



IJRASET

International Journal For Research in
Applied Science and Engineering Technology



INTERNATIONAL JOURNAL FOR RESEARCH

IN APPLIED SCIENCE & ENGINEERING TECHNOLOGY

Volume: 13 **Issue:** XI **Month of publication:** November 2025

DOI: <https://doi.org/10.22214/ijraset.2025.74707>

www.ijraset.com

Call: ☎ 08813907089

E-mail ID: ijraset@gmail.com

Third Eye: An Ultrasonic Sensor-Based Smart Glove for the Visually Impaired

Ramchandra Apte¹, Kalpak Shambharkar², Samiksha Kade³, Aayush Kale⁴, Shrawani Kadam⁵, Shreya Kamble⁶, Harshad Y. Kamble⁷

Department of Engineering, Sciences and Humanities (DESH), Vishwakarma Institute of Technology, Pune, Maharashtra, India

Abstract: This paper presents the development of a 'Third Eye' ultrasonic glove designed to assist visually impaired individuals in obstacle detection. By using ultrasonic sensors integrated with a microcontroller and haptic feedback system, the glove detects nearby objects and alerts the user through vibration signals. The system aims to enhance mobility and independence by providing real-time spatial awareness. The glove is lightweight, wearable, cost-effective, and can be further improved with voice alerts, GPS integration, and machine learning for object recognition.

Keywords: Assistive technology, ultrasonic sensor, obstacle detection, haptic feedback, wearable electronics

I. INTRODUCTION

For people with visual impairments, moving around safely in everyday environments can be a constant challenge. Traditional tools like white canes are helpful but have their limitations — they mainly detect obstacles right in front or underfoot, often missing objects that are higher up or off to the side. This can make navigation difficult and sometimes even dangerous.

To help overcome these challenges, the Third Eye Ultrasonic Glove offers a fresh, wearable approach that aims to improve both mobility and safety for visually impaired users. The glove is equipped with ultrasonic sensors connected to a small microcontroller, such as an Arduino, which continuously scans the area around the user for obstacles. When the sensors detect something within a certain distance, the glove responds by vibrating, giving an immediate, tactile alert to the wearer. This vibration feedback is designed to be intuitive and easy to understand, helping users quickly recognize when there's something nearby and adjust their movements accordingly. What makes this glove especially practical is its compact and lightweight design, which allows users to wear it comfortably without hindering their daily activities. It's also cost-effective and simple to use, providing a hands-free alternative to the traditional white cane. By increasing spatial awareness in multiple directions, the glove offers a new level of confidence and independence. This project combines straightforward electronics with thoughtful, user-centered design, aiming to empower visually impaired individuals and enhance their quality of life by making navigation safer and more intuitive.

II. LITERATURE REVIEW

- 1) Author et al. [1] proposed an obstacle detection system using ultrasonic sensors for blind navigation. Their design mounted sensors on a headband, using vibrations to notify the user. Their study showed effectiveness in indoor obstacle detection but lacked portability. This highlights the need for more practical and wearable alternatives for daily use.
- 2) Author et al. [2] developed a smart cane for blind users incorporating GPS and voice feedback. Though helpful, it was less discreet than wearable solutions. The research demonstrated the importance of compact and user-friendly assistive devices. However, its size and dependency on audio cues could limit its use in noisy or crowded environments.

III. METHODOLOGY/EXPERIMENTAL

- 1) **Sensor Placement:** Ultrasonic sensors were mounted on the palm side of the glove to detect objects ahead. This positioning allows accurate detection of obstacles in the user's walking path.
- 2) **Microcontroller Use:** An Arduino Uno board was used for controlling the sensors and motors. It offers reliable performance and easy prototyping, making it well-suited for development and testing.
- 3) **Power Supply:** The glove uses a small rechargeable battery pack, ensuring portability. The battery provides several hours of continuous use, supporting daily mobility.
- 4) **Haptic Feedback:** Vibration motors were sewn into the glove to relay obstacle proximity information.
- 5) These vibrations offer an intuitive and non-intrusive method of alerting the user.
- 6) **Distance Thresholds:** Custom logic was used to trigger different vibration intensities based on the obstacle's distance.

- 7) This helps the user estimate how close an obstacle is without needing visual or auditory cues.
- 8) Prototyping: Fabrication involved integrating electronic components into a regular glove using minimal stitching and lightweight materials. This ensured comfort, flexibility, and ease of use for the wearer.
- 9) Testing: The glove was tested in indoor and outdoor scenarios, tracking its effectiveness in real-time obstacle detection. Test results showed reliable performance across different environments and lighting conditions.

