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Integrated Fault Detection System for Underground Lines Using ESP32 and LORA Communication Using IOT

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Abstract:** This paper introduces an advanced fault detection system tailored for underground line infrastructure, featuring the integration of ESP32 microcontroller technology and LORA communication protocols. The primary objective of this system is to enhance the reliability and efficiency of fault detection processes, crucial for maintaining the integrity of underground lines. At the core of this system lies the ESP32 microcontroller, serving as the central processing unit responsible for coordinating various functionalities. The detection mechanism incorporates six toggle switches strategically positioned along the underground lines, each assigned to monitor a specific location segment. In the event of a fault occurrence, the corresponding toggle switch is triggered, promptly initiating the fault detection process. Upon fault detection, the system seamlessly orchestrates the transmission of GPS location data to a LORA communication device. This data transmission mechanism ensures rapid dissemination of critical information regarding the fault's precise location. Additionally, an LED indicator is employed to provide immediate visual feedback, enabling quick identification of fault occurrences. Moreover, a LCD display unit offers real-time updates on the system's operational status, facilitating efficient monitoring and management. On the receiving end, the LORA communication device securely receives the transmitted data and forwards it to the cloud infrastructure using IOT technology. This cloud integration enables seamless data aggregation, storage, and analysis, empowering stakeholders with valuable insights into underground line health and performance.

I. INTRODUTION

The scope of the project encompasses the design, development, integration, testing, deployment, and maintenance of an advanced fault detection system tailored for underground line infrastructure, with a focus on enhancing reliability and efficiency in fault detection processes.

1) Safety (no end of life events or high energy open secondaries).
2) High accuracy and linearity (no saturation effects). Digital secondary outputs.
3) Flexible Form Factor (F3) current transducers (CT) (allowing mounting at ground or low potential
4) (<10 kV) on any current carrying conductor without breaking the circuit).
5) Isolation (sensors immune to nearby magnetic fields and currents).

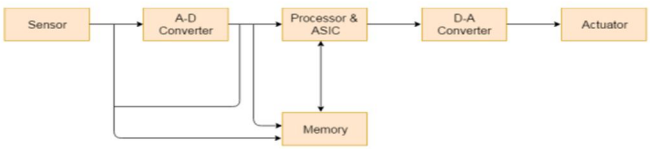
A. Experiment Set Up

1) Embedded System Architecture

Designing of an embedded system

2) Basic Structure Of An Embedded System

Let's see the block diagram shows the basic structure of an embedded system.



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- Sensor: Sensor used for sensing the change in environment condition and it generate the electric signal on the basis of change in environment condition. Therefore it is also called as transducers for providing electric input signal on the basis of change in environment condition.
- A-D Converter: An analog-to-digital converter is a device that converts analog electric input signal into its equivalent digital signal for further processing in an embedded system.
- Processor & ASICs: Processor used for processing the signal and data to execute desired set of instructions with high-speed of operation. Application specific integrated circuit (ASIC) is an integrated circuit designed to perform task specific operation inside an embedded system.
- D-A Converter: A digital-to-analog converter is a device that converts digital electric input signal into its equivalent analog signal for further processing in an embedded system.
- Actuators: Actuators is a comparator used for comparing the analog input signal level to desired output signal level for providing the error free output from the system.

B. Embedded System Implementation

1) Design Steps Required For The Development Of Embedded System

Designing steps required for embedded system are different from the design process of another electronic system.
Let's see a flow chart represent the design steps required in the development of an embedded system:

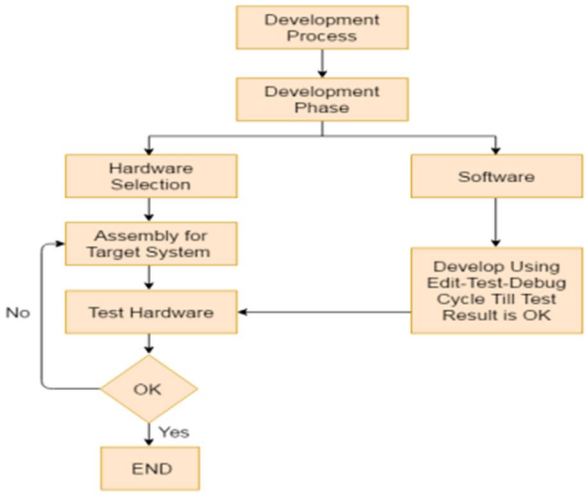

Figure (2.1) Experimental Setup

2) Embedded System Tools And Peripherals

a) Compiler

Compiler is used for converting the source code from a high-level programming language to a low-level programming language. It converts the code written in high level programming language into assembly or machine code. The main reason for conversion is to develop an executable program. Let's see the operations performed by compiler are:

- Code generation
- Code optimization
- Parsing
- Syntax direct translation
- Preprocessing

b) Cross-Compiler

If a program compiled is run on a computer having different operating system and hardware configuration than the computer system on which a compiler compiled the program, that compiler is known as cross-compiler.

c) Decompiler

A tool used for translating a program from a low-level language to high-level language is called a decompiler. It is used for conversion of assembly or machine code to high-level programming language.

d) Assembler

Assembler is embedded system tool used for translating a computer instruction written in assembly language into a pattern of bits which is used by the computer processor for performing its basic operations. Assembler creates an object code by translating assembly language instruction into set of mnemonics for representing each low-level machine operation.

3) Debugging Tools In An Embedded System

Debugging is a tool used for reducing the number of error or bugs inside a computer program or an assembled electronic hardware.

II. LITERATURE SURVEY

A fiber wrapped around the power conductor will have an induced Faraday effect creating false current signals. (In some cases, a ~10 km link can have a ~100 Arms pickup signal.) Also, as the power cable vibrates due to wind loading and ground motion, additional optical noise is present. This is due to the macro and micro bend loss in the cable. These unwanted signals interfere with the power line current measurement and are problematic and erratic over time. The objective of this study was to evaluate the water quality of the Cabra River through the use of aquatic macro invertebrates implementing the EPT and BMWP/Pan indexes. The diversity of orders and families of macro invertebrates was quantified, giving a total of 9460 individuals, distributed in 9 orders and 44 families. According to the BMWP/Pan, points P1 and P2 presented good quality waters from January to March, except for P2 which registered regular quality in February. P3 presented a transition from good quality waters to polluted waters from January to March. According to the EPT, points P1 and P2 presented waters of good quality from January to March. This paper presents a way for endeavoring cable voltage drop variation in the current. The transmitter unit with step up transformer has been used to locate the fault by a fault distance location by using an optimizing technique. The injecting a number of pulses in to the faulted cable in [11] proposed scheme aims to model and test the two popular cable Detecting an incipient fault in the underground cable is also a fault location methods i.e. Murray and Varley loop. In order to reduce the induced voltage of the metal sheath of the high-voltage cable, the metal sheath of the high-voltage cable is usually cross-connected in the transposition box of the cable cross-interconnection. In the process of reconnecting the cable line, the transposition is easy to be connected backwards, or even wrong. In addition, there will be many situations such as moisture, water intrusion, external force damage, resulting in cross-interconnection failures in the metal sheath of the high-voltage cable. Cross connect faults need to be dealt with in time. The paper analyzes the cross-connect faults of 110kV XLPE high-voltage cables, and uses PSCAD electromagnetic transient software to model and simulate. Simulation results summarize the characteristics of grounding current changes under different sheath faults. The results can provide a theoretical basis for the fault detection of the cable cross transposition system. We report a 3-D-stackable 1S1R passive cross-point resistive random access memory (RRAM). The sneak (leakage) current challenge in the cross-point RRAM integration has been overcome utilizing a field-assisted super linear threshold selector. The selector offers high selectivity of >107, sharp switching slope of 1011. Furthermore, we demonstrate 1S1R integration in which the selector sub threshold current is 102 memory ON/OFF ratio and >106 selectivity during cycling. Combined with self-current-controlled RRAM, the 1S1R enables high-density and high-performance memory applications.

