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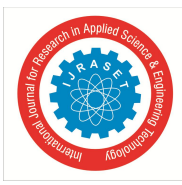
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Implementation of Secured ATM by Wireless Password Transfer and Keypad Shuffling

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Abstract: *In this world of technology, atm (automatic teller machine) card is the essential part of life. To commit transaction atm pin code is compulsory and it must be secure. Use of atm is helpful for money transaction. But this system is unsafe to use because anyone can access the system. The atm pin is hack by many hackers using shoulder surfing attack. It is efficiently possible to avoid shoulder surfing attacks by keypad shuffling and wireless password transfer using arduino ide compiler. Shuffling keypad confuses the person who is standing near you.*

Keywords: *shoulder surfing, wireless password transfer, arduino, shuffling keypad, transaction.*

I. INTRODUCTION

Now-a-days many people can use ATM card for the transaction and other activities like shopping, paying bills etc. Carrying cash in a pocket, ATM is the best option instead. Automated Teller Machine is the automatic systems being used since 1967 by many of us. ATM was invented by John Shepherd-Barron on June 1967 at United Kingdom on June 1967. It emerged in India in 1968.

ATM is activated by inserting the card, then entering the ATM pin number of the particular card.

In today's world as the ATM has become a blessing to many but at the same time it has proved to be a curse due to many evolving hacking methods. One of the very well-known technique is Shoulder Surfing, the thief can guess the PIN by observing the movement of the shoulder. Sometimes a Spy Camera can be fitted above the keypad where you enter your pin, in this way your PIN will be known to the thief.

To avoid such problems, a technique is being implemented in which, as the users enters the ATM counter he/she can connect the ATM machines Bluetooth via their mobiles Bluetooth. After the authentication the user inside the ATM counter can enter the PIN through their mobile phones. In this way they can avoid the password guessing from the thief. The other well-known technique is keypad shuffling where after every user in ATM counter the keypad will be shuffled.

II. TYPES OF ATM's FRAUD

According to the reports, in last few years there have been hacking into the electronic ATM systems which caused losses of billions of dollars in the global banking industry. Due to the Cloning of cards and Hacking of PIN code the fraud occurred. Some popular ATM frauds/attacks are explained below.

A. Skimming Attacks

The most popular attack in ATM transaction is skimming attack. Lawbreakers are taking advantage of technology to make counterfeit ATM cards by using a skimmer (a card swipe device that reads the information on ATM card). When removed from the ATM, a skimmer allows the download of personal data belonging to everybody who used it to swipe an ATM card. A single skimmer can retain information from more than 200 ATM cards before being re-used.

B. Card Trapping

In Card Trapping a device is placed directly over or into the ATM card reader slot. A card is physically captured by the trapping device inside the ATM in this type of attack. When the user forgot the ATM without their card, the card is taken by thieves/criminals.

C. ATM Malware

Malware attacks involves an insider, such as an ATM technician who has a key to the machine, to install the malware on the ATM. Once that has been done, the attackers can insert a control card into the machine's card reader to trigger the malware and give them control of the machine through a custom interface and the ATM's keypad. The malware allows criminals to take over the ATM to stole data, PINs and cash. The malware catches magnetic stripe data and PIN codes from the private memory space of transaction processing applications installed on a compromised ATM.



B. HC-05 Bluetooth Module

Bluetooth HC-05 module having 6 pins. HC-05 module is easy to use Bluetooth SPP (Serial Port Protocol) module. It is for transparent wireless serial connection setup. It has frequency 2.4 GHz ISM band. Transfer rate is 1Mbps. Power supply requirement: +3.3V DC 50mA.

C. 20*4 LCD Display

LCD display is used for displaying process on to the screen. 80 characters can be printed at a time. Graphic 20*4 LCD displays are based on (monochrome) LCD technology, yet they offer interesting graphical capabilities because every pixel is individually addressable. 20*4 LCD displays so they offer good readability. They offer a selection of graphic functions, special characters and text fonts which makes the use of this kind of display extra attractive.

D. Keypad

The Keypad is an element that connects two points in a circuit when user press it. We connect keypad wires to the Arduino board.

VI. WORKFLOW

- A. Microcontroller is the core to all the processes. It initiates all the codes that are written for communication of Bluetooth Module, Wi-Fi module and LCD display which are directly connected to the Arduino Mega.
- B. Shuffling Algorithm and OTP generation algorithm is also programmed on the mega chip.
- C. Bluetooth module will be performing the Bluetooth pairing between ATM system and user application. After authentication generated OTP should be entered via keys.
- D. Wi-Fi router provides Internet access to the microcontroller which enables communication with the bank database for verification of user details and writing transaction on it.
- E. LCD display of size 20*4 is used for displaying process on the screen.
- F. Again, the shuffled keypad is displayed on LCD. Press the corresponding keys on the keypad to enter the correct OTP. After OTP, user needs to enter the transactional password that was created at time of registration using mobile application.

VII. METHODOLOGY

A. Shuffling Keypad

The random number is generated by using Fisher–Yates shuffle technique. It is one of the techniques for generating the shuffled numbers on a display. Its input bit is a linear function of its earlier state.