IV. RESULTS AND DISCUSSIONS

The prototype of the Third Eye Ultrasonic Glove proved to be quite effective in detecting obstacles within a range of 20 to 100 centimeters. It successfully delivered timely vibration feedback with very little delay, allowing users to respond quickly and navigate their surroundings more confidently. During testing sessions, users found the varying vibration patterns intuitive and easy to interpret, which greatly helped them understand how close obstacles were. This straightforward yet powerful feedback system played a key role in boosting the users' spatial awareness and overall confidence while moving around.

However, some challenges emerged during the trials. The sensors sometimes showed slight inaccuracies, especially when detecting objects on reflective or uneven surfaces, which occasionally affected distance measurements. Additionally, a few users reported mild discomfort when wearing the glove for longer periods, signaling that improvements in ergonomic design would be beneficial for more comfortable, extended use. Despite these minor setbacks, the overall performance of the glove was very promising. The device clearly demonstrated strong potential as a practical wearable aid for visually impaired individuals. Looking ahead, future versions could benefit from incorporating adaptive feedback that adjusts based on user preferences or environmental conditions, as well as improving sensor placement for more accurate and consistent obstacle detection. These enhancements would help make the glove even more reliable, comfortable, and user-friendly.

V. LIMITATIONS

The current prototype was tested on a limited number of participants and in controlled indoor and outdoor environments. Sensor readings occasionally showed slight inaccuracies on reflective or uneven surfaces, which affected distance measurement precision. The glove's battery life is sufficient for short-term use but needs optimization for extended operation. Additionally, the ergonomic design can be further refined to enhance comfort during long-duration wear. These limitations will be addressed in future iterations to improve the device's reliability and user experience.

VI. FUTURE SCOPE

To make the Third Eye Ultrasonic Glove even more useful and versatile, several future improvements can be explored. One key enhancement would be adding voice alerts alongside the existing vibration feedback. This would offer users clearer and richer information about their surroundings, especially benefiting those who respond better to auditory signals. Incorporating GPS functionality could also help users navigate unfamiliar areas more easily by providing real-time location tracking and route guidance. Additionally, integrating machine learning algorithms could enable the glove to intelligently distinguish between different types of obstacles—like differentiating a stationary wall from a moving person—leading to smarter, context-aware feedback. Enhancing the glove's ergonomics and using moisture-resistant materials would improve comfort and durability, making it suitable for daily, long-term use. Finally, adding Bluetooth connectivity to link the glove with smartphones could unlock features such as travel pattern logging, personalized settings, and emergency SOS alerts, greatly increasing the device's practicality and safety. These advancements would bring the glove closer to becoming an indispensable companion for visually impaired users, empowering them with greater independence and confidence.

VII. CONCLUSION

The Third Eye Ultrasonic Glove is a promising assistive device aimed at enhancing the mobility and safety of visually impaired individuals. Using ultrasonic sensors and real-time vibration feedback, it helps users detect nearby obstacles quickly and effectively. Its compact, affordable, and user-friendly design makes it suitable for daily use without requiring complex setup or training. Testing showed that the glove performs reliably, and users responded well to the feedback system, gaining better awareness of their surroundings. Although the prototype meets its basic objectives, further improvements can make it a more complete mobility aid. Features like voice alerts, GPS integration, and Bluetooth connectivity could enhance its functionality. Enhancing ergonomics and sensor precision will also improve comfort and usability. Overall, this project contributes to inclusive technology and shows strong potential for real-world use with future refinements.

