five fingers and the three axis of the accelerometer. Each level is represented by a value between 0 and 255; an interval of $\pm$ 3 levels should be taken into consideration in case the user could not keep his hand steady.

IV. IMPLEMENTATION AND TESTING

The Wearable device for mute people is equipped with flex sensors that are placed on the glove, which the user can operate easily by making hand gestures. These sensors produce a corresponding voltage that changes depending on the gesture made, and the output voltage is in analog form. To convert the output voltage from analog to digital form, the Wearable device uses the inbuilt ADC of ATmeg328.
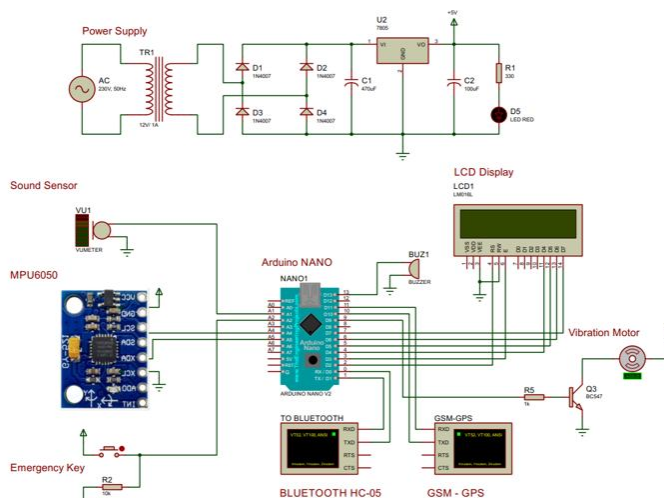

Fig 3 Overall Circuit Diagram

The microcontroller stores predefined gestures with corresponding messages in its database in different languages. The output is given out through the speaker in the language chosen by the user, which can be controlled by operating the switches. Additionally, for emergency situations, the Wearable device is equipped with a GPS module that tracks the location of the user, and a GSM module that is used to send a text message containing the user's location address to a designated guardian. This Wearable device is a comprehensive and innovative solution that enables mute people to communicate effectively and securely in emergency situations. By using a combination of advanced technology, such as flex sensors, GPS, and GSM modules, the Wearable device can recognize different hand gestures, convert analog signals to digital form, and produce corresponding speech signals in multiple languages. This Wearable device has the potential to revolutionize the way mute people communicate, providing them with a practical and effective means of expressing themselves and connecting with others.
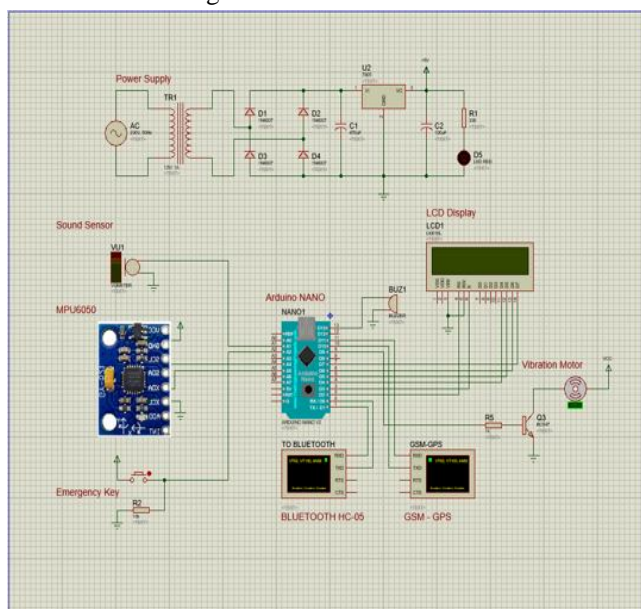

Fig 4 Simulation Diagram

A. Working

The Wearable device system is designed to enable communication for mute people using hand gestures. The system consists of a glove that has flex sensors placed on the four fingers, and each gesture is assigned a pre-defined message. When a person makes a particular gesture, the flex sensor produces a voltage that changes depending on the resistance value. The voltage output is then processed by an Arduino Mega microcontroller, which has pre-defined values for each gesture and stores the corresponding message in its memory using coding
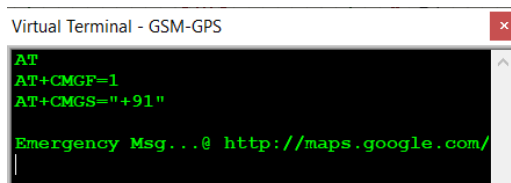

Fig. GSM SMS Command

When the input signal of the Arduino increases a certain threshold value, an LCD displays the message assigned to that particular gesture, and a speech signal is generated using an APR33A3 module among a speaker. In the event of an emergency situation, a panic switch is provided in the system. When the switch is activated, a GSM module is used to send an alert message to the user's parents or guardian and also provides the location of the user.
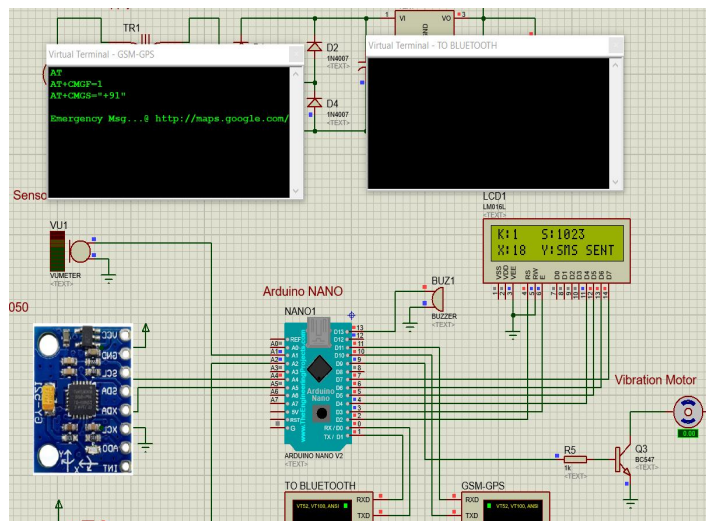

Fig. Final Simulation

Overall, the system uses a combination of sensors, microcontrollers, communication modules, and coding to recognize hand gestures and convert them into pre-defined messages. This technology enables mute people to communicate more effectively and even alert others in the event of an emergency.

V. CONCLUSIONS

The project aims to bridge communication barriers faced by mute and deaf individuals by implementing a system that converts hand gestures to audible speech and vice versa. Through the integration of Arduino-based gesture recognition and an Android application for speech-to-text conversion, the system provides a user-friendly interface for seamless interaction. By leveraging emerging technologies and innovative design, the project endeavors to empower individuals with speech and hearing impairments, facilitating greater inclusion and accessibility in society. Moving forward, ongoing refinement and testing will be essential to ensure the system's effectiveness and usability in real-world scenarios. Additionally, collaboration with relevant stakeholders and communities will be crucial for gathering feedback and insights to enhance the system's functionality and address user needs. Ultimately, the project represents a significant step towards leveraging technology to promote inclusivity and support the communication needs of diverse individuals.

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