III. METHODOLOGY

The outline of the IOT based Vehicle Carbon Monoxide Observing, Ready and Controlling Framework is displayed in Figure. Arduino Uno R3 is an open-source microcontroller which its board depends on ATmega328P. It has 14 computerized pins for information or result, which six of them can be utilized as PWM results, and six simple data sources. It very well may be fueled with a USB association or outer power supply 8 - 12 V. GSM SIM900A module (Small scale V3.8.2) is worked with double band GSM/GPRS. The sensor must run through high-heating and low-heating cycles to get proper measurements. The sensor requires a heater voltage that cycles between 5 V (high-heating) for 60 s and 1.4 V (low-heating) for 90 s. During the low-heating phase, CO is absorbed on the plate for measurement. During the high-heating phase, absorbed CO and other compounds evaporate and cleared from the sensor plate for the next measurement. The detection ranges from 10 to 1,000 PPM carbon monoxide. The output of the sensor is an analogue value, which needs to be converted to the level of carbon monoxide in PPM value. The higher the concentration of the carbon monoxide, the higher the voltage output.

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The sensor is recommended to do calibration to adjust the sensitivities. A transfer is an electrically worked switch that works with a somewhat low voltage to turn on or switch off a high voltage circuit. It tends to be utilized to detach the connector at the vehicle start framework and mood killer the motor.

The transfer has Regularly Open (NO) contact, Ordinarily Shut (NC) contact furthermore, Normal (COM). COM is the middle terminal. For NO, the transfer will be in open contact state and no ongoing streams through when the transfer isn't set off. Then again, NC permits current stream when the transfer isn't set off. As the component of switching off the vehicle motor will require a wiring to the vehicle start framework, subsequently a Drove is used to address the vehicle in this undertaking and model improvement. Assuming the Drove is on, it shows that the vehicle motor is running. The Drove will be associated with the transfer and Arduino Uno.

The hand-off will go about as a change to switch off the Prompted demonstrate the motor is switched off. The vehicle or the Driven and transfer are known as the actuator of the framework. MIT Application Creator is an open-source web application that is used to make a completely practical Android application for cell phones or on the other hand tablets. It is straightforward and simple to utilize.

The application is written in Java and Kawa Plan. In this venture, the Android application is customized with the MIT Application Designer. Arduino IDE is an open-source programming to compose code and program the Arduino board. It can work on Windows, Linux, and Macintosh operating system X. The program is written in C or C++.The sketch can be transferred to the board by utilizing the USB B type link.

The cycle running in the Arduino board can be checked utilizing the chronic screen. Thing Speak is an open-source IOT application stage that permits ongoing sensor information assortment and stores the information in the cloud secretly or freely over the organization. Channel should be made to send and store information. It gives Programming interface keys for sending information to the channel and perusing the information from the channel [22]. In this venture, two Thing Speak channel, which is the Thing Speak Status Channel and Thing Speak Actuator Channel is made to store the information gather, which may not be timely or accurate enough to prevent significant crop damage. Existing pest management techniques may not.

IV. EXISTING SYSTEM

Technicians manually inspect underground lines, visually searching for signs of faults such as damaged cables, insulation issues, or loose connections. This approach is limited in terms of accuracy and efficiency. Inspecting a vast network of underground lines requires significant time and effort. Locating faults can be challenging, especially in large-scale distribution networks.

V. PROPOSED METHOD

When a toggle switches is turned on, indicating a fault simulation the microcontroller records corresponding position on the grid. The system employs advanced algorithms to calculate the exact fault location based on the registered position and the known grid layout. The system is connected to an internet of things (IOT) platform through Wi-Fi or Ethernet.

