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# Vision Based Attendance System Using NVIDIA with Automated Notifications

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**Abstract**—Attendance management in educational institutions is traditionally handled through manual or semi-automated systems that are often inefficient and prone to errors. This paper presents a smart attendance system based on Jetson Nano that utilizes facial recognition for real-time attendance marking. The system captures live video input, detects and recognizes faces using machine learning techniques, and automatically records attendance in a centralized database. Additionally, an automated notification module informs students and administrative staff about attendance status through email or messaging services. The proposed solution reduces human intervention, enhances accuracy, and ensures transparency in attendance monitoring.

**Index Terms**—Smart Attendance System, Facial Recognition, Jetson Nano, Edge AI, Computer Vision, Automation

## I. INTRODUCTION

Attendance is a very important factor in schools because it really shows whether the students have been involved, disciplined and have good academic performance. Also, correctly recording attendance is usually connected with marks for the internal assessment, permission to take the exams, and the school's requirements. Nevertheless, traditional attendance systems like manual calling of names, paper, based registers, and RFID, based solutions are not only inefficient and time, consuming but also have several limitations. These methods can easily be manipulated for proxy attendance, have data inaccuracies, and human errors, and at the same time, they need to be constantly checked by the teachers thus, the time that could have been used for teaching is lost.

In order to overcome these problems, a variety of institutions have implemented semi-automated solutions such as RFID cards and biometric fingerprint systems. While these systems lessen the manual workload, they raise new issues like the losing of the card, unauthorized usage, and the problem of hygiene resulting from physical contact. In addition, these systems still require users to deliberately interact with them, thus attendance marking may be slow in large classrooms and the system may not be easily scalable.

Thanks to the latest developments in Artificial Intelligence (AI) and computer vision, facial recognition has become a dependable and intelligent way to automatically manage attendance. Facial recognition is a non, invasive biometric technology that uses the unique facial features of a person to identify the individual without any physical contact or active participation. Thus, it is the best solution for classroom environments where speed, convenience, and hygiene are of the utmost importance. AI, powered systems can, therefore, by extracting facial features from the live video streams, automatically locate and identify the students who come into or stay in the class thus saving to a great extent the manual effort and at the same time increasing the accuracy and the consistency of the process.

Recent deep learning methods have significantly improved the efficiency of facial recognition systems. Convolutional Neural Networks (CNNs) and embedding, based models have the capability of extracting features very effectively, thus enabling the system to overcome challenges of the real world, for instance, changes in lighting conditions, facial expressions, occlusions, and minor pose variations. These factors are typical of real educational environments and thus the performance of the traditional image, processing, based methods is often degraded. However, deep learning, based recognition models have better generalization and are more stable in such dynamic conditions.

A substantial number of facial recognition, based attendance systems are still dependent on cloud computing for data processing and storage. Cloud, reliant systems, thus, pose problems like increased latency, higher bandwidth usage, dependence on an uninterrupted internet connection, and possible privacy risks resulting from the transmission of sensitive facial data. These drawbacks may limit the system's ability to work in real, time and also cause worries about data security and compliance with regulations.

Edge computing platforms like the NVIDIA Jetson Nano are an efficient way to solve these problems. They can perform real, time processing right at the device level. When face detection and recognition are done locally, edge, based systems lower the delay to a great extent and also decrease the need for cloud infrastructure.

Besides speeding up the system, the method employed here advances data protection as well, since sensitive biometric data stays in the local environment. Furthermore, edge computing guarantees that the system will work in situations where there is little or no internet connection, thus it can be used for the deployment of devices in any educational institutions.

Transparency and communication on time are two very important factors which, together with marking attendance, lead to the right management of student attendance. The collaboration of facial recognition with automated notification services that is realized in the proposed system, operating beyond its initial functions, is aimed at providing the stakeholders with instantaneous feedback. Students get immediate confirmation of their presence when their attendance is recorded, and at the same time, faculty members and administrators are provided with timely summaries and attendance reports. This automated communication tool frees the system of the troubles related to attendance disputes, as well as the users' responsibilities increase, which, in turn, leads to the emergence of trust among and integrity of the system users.

The combination of AI, powered facial recognition, local computing, and automatic notification methods leads to a strong, efficient, and easy-to-use attendance management tool. This innovation significantly elevates the accuracy factor and operation speed besides making the whole process more transparent, safer in terms of data security, and extendable in capacity. A technology of this kind is perfectly compatible with the future development of the tech world and meets the increasing need for intelligent, safe, and trustworthy attendance systems in the contemporary schools.

