



IN APPLIED SCIENCE & ENGINEERING TECHNOLOGY

Volume: 7 Issue: V Month of publication: May 2019 DOI: https://doi.org/10.22214/ijraset.2019.5013

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Real-Time Emotion Recognition through Facial Expressions

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Abstract: Emotions are distinct and consistent response to internal or external events that plays a vital role in every human's life. Facial expressions are the most effective way to exhibit emotions and recognizing them, is a biometric feature that carries the emotion of the person. In this proposed work, we've come across emotion recognition by analysing the facial expressions. The common human emotions are happy, sad, fear, Anger, surprise and disgust. These inputs are accustomed to collect the current mood or emotional condition by analysing the human's facial expressions. It's a motivation for additional analysis in computer-based emotion recognition system and its impact on social and private competency. We've trained the model using a supervised learning algorithm referred to as SVM, to acknowledge the various emotions of an individual. Eigenface together with PCA this is used as a result of it'll turn out to produce appreciable efficiency compared to different algorithms. Keywords: Emotion, Facial Expressions, Eigenface, Principal Component Analysis, Support Vector Machine.

I. INTRODUCTION

To implement this project, we need to possess a clear-cut idea of what emotions are to be collected? Modern psychological science interprets six different facial expressions: Anger, Happiness, Sadness, Surprise, Disgust, and Fear. Interpersonal human communication includes not only voice communication but also non-verbal cues like hand gestures, facial expressions, voice tone and speech, which are compelling. Here, we tend to recognize a different aspect of emotion formulated by a human being and gives the output by taking in the static or dynamic image of a person, as an input. The software system will be able to accustom and acknowledge the emotion of that person at that particular instant of time.

Facial Expressions are taken into account as the input and recognized emotion is sent back to the user. The user may be a tutor of any institution, owner of an entreprise etc. The feedback is obtained by analyzing the expressions of a person, which might be helpful for the growth of the individual as well as the organization as whole. Many more emotional states which lie between the above-named emotions like confusion, or being less happy, or lack of interest, are often generated by the software system by implementing machine-learning. The software RERS acknowledges the psychological state or, call it as a feeling of an individual and generates an output in terms of the emotional state and provides a result based on the application for which it's being employed.

II. LITERATURE SURVEY

The rapid development of technologies has lead in modeling of various intelligent system to perceive human emotion. There are many fields of applications available within facial emotion recognition which acts as an energetic space of research serving the people's needs.

A. Analysis on Existing Facial Emotion recognition system and face detection:

Various techniques have been proposed for emotion recognition through facial expressions as this presents a crucial mechanism to illustrate human being's emotions. Within a day, various changes of a human nature can be seen which is a result of the mental or physical circumstances which they are facing in their day-to-day life. Even though an individual is crammed with multiple emotions, modern psychological science specifies six primary facial expressions.

One of the technique is "Facial Expression Recognition using Support Vector Machines" proposed in [1]

In this paper, Principal component analysis and lower binary patterns algorithms are used as an approach for facial expression recognition. Experiments are carried out on JAFFE as well as MUFE database for which the typical Recognition rate is eighty- seven and seventy-seven with respect to PCA and SVM. Here, the Facial Feature Extraction Technique is employed to induce vital features from the face that reduces the number of information to be processed. process an entire face by exploiting linear transformation. LBP is used to divide the face image into regions and the pixels are examined based on their grayscale value. The



International Journal for Research in Applied Science & Engineering Technology (IJRASET)

ISSN: 2321-9653; IC Value: 45.98; SJ Impact Factor: 7.177 Volume 7 Issue V, May 2019- Available at www.ijraset.com

downside of LBP cannot capture the main features of facial recognition. In PCA, is used for dimensionality reduction and retain the principal features to attenuate the loss of data.

Another technique is "Face Detection and Recognition Using PCA" proposed in [2].