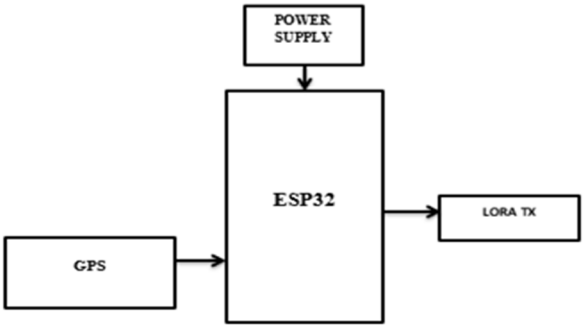
Once a fault is detected and its location is determined the system updates the IOT platform with the fault information including the position on the grid. The system enables the precise detection and location of underground line faults. By monitoring the states of toggle switches and employing advanced algorithms, it can accurately pinpoint the exact location of a fault with in the simulated kilo meter distance.

It offers a practical solution for underground lines fault detection without the need for expensive specialized equipment. The proposed fault detection system for underground line infrastructure integrates ESP32 microcontroller technology and LORA communication protocols.

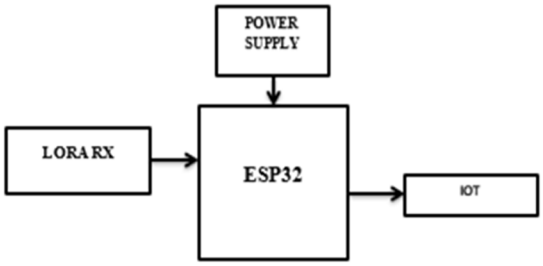
It employs six toggle switches along the lines, each monitoring a specific segment. Upon fault detection, triggered switches initiate GPS data transmission via LORA. An LED indicator offers immediate feedback, while a LCD display provides real-time operational updates, enhancing system reliability.

At its core, the ESP32 microcontroller orchestrates fault detection processes, ensuring efficient coordination. When a fault occurs, the corresponding toggle switch triggers GPS data transmission via LORA, swiftly relaying precise location information. An LED indicator offers instant visual cues for fault identification, complemented by a LCD display providing real-time operational status updates.This system, integrating advanced microcontroller and communication technologies, aims to enhance the reliability and efficiency of underground line fault detection processes.

VI. BLOCK DIAGRAM



Fig(5.1):Block diagram for Transmitter of LORA communication



Fig(5.2):Block diagram for Receiver of LORA communication

VII. HARDWARE REQUIREMENTS

A. ESP32

1) The ESP32 is a popular family of wireless microcontroller chips developed by the Chinese chip maker Espressif.

2) It's a very affordable solution for use in commercial products especially considering its high level of performance and extensive features.

3) The Espressif ESP WIFI family of microcontrollers started with the original ESP8266 which embedded a single-core microcontroller with a WIFI radio.

4) This chip was a phenomenal success especially with the electronics maker community.

5) Then in 2016, Espressif released the ESP32 which primarily added a Bluetooth radio and an optional dual-core microcontroller.