## II. LITERATURE REVIEW

Over the past few years, the automation of attendance management has been a major focus, largely because of the growing demand for educational institutions to be more efficient, accurate, and transparent. The existing method of taking attendance through direct calls and paper registers is generally considered to be an inefficient process that is susceptible to errors. Therefore, scholars have started to look at technological solutions that can reduce the need for manual intervention while still providing dependable attendance records.

The initial automated attendance mechanisms were mostly based on RFID cards and barcodes. Even though such systems made work less laborious, they caused problems like losing the card, unauthorized card sharing, and fake attendance among others. To tackle the difficulties, biometric-based systems have become more prevalent. Although fingerprint and iris recognition technologies have been suggested as more secure methods, they still require the user to make physical contact, which may cause hygienic issues and the process may be time-consuming, especially if applied in a large classroom.

Due to the progress in computer vision and machine learning, facial recognition has been considered a potential solution in attendance automation. In contrast to other biometric methods, facial recognition does not disturb the user and identification can be done in a very smooth way without the user's direct involvement. The effectiveness of face recognition-based attendance systems executing traditional image processing methods like Haar cascade classifiers for face detection and Local Binary Pattern Histogram (LBPH) for recognition has been confirmed by several experiments. Although these algorithms are not very demanding in terms of computation, their effectiveness may be compromised by changes of natural or artificial light, different facial expressions or head poses.

Without these flaws, the latest research on facial recognition with deep learning has changed from traditional face recognition systems to deep learning-based ones. Convolutional Neural Networks (CNNs) and embedding-based architectures have recognized accuracy and robustness as their main features of improvement. They are also able to extract discriminative facial features and deal with the variations in the real world even more effectively. Notwithstanding that, most deep learning-based methods have a strong dependence on cloud infrastructure which eventually results in delay, higher bandwidth consumption, and may cause privacy issues due to the facial data being transmitted and stored.

## III. RELATED WORK

Numerous research articles in the field of literature have explored the conception and the implementation of the attendance system based on face recognition, which is made possible by various hardware platforms. Examples of such hardware platforms include Raspberry Pi, Arduino, and cloud-based servers. These systems are primarily intended to do away with the tedious manual attendance processes, which consume a lot of time, and thereby enhance the accuracy of results and general efficiency, not only in environments like academies but also in organizations.

With the passage of time, innovative technologies applied to those kinds of systems have changed noticeably, mirroring breakthroughs in computer vision, machine learning, and embedded systems.

In initial research stages, most attendance systems utilizing facerecognitionwerebasedonconventionalcomputervision methods. One of the widely used algorithms for facedetection was the Haar Cascade Classifiers, as it was straightforward, required little computing power, and could operate in real-time on devices with limited resources. Methods like Local Binary Pattern Histograms (LBPH) were popular for face recognition because they were quite simple to execute and gave reasonably good results in a controlled environment. The techniques were especially appropriate for settings where the light was constant, the camera angle was always the same, and there were no significant changes in facial expressions.

Nevertheless, the traditional approaches that had been initially triumphant, had drawbacks exposed in the face of real-life situations. Factors like light, pose, facial occlusions (e.g., masks or spectacles), aging, and background noise had a major impact on recognition accuracy. Moreover, LBPH-based systems found it difficult to generalize large datasets. Hence, they were not good enough for big classrooms or organizations with lots of users. Consequently, instances of false positives and false negatives increased, thus the reliability of the system and users' trust were lowered.

To fix these deficiencies of the past, the researchers started heavily focusing on deep learning-based face recognition methods in their recent studies. The present-day systems employ Convolutional Neural Networks (CNNs) to dive deep into facial characteristics and to create concise numerical representations, commonly called face embeddings. By training on discriminative facial features that are resistant even to changing environmental conditions, models like FaceNet, DeepFace, and ArcFace have exhibited top-tier performance. With the use of these embeddings, recognizing the correct match becomes possible even when the faces are subjected to different lighting, pose, or expression changes, that is, these methods are feasible for real-world implementation. In the meantime, the discovery of edge AI gadgets has been instrumental in the enhancement of system results and its extent of application, which has gone side by side with the development of the recognition algorithms. Edge devices like Raspberry Pi teamed up with AI accelerators, NVIDIA Jetson Nano, and Google Coral enable executing deep learning models locally on the edge thus cutting down the need for cloud servers. The processing that happens at the edge lessens the time interval between requesting and getting a service, safeguards the data, and makes possible the recognition in the real-time uninterrupted by the internet connection that has to be consistent. So, attendance recording devices can be active in places where there is low bandwidth and still they do not lose efficiency.