“In computing, random number generation technique, input bit is a linear function of its previous state.” A shift register is a device whose identifying function is to shift its contents into adjacent positions within the register.

1) *Algorithm:* Fisher–Yates shuffle is an algorithm for generating a random permutation of a finite sequence (0-9).

Steps of Algorithm:

Write down the numbers from 1 through N.

Pick a random number k between one and the number of unstruck numbers remaining (inclusive).

Counting from the low end, strike out the kth number not yet struck out, and write it down at the end of a separate list.

Repeat from step 2 until all the numbers have been struck out.

The sequence of numbers written down in step 3 is now a random permutation of the original numbers.

B. Wireless Password Transfer

The mobile based security level is developed by creating the mobile application as Bluetooth which is used only by the ATM system. Similarly, the ATM machine has its Bluetooth which is used to exchange the data between the ATM database and user passwords. Connection establishment of Bluetooth between user and ATM system is done by the following procedure

User inserts the card into the given card slot.

System requests to switch on the Bluetooth and to display the pairing random number to pairing user and system devices. This may avoid the person who stands near user to pairing the device.

After authenticate system send 4-digit password through Bluetooth.

Transfer of password from mobile to system Bluetooth and verify it. Verify the password for further processing.

1) *Algorithm to generate OTP (One Time Password):*

Server generates the secret key

The server shares secret key with the service generating the OTP



A hash based message authentication code (HMAC) is generated using the obtained secret key and time. This is done using the cryptographic SHA-1 algorithm.

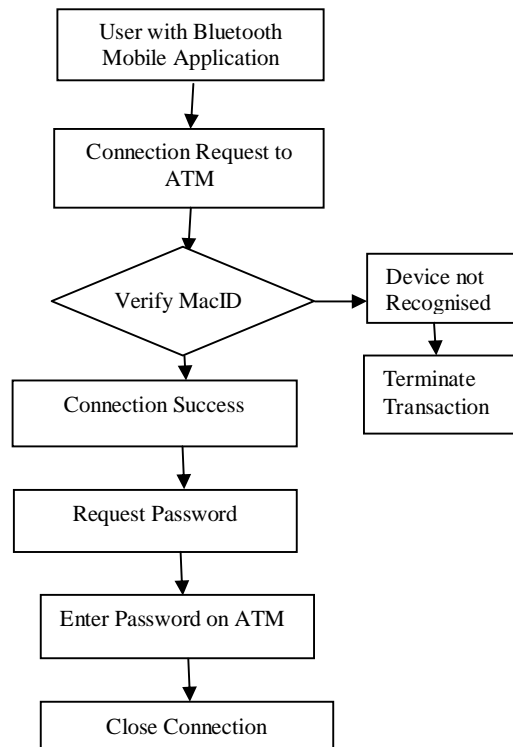
Since both the server and the device requesting the OTP, have access to time, which is obviously dynamic, it is taken as a parameter in the algorithm.

The code generated is 20 bytes long and is thus truncated to the desired length suitable for the user to enter. Here dynamic truncation is used

A counter is used to keep track of the time elapsed and generate a new code after a set interval of time

OTP generated is delivered to user by the methods described above.

C. Flowchart for wireless password transfer



VIII. ADVANTAGES

- A. Enhanced the security using keypad shuffling method and Bluetooth password transfer due to which our Password remains safe from the hacker.
- B. Two – Way authentication is used to enhance the security. In which an additional layer of security the user must pass before being allowed to access an account.

IX. FUTURE WORK AND CONCLUSION

This paper gives a model for the modification of existing ATM systems by virtual shuffling of keypad and wireless password communication offers an effective way of stopping PIN theft. The idea will confuse the Password guessing and password thieving in future from unauthorized person, Therefore, this is a kind of additional technique preventing pin theft in future. In future due to the advancement in hardware and software will remove its problem and make it more efficient.

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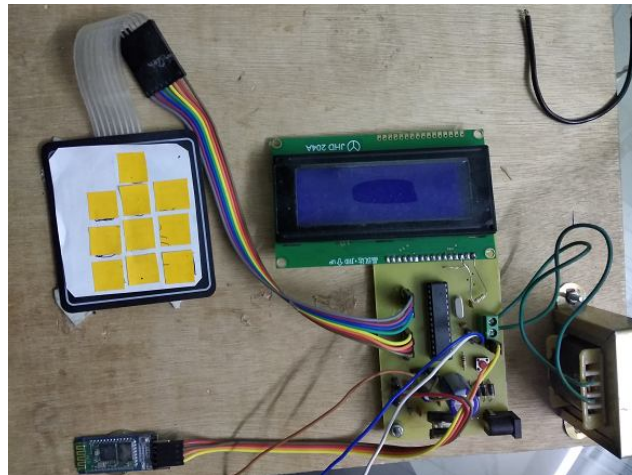


Fig 2 System



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45.98



IMPACT FACTOR:
7.129



IMPACT FACTOR:
7.429



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