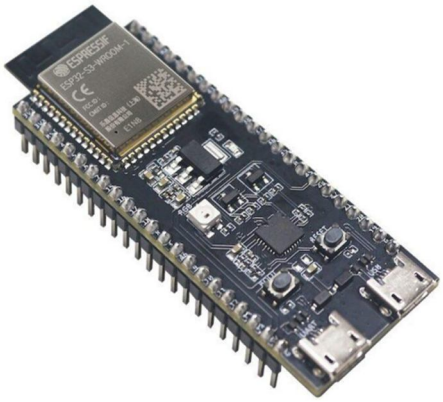


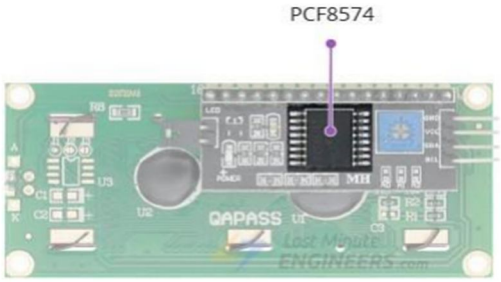
Fig .(7.1): ESP32

B. Liquid Crystal Display

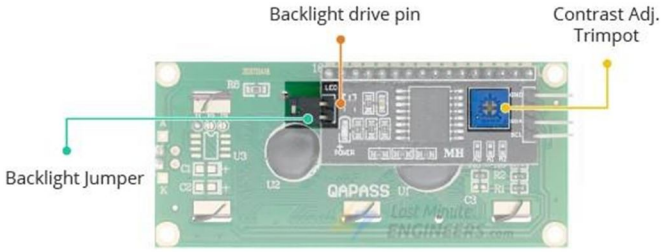
1) LCD screen is an electronic display module and find a wide range of applications.
2) A 16x2 LCD display is very basic module and is very commonly used in various devices and circuits.
3) These modules are preferred over seven segments and other multi segment LEDs.
4) The reasons being: LCDs are economical; easily programmable; have no limitation of displaying special & even custom characters (unlike in seven segments), animations and so on.

C. I2C LCD Adapter

1) At the heart of the adapter is an 8-bit I/O expander chip – PCF8574.
2) This chip converts the I2C data from an Arduino into the parallel data required for an LCD display.



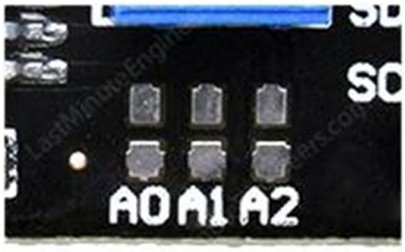
3) The board also comes with a small trimpot to make fine adjustments to the display's contrast.



4) In addition, there is a jumper on the board that supplies power to the backlight.
5) To control the intensity of the backlight, you can remove the jumper and apply external voltage to the header pin that is marked 'LED'.

D. I2C Address of LCD

1) If you are using multiple devices on the same I2C bus, you may need to set a different I2C address for the LCD adapter so that it does not conflict with another I2C device.
2) To do this, the adapter has three solder jumpers (A0, A1 and A2) or solder pads.



3) Each of these is used to hardcode the address.
4) If a jumper is shorted with a blob of solder, it sets the address.
5) An important point here is that several companies manufacture the same PCF8574 chip, Texas Instruments and NXP Semiconductors, to name a few.
6) And the I2C address of your LCD depends on the chip manufacturer.

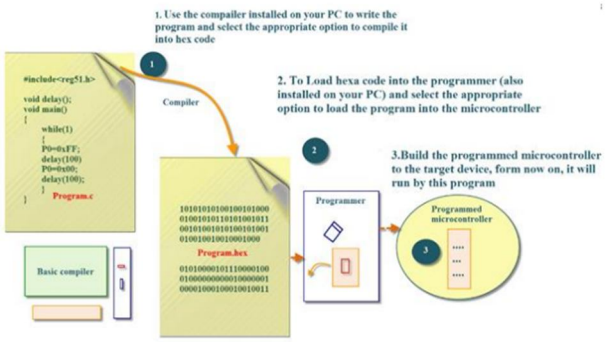
E. Introduction To Lora Technology

1) The IOT industry is bringing lots of technology and solutions to the market with chip manufacturers investing heavily in the market growing the industry exponentially.
2) It isn't however without its challenges.
3) One of the key challenges in building out the internet of things is ensuring that those "things" or end nodes are in fact able to communicate with the internet.
4) The sheer number of current internet devices is massive and is expected to hit 25 billion by 2020.
5) Any network that supports such an infrastructure needs to have the ability to handle the traffic.
6) These issues don't include the fact that nodes need to run on some sort of battery power, have weak radios and also are limited in memory and processing power.