Even after all these technological enhancements, many current systems still suffer from a significant omission: the absence of a mechanism for real-time alerting and user feedback. The majority of present solutions prioritize primarily the detection and recognition of faces, hence overlooking the necessity for the openness and the interaction with the users. Usually, students and employees are left in the dark as to whether their attendance has been recorded, thus resulting in the creation of a misunderstanding and sometimes in the issuing of disproving statements. Also, administrators frequently are devoid of instant attendance insights and have to depend on hand-operated reports to obtain that information.

This shortcoming lowers users' participation and thus diminishes the practical value of other recognition systems that are just as innovative. With today's digital environment, end-users are demanding more and more that they be instantly informed and that the communication be automated, i.e., in the form of notifications, alerts, or confirmations. The implementation of such features can greatly improve trust, responsibility, and the ease of system use.

This research fills the crucial void by merging high-performance facial recognition methods with the creation of automated real-time notification tactics. The system through the combination of facial recognition and cloud services for sending messages and alerts lets attendance events be the first to be communicated to the people concerned, e.g., students, parents, or administrators. Besides serving as a means of attendance sufficiency confirmation, automated notifications are also opening the doors of transparency and therefore, the chances of disputes and errors are lessened considerably.

#### IV. SYSTEM ARCHITECTURE

The proposed system consists of the following main components:

- Camera Module: Captures live video streams of students entering the classroom.
- Jetson Nano: Performs facedetection and recognition using optimized deep learning models.
- Attendance Database: Stores student details, timestamps, and attendance records.
- Notification Module: Sends attendance alerts and summaries to students and faculty.

## V. METHODOLOGY

### A. DatasetCollection

Facial images of registered students are collected under different lighting conditions and facial expressions. Data augmentation techniques such as rotation and brightness adjustment are applied to improve recognition performance.

### B. FaceDetectionandRecognition

Face detection is performed using OpenCV-based deep learning models, while recognition is achieved through embedding-based techniques. Each detected face is converted into a feature vector and matched with stored embeddings using similarity measures.

### C. AttendanceMarking

Once a face is recognized with confidence above a predefined threshold, attendance is marked automatically. Duplicate entries for the same session are prevented using time-based constraints.

