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Smart Video Feed and Stream Interact

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Abstract: In this day and age of digital learning, students commonly struggle with the ability to obtain instant engaged and providing them the answers to their questions with online video tutorials. This project offers a remedy as a web application "Smart Video Feed And Stream. Interactivity," which seeks to overcome this. This integrates deep learning, ai bots, and natural language processing (NLP), the use PARSE — extracts meaningful keywords from uploaded videos, and lets users insert comments and answers to a database. The chatbot then gives instant answers to user queries during video playback.

When the system can't find a related answer, it gives a contextual reply in order for a continuous learning path. Deep learning algorithms are in-built into the system for accurate keyword extraction while NLP techniques support effective matching queries and interaction in real-time. This is also a humanly way to improvise the learning experience because one can find instant answers to questions with the help of the solution. The findings validate the platform's value to provide real-time learning support. The current research adds to the emerging body of knowledge in online learning technologies, with a potential application across educational sectors and into the area of customer service and technical support.

Keywords: Natural language processing (NLP), Keyword extraction, FFmpeg audio extraction, OpenAI Whisper, NLTK tokenization, Interactive learning platform.

I. INTRODUCTION

The Smart Video Feed and Stream Interact Project is designed to enhance video streaming experiences by providing an interactive and intelligent platform. Many users face challenges such as lack of engagement, poor content personalization, and limited real-time interaction during live streams. This project aims to solve these problems by offering AI-based tools and advanced features to improve viewer interaction, content relevance, and overall streaming quality. One of the key features of this platform is the AI-powered emotion and sentiment analysis system, which analyzes viewers' facial expressions and reactions during live streams. It detects emotions like happiness, boredom, or confusion and provides real-time feedback to streamers, helping them adjust their content dynamically. This enhances viewer engagement and ensures a more personalized experience. To improve interaction, the platform includes features such as live polls, quizzes, and real-time comments. These tools allow viewers to actively participate in the stream, fostering a sense of community and making the experience more immersive. The system also provides analytics on viewer engagement, helping streamers track performance and optimize their content. The project also features a content recommendation engine, where AI suggests relevant videos or streams based on user preferences and viewing history. This ensures that users have easy access to personalized content without needing to search through multiple platforms.

Additionally, the platform provides real-time translation and subtitles, enabling users to enjoy streams in their preferred language. Streamers can also customize their backgrounds or apply AR effects in real-time, enhancing the visual appeal of their content. Overall, this project aims to create a one-stop solution for interactive video streaming, combining AI-driven insights, real-time interaction, and personalized content delivery. By using this platform, streamers can boost engagement, improve content quality, and create a more immersive experience for their audience.

II. PROBLEM STATEMENT

Users experience various problems during the act of live streaming. Online video streaming experiences a major inconvenience because viewers cannot form personal connections and receive custom content or immediate responses and real-time interaction. Traditional streaming platforms offer restricted options to connect viewers via their systems and pay no attention to essential non-verbal communication signals. The non-verbal cues like viewer emotions and reactions. Core features make crucial contributions towards boosting the extent of audience engagement during communication. Features such as real-time feedback, dynamic content adjustment, and personalized recommendations are current systems perform insufficiently regarding user need management. Additionally, viewers lack immersive experiences, such as interactive polls, quizzes, or real-time translation allows viewers to get dynamic text displays during streaming that boosts participation rates among audiences and engaging.



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The current integration practice for advanced AI tools needs improvement because existing practices lack proper coordination such as emotion analysis and AR effects, leaving users

without a unified platform for both content creation and audience interaction. These challenges highlight the need for a comprehensive, interactive solution that This method enables better content distribution without compromising the growth of communication capabilities, viewer engagement, personalization, and overall streaming quality.

III. PROPOSED SYSTEM

Stream translation capabilities work in real-time to add subtitles while the system operates. Subtitles provide the system with a capability to display streams in preferred language choices for users. preferred language. Additionally, streamers can Users gain the ability to personalize their backgrounds and add AR effects which occur immediately during streaming.

Their content appears more visually attractive due to the system's features. Advanced features like automated video summarization and highlight generation help users can find important highlights within extended streaming content using the system. The Users can access the moderation system that employs artificial intelligence technology through the platform. The platform uses AI technology to find harmful content thus maintaining a proper content environment a safe and compliant environment.

User interaction receives additional enhancement by the system from voice activation features that enable voice-based control functions. Voice instructions provide users with navigation capabilities to move throughout the system while using their voice. Users can perform synchronized streaming through this system. The platform enables collaborative streaming which permits streamers to perform live co-hosting events together. sessions seamlessly. For educational and professional employing visual breakout rooms together with screen-sharing features are available options for certain use cases through the platform.

The system maintains scalability by using cloud computing capability to process data at large scale. As an added advantage it maintains high streaming volume while maintaining brief response times for viewers. By combining real-time interaction, the system provides personal content delivery in addition to advanced AI capabilities and low-latency streaming. The proposed system delivers a comprehensive solution which provides immersive and interactive video streaming to users of all types.

WORKING

IV.



A. Block Diagram

B. Admin

The Admin Module acts as the backbone of the system, allowing administrators to manage various aspects of the platform efficiently. The admin can add, update, or delete:

- Streaming content categories based on genres, languages, and audience preferences.
- Interactive features such as live polls, quizzes, and AR effects to enhance viewer engagement.
- Moderation rules to detect and filter inappropriate content, ensuring a safe streaming environment.

Job listings for content creators, ensuring they have access to opportunities and collaborations directly on the platform.