VIII. SOFTWARE REQUIREMENTS:

A. Embedded C

1) Embedded C is most popular programming language in software field for developing electronic gadgets.
2) Each processor used in electronic system is associated with embedded software.
3) Embedded C programming plays a key role in performing specific function by the processor.
4) In day-to-day life we used many electronic devices such as mobile phone, washing machine, digital camera, etc.
5) These all device working is based on microcontroller that are programmed by embedded C.
6) Let's see the block diagram representation of embedded system programming:



7) The Embedded C code written in above block diagram is used for blinking the LED connected with Port0 of microcontroller.
8) In embedded system programming C code is preferred over other language.
9) Due to the following reasons:
a) Easy to understand
b) High Reliability
c) Portability
d) Scalability

B. Embedded Systems

1) Embedded System is a system composed of hardware, application software and real time operating system.
2) It can be small independent system or large combinational system.
3) Our Embedded System tutorial includes all topics of Embedded System such as characteristics, designing, processors, microcontrollers, tools, addressing modes, assembly language, interrupts, embedded c programming, led blinking, serial communication, LCD programming, keyboard programming, project implementation etc.

C. An Embedded System is a Combination of Three Major Components

1) Hardware

a) Hardware is physically used component that is physically connected with an embedded system.

b) It comprises of microcontroller based integrated circuit, power supply, LCD display etc.

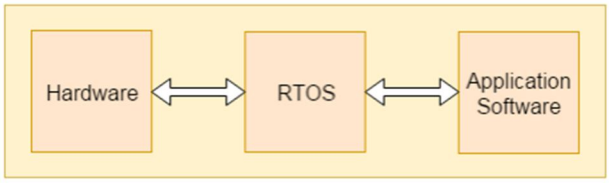
2) Application software

a) Application software allows the user to perform varieties of application to be run on an embedded system by changing the code installed in an embedded system.

3) Real Time Operating system (RTOS)

a) RTOS supervises the way an embedded system work.

b) It act as an interface between hardware and application software which supervises the application software and provide mechanism to let the processor run on the basis of scheduling for controlling the effect of latencies.



D. Arduino Software (IDE)

1) The Arduino Integrated Development Environment - or Arduino Software (IDE) - contains a text editor for writing code, a message area, a text console, a toolbar with buttons for common functions and a series of menus.

2) It connects to the Arduino and Genuino hardware to upload programs and communicate with them.