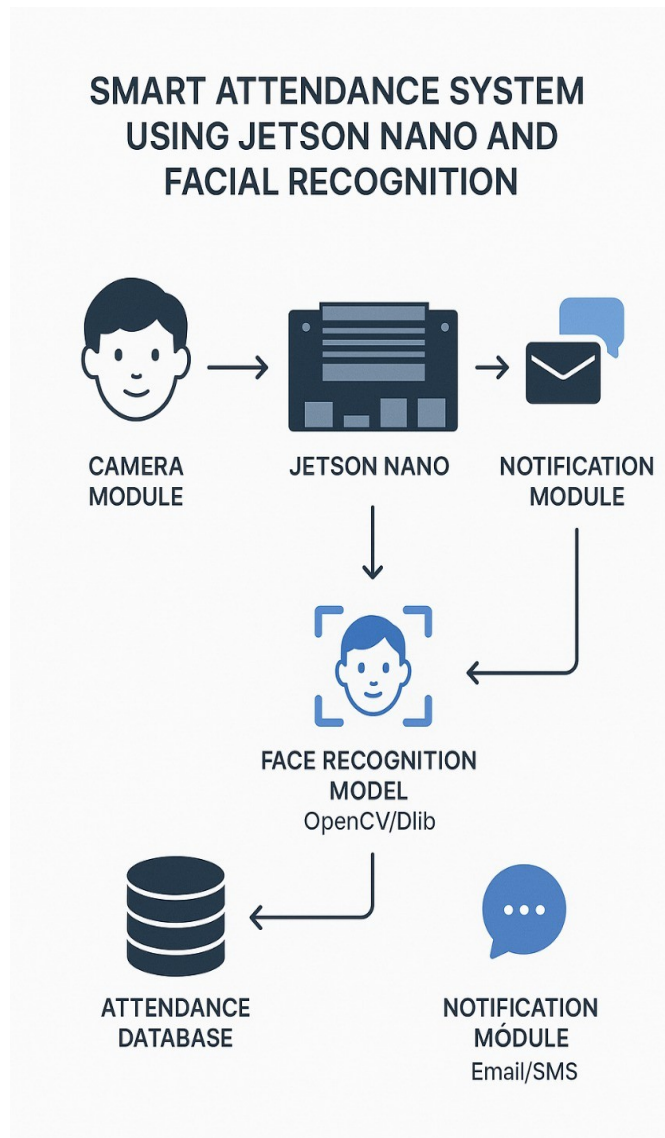


Fig.1: System Architecture of the Smart Attendance System

### D. NotificationSystem

The notification module sends instant confirmation messages to students upon attendance marking and periodic summary reports to faculty members via email or messaging APIs.

Listing 1: Sample Email Notification Script in Python

```

import smtplib
from email.mime.text import MIMEText
msg = MIMEText("Your attendance has been marked successfully.")
msg['Subject'] = "Attendance Notification"
msg['From'] = "system@college.edu"
msg['To'] = "student@email.com"
server = smtplib.SMTP('smtp.gmail.com', 587)
server.starttls()
server.login("system@college.edu", "password")
server.sendmail(msg['From'], msg['To'], msg.as_string())
server.quit()

```

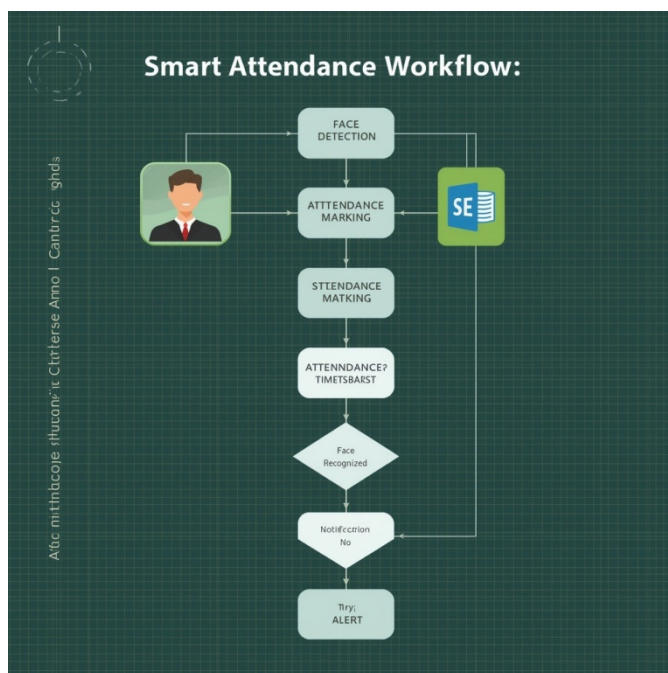


Fig.2: Workflow of Attendance Detection and Notification Process

## VI. IMPLEMENTATION

The proposed scheme uses Python as the main programming language because it is very flexible, has a wide range of libraries, and has a very strong ecosystem for computer vision and deep learning applications. Python allows for very easy integration of machine learning models, database management, hardware level operations, and external services which makes it an ideal language for the whole attendance automation system.

The main library OpenCV is used for image acquisition and preprocessing. OpenCV is responsible for face detection from real-time video streaming, camera frame resizing, normalization, and bounding box extraction. OpenCV performs equally well on very powerful machines and on edge devices with limited resources due to its fast C++ backend and Python bindings. OpenCV is also very important for variable lighting and camera angles handling through preprocessing steps like grayscale conversion, histogram equalization, and noise reduction.

The face recognition module uses deep learning libraries that are optimized for the NVIDIA Jetson Nano platform such as TensorFlow, PyTorch, or ONNX Runtime. These libraries allow for the easy deployment of a pre-trained or a fine-tuned convolutional neural network model for face embedding extraction. To get a better throughput, TensorRT acceleration is used as well. TensorRT improves the trained neural network by doing layer fusion, precision calibration (FP16 or INT8), and memory optimization. Therefore, the time taken from input to output is greatly shortened, making it possible for the system to do face recognition in real-time even when the video is continuous.