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C. Stream Interaction

- 1) Content Customization: Users have the ability to define the content type they wish to watch or stream through the system. Users provide preferences to the AI system and it will generate appropriate content options. Personalized recommendations based on their preferences. Streamers can also customize their streams with real-time AR effects, background changes, and filters.
- 2) Video Capture and Analysis: This procedure starts by seizing the streamer's video content alongside their facial expressions as well as body movements. The video feed provides expressive information through faces and hand movements and facial appearance. overall demeanor, MediaPipe is employed for face. Facial detection combined with emotion analysis through MediaPipe verifies and analyzes emotional expressions to determine happiness and boredom and confusion among others. like happiness, boredom, or confusion. The viewer reactions become clear through facial landmark identification methods. The system delivers instant information which helps developers enhance customer participation.
- 3) Feedback: Streamers receive detailed feedback on viewer engagement and emotional responses using machine learning. This helps them understand their performance and adjust their content dynamically to maintain audience interest.

D. Communication: Audio Capture and Analysis → Smart Video Feed

Concept: Turn the communication module into an interactive video-based learning experience. Implementation:

Real-Time Video Recording: The system begins recording both video and audio from users by their camera inputs. The system operates using a built-in video camera and simultaneously records audio-video input. The system offers instant analysis on pronunciation with feedback directly added to video feed data (e.g. "Great job on pronunciation!" or "Try saying this word again").For activities like The system processes meaningful information during Story Retelling through its evaluation process. Through speech analysis the system generates improvement recommendations for the user clarity and grammar. Users see themselves on the Real-time feedback appears on the video screen through visual indicators among other forms of direct feedback progress bars, or highlighted corrections).

Example: For Jumbled Sentences, the system displays the correct sentence structure alongside the user's attempt.

E. Unified Smart Video Feed

Concept: Create a seamless, video-based platform focused entirely on communication skills.

Users see a curated feed of video content based on their goals (e.g., pronunciation practice, storytelling, fluency improvement).

Example: A user might see a video tutorial on improving pronunciation, followed by a storytelling exercise.

The system suggests activities and content based on user performance and preferences.

Example: If a user struggles with grammar, the feed prioritizes grammar-focused video lessons.

Users can join live streams for group activities (e.g., storytelling sessions, live Q&A with communication coaches).Real-time chat and video interactions foster a sense of community.

F. Output



Home Page



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User Signup Page



User Dashboard Page



Watch & Ask



User Video Upload Page



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Admin Login



Admin Home Page



Keyword Generation Page

			- Back	
Admin Form		code program		â
Demain	Clargage	bergrange koo machime		
Tide	Language rauddats campbe itbegenter	statement Ba		
Question	Altatile a programming language?	interpreter time		
Answer	Ageogramming language to a family language used to write instructions that a computer can understand and-	complex difference		
Question	What is, the difference between a complex and an interpreter?	breel pource translations		
Andwer	serve code internetwise code below execution, while an interprise transition and energies code line by line	errors output		
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Q&A Adding Page

CONCLUSION

The Smart Video Feed and Stream Interact platform AI transforms online learning through its integration on the platform. Machine Learning along with interactive tools and AI form what allows this platform to deliver a pleasurable educational experience. seamless and engaging educational experience. By the system provides real-time chatbot service that enables users to receive instant clarification about their doubts when watching videos. Such software provides users with immediate explanations about their questions during video time.

V.



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The system enables users to watch videos without needing external search options because of its feature set searches. Through automated keyword extraction and the system performs accurate query matching through NLP-based methods. context-aware responses, enhancing learning efficiency. Additionally, the community-driven. The knowledge base allows users to add questions as well as answers which expands its accuracy and effectiveness. The system expands its knowledge base through users who provide questions and answers which maintain continuous growth of its accuracy and effectiveness. The platform operates across multiple educational domains to give its users significant value tool for students, educators, and professionals. Its Instant knowledge access is possible because of this system's capabilities. The uninterrupted learning, and AI-driven interaction sets it apart from traditional video-based learning platforms. The research project generates new knowledge which advances the ongoing development of field of intelligent learning technologies, with the platform demonstrates potential uses after education which reach into other fields and customer service, corporate training, and technical support.

VI. FUTURE ENHANCEMENTS

Future enhancements for Smart Video Feed and the Stream Interact development team plans to enhance the platform through additional improvements. Advanced AI-technology will advance the learning experience within this platform, driven capabilities. AI-powered speech recognition can enable voice-based interaction. Users will have access to a voice query system throughout Smart Video Feed and Stream Interact in this platform we can watching videos and enhancing the chatbot with deep learning-based context recognition will upgrades to smart video feed and stream interact will yield better accuracy together with more relevant answers. The addition of multilingual support becomes possible when NLP handles such implementation. The platform has broadened its access scope because of its comprehensive model collection which supports multiple user types. Additionally, personalized learning recommendations based on user the system will display suggested videos as well as related topics based on user interactions. to deepen understanding. Connecting the chatbot the system retrieves information from external knowledge bases that include Wikipedia and Stack Overflow. The addition of Wikipedia and Stack Overflow to the platform will enable extended capabilities in its response features and provide well-researched answers. The video analysis system powered by vision techniques produces automatic search summaries and finds primary points while adding subtitles, automated summaries, subtitles, and key highlights, improving knowledge retention. Furthermore, engagement features like gamification, discussion forums, and Video learning becomes more interactive when students use collaborative Q&A systems. AI-powered educational tool, Such an innovative system will revolutionize user experiences in video-based interactions based learning.

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