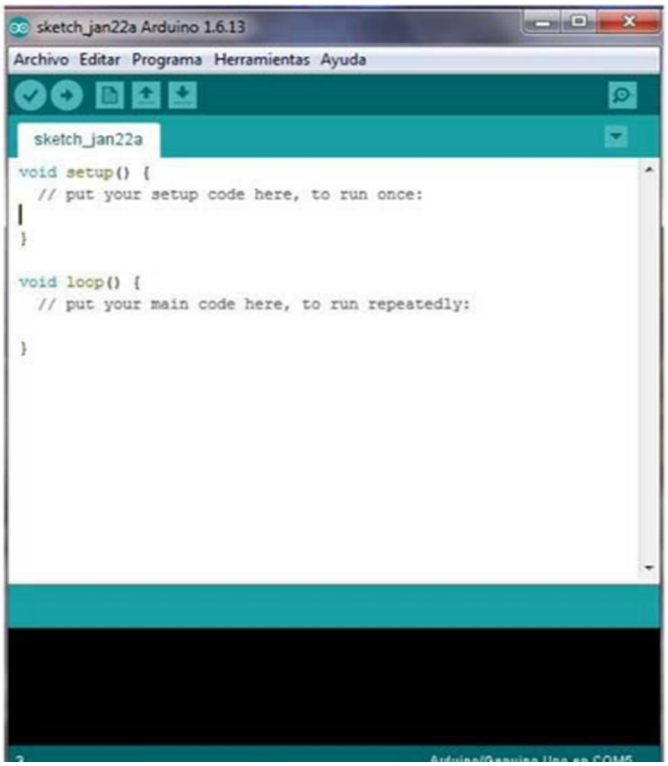
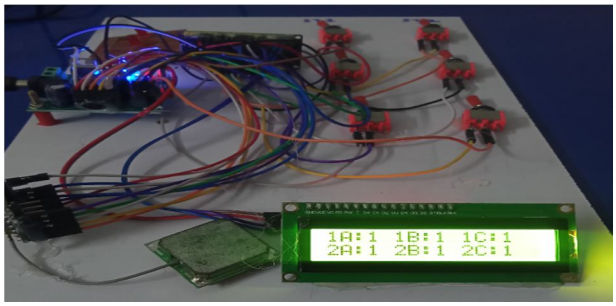
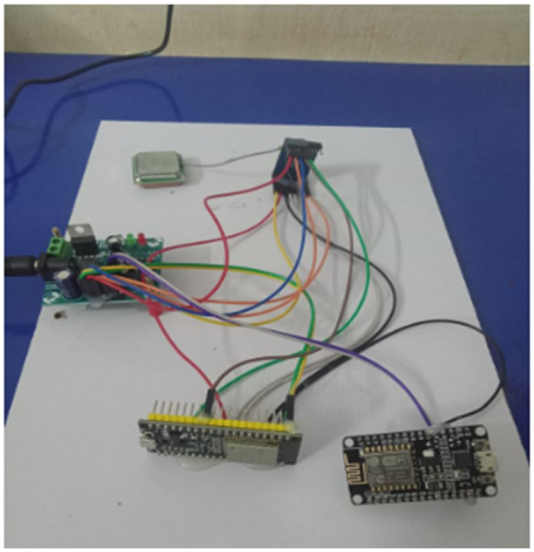


Fig [8.1]: Arduino Software (IDE)

IX. EXPERIMENTAL SETUP & RESULT



Fig[9.1]: Experimental setup(Transmitter)



Fig[9.2]:Experimental setup(Receiver)

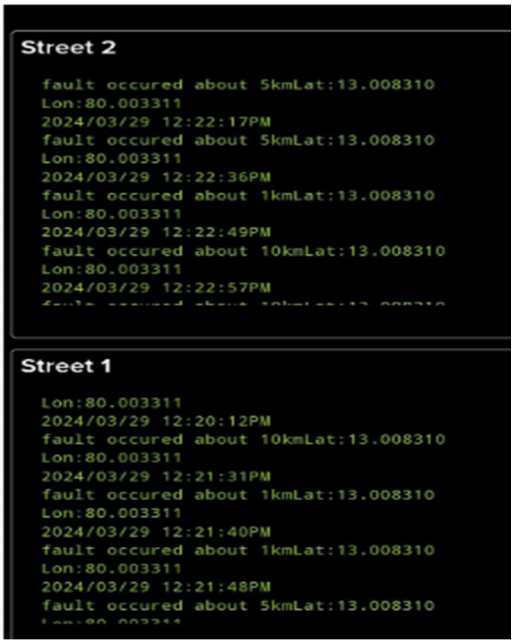


Fig [9.3]: Experimental output

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X. CONCLUSION

This article presents a novel PV array fault diagnosis scheme capable of distinguishing SC line fault from the MCPS effect. Unlike the traditional arts, the proposed scheme neither requires additional sensors and equipment nor disconnects the system for curve-scanning, which can bring additional cost or interruption. Instead, the proposed method diagnoses the faults based on the advanced concept of real-time identification during the regular MPPT process. The fault-detection algorithm can easily be incorporated into most of the currently installed PV array systems without hardware change. Besides, the judgments are based on system SLTC, which have been proven to be robust against complications and disturbances. The merits of the proposed scheme are verified by simulations and experiments.