Eigenface methodology is employed here to create a face space that outlines the faces better. The principal component of a face area is premise vectors, which are used to attain the appropriate data in an image. An easy approach for fetching the data suppressed within in image is to capture the variation during an assortment of facial images. Database searching is 9mplemented using Eigenface with PCA technique

Another technique is "Emotion Detection in Sequence of Images Using Advanced PCA with SVM "proposed in[3]

Cohn-Kanade dataset is employed and it supports all the six expressions which are Joyful, Sorrow, Angry, Disgust, Shocked and Scared. The system can automatically notice and classify the face expressions from a video sequence and different ways are used to analyze it. After the face detection, PCA formula is employed to extract the features and also the extracted features are trained using SVM classifier with fast PCA technique. And an alteration to PCA by using SVD that can produce nearly ideal correctness in precisely a number of itérations additionally is being speedier than the overall PCA. Normalization technique of SVD is used to produce ideal correctness.

Another technique is "Automatic Emotion Recognition Using Facial Expression: A Review" proposed in [4]

This paper gives an overview on applications of Emotion recognition. Facial expression is a kind of non-verbal communication however plays a important role when compared to verbal communication. The individual's perspective or filling & his or her mental state of affairs is represented. Image processing assists in extracting useful data from the image. Captured image is converted into digital form and some operations are performed on it to extract useful information from an image.

In Image Acquisition, a camera is accustomed capture the static or dynamic image of an individual that is taken as the input and Face localization is employed to see whether or not the face is enclosed in an image. Preprocessing stage is employed for enhancing the standard of the image by removing the noise and smoothing the image. Segmentation is a method of dividing the image into self-consistent regions. Feature extraction extracts the significant data from the image and Classification is the output of feature extraction and it takes care of the extracted data and clusters them into consistent with their parameters.

III. METHODOLOGY

Our software RERS deals with recognizing the emotion of an individual and giving them the current psychological state by capturing the static or dynamic image of an individual. Certain limitations of the prevailing project have overcome by our proposed emotion recognition project. A number of the emotions like being less happy, confusion, and lack of interest that wasn't classified before can also be generated by implementing machine learning algorithms. The former work couldn't recognize the emotion within a picture. To overcome this situation, we are innovating the present ideas that facilitate in recognizing the directed faceimage. The project work is predicated on extracting a number of the dominant features from the set of and storing them in a database.



Figure 1. RERS Architecture



International Journal for Research in Applied Science & Engineering Technology (IJRASET) ISSN: 2321-9653; IC Value: 45.98; SJ Impact Factor: 7.177 Volume 7 Issue V, May 2019- Available at www.ijraset.com

A. Image Database

Cohn-Kanade database is employed to get photographs of the various expressions posed by ninety-seven individuals. Images taken are around ninety-seven subjects and out of those subjects, the age is ranging between eighteen to thirty years. The database contains solely 35th of the male subject and therefore the remaining 65th are of the female. Out of this 15% is American- African subjects and three are enclosed from Asians. Capturing of the image was done using a camera and the lens kept in front of the subjects. the subjects were asked to perform completely different facial expressions beginning and ending with the neutral faces. The expression given by them covers all the fundamental six emotions. There are around 2000 pictures within which several of them are recurring thus we tend to not use the entire dataset to train the model. However, the dataset is helpful in providing us additional accuracy with the different facial expressions. This knowledge repository is used to train the model which is pictured as an internal system in RERS systemarchitecture. Images of Cohn-Kanade Database.



Figure 2. Images of Cohn-Kanade Database

B. Face Detection

The first step involves face detection, in which images are captured using a camera or the other digital devices that capture real- time dynamic or static images. And this image is given as an input to the RERS software system. Face Recognition will ensure us whether the face is enclosed within an image. an individual face or multiple faces are detected by open source library OpenCV using python.

C. Feature Extraction

Initially, the datasets are in the form of images, to extract the features from this dataset several modules are available which will help us to obtain the format required for machine learning. Modules will help us to convert images of arbitrary data into numerical features will be used during machine learning. Eigen face algorithm which plays a vital role to extract the important features called Eigenvectors.