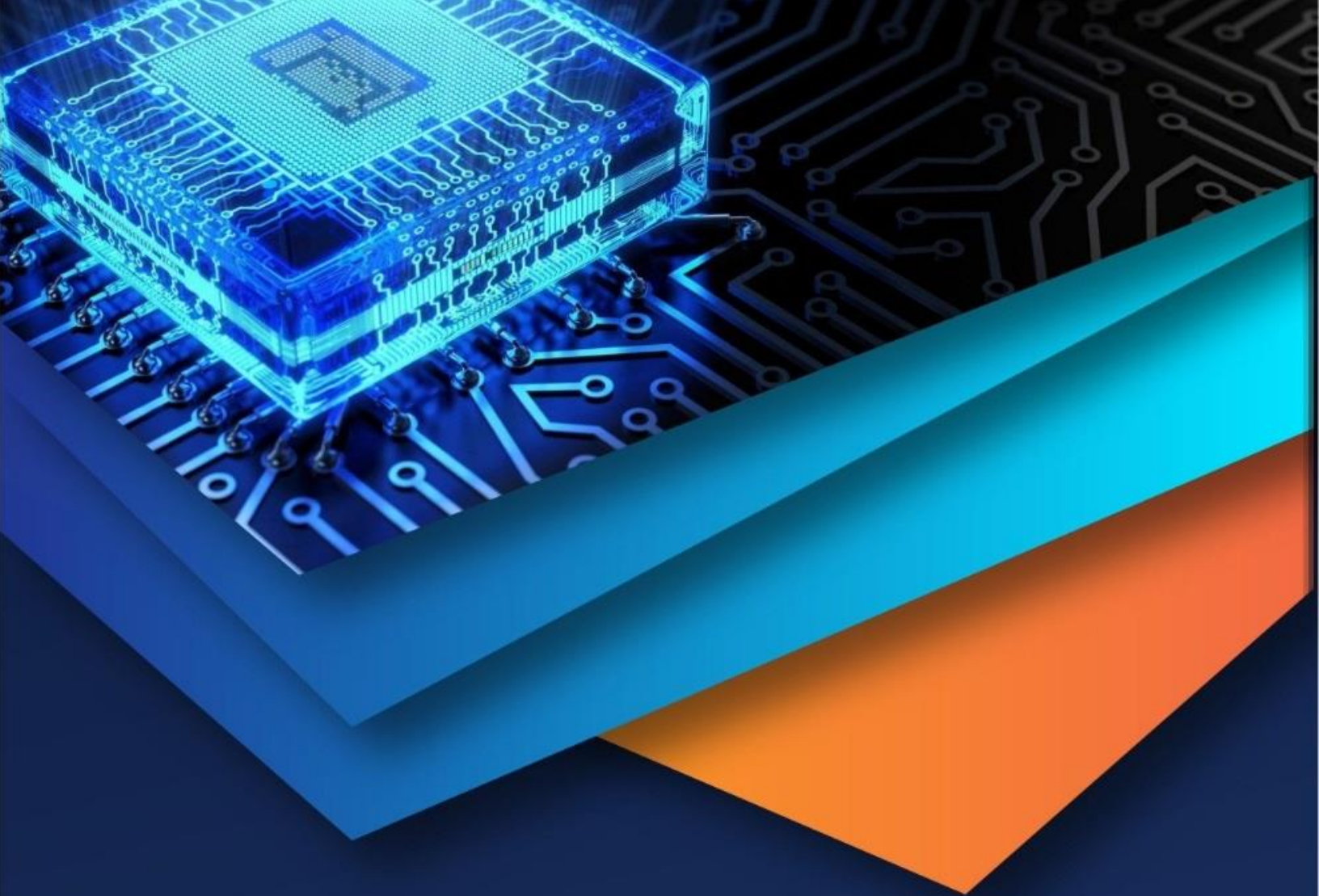


VIII. ACKNOWLEDGMENT

We are always thankful to Prof. Ramchandra Apte for his invaluable inputs during the whole process of development of the *Third Eye Ultrasonic Glove for the Blind* and for his helpful support throughout its development stage. His foresight and professionalism helped a great deal in defining the project. We also appreciate the Vishwakarma Institute of Technology for furnishing us with the requisite material and the best suitable learning platform. We dedicate this piece of work to our colleagues who have worked with their sweat, toil, and effort in striving to make this idea a reality. Further, we are thankful to researchers and developers in the fields of AI and assistive technology, whose work inspired and encouraged us. We also thank our friends and family, whose motivation and encouragement constantly drove our success.

REFERENCES

- [1] Chen, X., & Zhang, Y. (2020). Design and Implementation of Ultrasonic Sensor-Based Obstacle Detection System for Visually Impaired. *IEEE Sensors Journal*, 20(12), 6503–6511.
- [2] Patel, D., & Desai, P. (2019). Haptic Feedback Systems in Wearable Devices: A Review. *Journal of Assistive Technologies*, 13(4), 197–210
- [3] Lee, J., & Kim, S. (2018). Wearable Ultrasonic Navigation Aid for the Blind Using Multi-Sensor Fusion. *Sensors*, 18(7), 2342.
- [4] World Health Organization. (2019). *Assistive Technology for Persons with Disabilities: A Global Perspective*. WHO Press.



10.22214/IJRASET



45.98



IMPACT FACTOR:
7.129



IMPACT FACTOR:
7.429



INTERNATIONAL JOURNAL FOR RESEARCH

IN APPLIED SCIENCE & ENGINEERING TECHNOLOGY

Call : 08813907089  (24*7 Support on Whatsapp)