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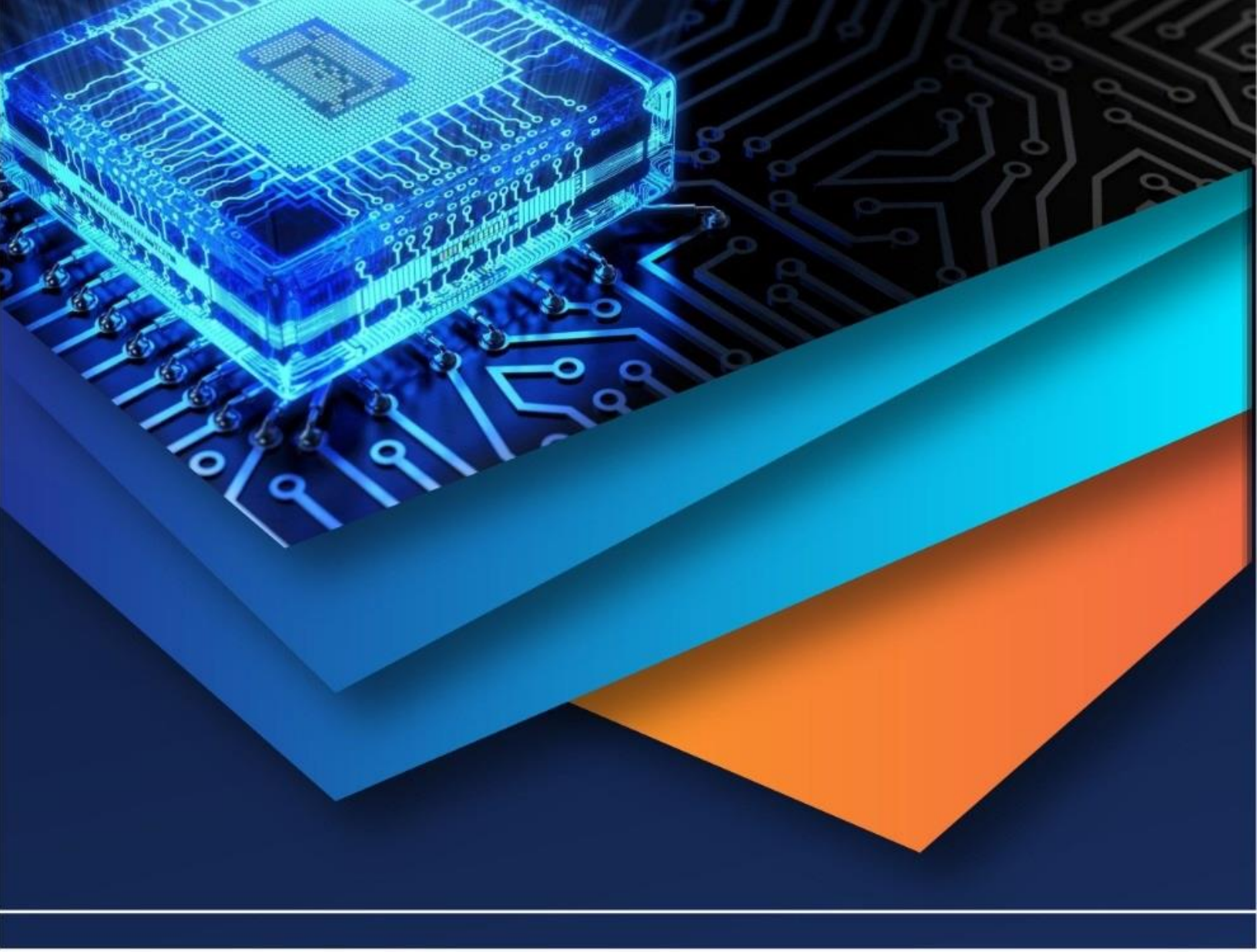

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