This is a very important feature if we want the system to work smoothly in live classrooms or workplaces without dropping frames or waiting for long processing times. After face recognition is completed, the system logs the attendance information.

The implementation of this step can vary from a local database (such as SQLite or MySQL) to a cloud-based spreadsheet service like Google Sheets, depending on deployment conditions. Structured storage of information is the key to data consistency, quick data access, and keeping the records for a long time. Typically, each attendance log will contain data such as the person's name or ID, date, time, and recognition confidence score. Besides that, cloud-based storage facilitates remote access, real-time changes, and easy sharing of attendance records with administrators or authorized personnel.

One of the benefits of the attendance system is that it creates a transparent system that motivates the users through an engagement approach. The system uses automated notification services to do this. Email notifications are done with the help of the Simple Mail Transfer Protocol (SMTP), which allows the system to send confirmation messages whenever attendance is successfully recorded. Besides that, third-party APIs—that is good for messaging or notification platforms—may be used if someone wants to receive the fastest possible alerts by email, SMS, or messaging application. These alerts confirm to the sources of attendance (students, employees, or guardians) that they have successfully checked in thus eliminating vagueness or possible disputes that might arise between them.

### VII. RESULTS AND DISCUSSION

Experimental evaluation shows that the system achieves high recognition accuracy in controlled classroom environments. The edge-based approach reduces latency and dependency on internet connectivity. Challenges such as poor lighting and occlusions can affect accuracy but can be mitigated through better data collection and model tuning.

Another major advantage that was noticed during the assessment is the lesser need for a permanent internet connection. As most of the recognition work is done locally, the system is operational even in places with weak or no network access. The connection to the internet is needed only for activities that are not mandatory like cloud-based data synchronization or sending of automated notifications. With this decision in the design, the system becomes a great choice for schools in villages or areas with low bandwidth, where the use of cloud-only solutions may be difficult.

### VIII. CONCLUSION AND FUTURE WORK

This paper introduced the design and implementation of a cost-effective smart attendance system utilizing facial recognition technology deployed on the NVIDIA Jetson Nano platform. The system, through the use of deep learning-based face embeddings and edge computing capabilities, effectively overcomes the shortcomings of the traditional attendance methods like manual roll calls and RFID-based solutions.

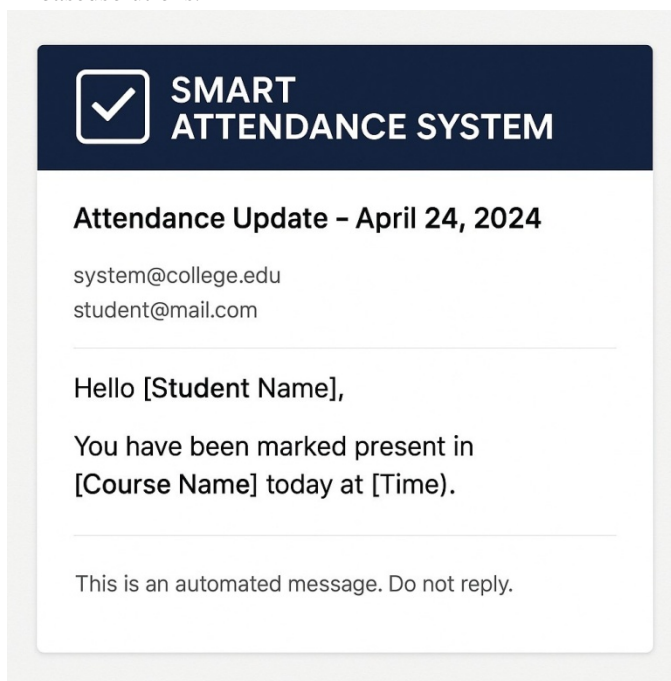


Fig.3: sample email notification

Edge-based inference allows real-time face recognition with minimal delay, and the system can also function in scenarios where the internet connection is weak or unstable.

One of the main elements of this research is the combination of automated notification methods with facial recognition. By delivering instant attendance confirmation via email or messaging services, the system becomes more transparent and, thus, increases user engagement of students, staff, and administrators. Apart from the fact that this feature creates trust in the system, it also lessens the attendance-related conflicts, thus contributing to the improvement of the administrative staff's work. Moreover, the organization of attendance records guarantees the simpleness of the access, traceability, and the system as a tool for long-term record management.

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