Prior to Eigen faces generation, to identify the eyes and mouth features normalization along with scaling up the pixel resolution is used.

D. Dimensionality reduction:

PCA is concerned with dimensionality reduction. PCA together with linear projection is used to recognize emotions of various faces during a real-time video stream. it'll assist us to reduce the dimension of the different images along with the variations in image data. Principal components are created by the statistical method that uses an orthogonal transformation to convert a group of observations of probably correlative variables. If there are n observations with p variables, then the amount of distinct principal components is min(n-1,p). This transformation is outlined in such a way that the primary principal component has the biggest potential variance which accounts for the maximum amount of the variability within the information as possible, and every succeeding element, in turn, has the very best variance potential beneath the constraint that it's orthogonal to the preceding components. The resulting vectors, each being a linear combination of the variables and containing n observations is an uncorrelated orthogonal basis set. Relative scaling of the initial variables is sensitive in nature. To learn more about the formulas used in PCA refer the methodology proposed in [2].



International Journal for Research in Applied Science & Engineering Technology (IJRASET) ISSN: 2321-9653; IC Value: 45.98; SJ Impact Factor: 7.177

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E. Emotion Classification

SVM, a mathematical function is used to differentiate between multiple objects. Support Vector Machines is involved in classification, that is formally outlined by separating a hyper plane or its additionally called training the dataset (supervised learning).Optimal hyper plane is given as an output by the algorithm that categorizes the new examples. There are 2 approaches, binary classification, and multi-class classification. The system is employed to recognize the facial expressions of people in general through totally different features that involve the technique like machine learning and neural networks. Training an SVM:

Requirements: A and B are fed with training labeled data where $\alpha \le 0$ or $\alpha \le$ partially trained SVM.

- 1) X<=random value
- 2) Repeat
- 3) for all $\{a_i, b_i\}, \{a_j, b_j\}$ do
- 4) Refine α_i and α_j
- 5) end for
- 6) untilno changes in α or other resource constraint criteria are met
- Ensure : support vectors $(\alpha_i > 0)$ to be retained

F. GUI

Emotion is recognized and is sent to the user as an output for the RERS system. The user may be an owner of any company or may also be an instructor, counselor of any educational institution etc. The review is obtained by analyzing facial expressions, which can be useful for the growth of the individual as well as the organization's efficacy. This is designed using Python.

IV. RESULTS

The experiment gives a framework to recognize facial expressions in sequence of images. The RERS software is input with the Cohn-Kanade database images which has a dataset of video sequences for training the SVM which can rapidly classify the emotions along with PCA. The result displayed shows the emotion that is detected from the facial expressions and also the value of a particular emotion. SVM together with PCA and Eigenface methodology has made it reliable to classify the emotions in real time by providing an efficiency of 83% compared to previously proposed techniques.



Figure 3. RERS Results



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Volume 7 Issue V, May 2019- Available at www.ijraset.com

V. CONCLUSION

In the last two decades, extensive efforts have been made in academia, industry, and government to discover more robust ways to assess truthfulness, disappointment and creditability during social interactions. Efforts have been made to capture an individual's facial expressions. Emotions are due to any cognitive function and are known through the face, mostly because the face has maximum sense organs. The objective of this paper is to show that, recognizing the emotions through facial expressions would have a great impact on the advancing technologies in the current and the upcoming generations in many technical and non-technical fields. The real-time emotion recognition will help in achieving greater success in the lives of the people by helping them to know themselves better. Though the integration of feature extraction (Eigenface), dimensionality reduction (PCA) and the SVMs classification approach is satisfying the requirement of the emotional classification method, more modifications can extend the implementation on other approaches of the feature extraction from face images and classification methods using neural networks and deep learning.

VI.ACKNOWLEDGMENT

The authors would like to express their gratitude to the Department of Computer Science and Engineering for their sincere help, support and encouragement.

The authors would like to express their gratitude to Director, CSIR-Central Road Research who gave his sincere help and support. Special mention goes out to Dr S.Velmurugan, HOD(TES), for his support and encouragement.

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