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# Image Captioning using Deep Learning

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**Abstract:** Image captioning is a complicated research area of Artificial Intelligence (AI) which requires a functional and robust model that generates a caption for any image. Image captioning is a fundamental task which requires not only semantic understanding of images but also the interactions between the objects present in the image. Another task is to understand the visual language dynamics and to translate these relations into sensible captions. In this paper, we have proposed an architecture employing the use of multilayer Convolutional Neural Network (CNN) which is used for image processing and extracting features from the image. It generates an embedding which represents the image which is passed to Long Short Term Memory (LSTM) to accurately structure meaningful sentences using the generated keywords. We showcase the accuracy of our model using Flickr30K dataset which contains 31,783 images with 5 captions for each image. We show that our model gives better results using the bleu metric.

**Keywords** Image Captioning CNN RNN LSTM Flickr30k BLEU Inceptionv3

## I. INTRODUCTION

Humans can see the world and can detailed descriptions of the scene before their eyes. Computer vision aims at incorporating this ability of humans to differentiate multiple scenes and images by giving a detailed machine generated description. Thus, image captioning is basically describing various objects present in a scenario and also describing the relationship between these objects with respect to their surroundings.

While some previous models [21,22,19] have been proposed to address the problem of image captioning, they rely on either use sentence templates, or treat it as retrieval task through ranking the best matching sentence in database as caption. Those approaches usually suffer difficulty in generating variable length and novel sentences. Recent work [1] after the advent of neural network and deep learning has given a boost to this area and has delivered promising results.

Our model uses pretrained InceptionV3 (Convolutional Neural Network) to generate embeddings from the input image. We will then use those embeddings to generate captions using RNN. The system is trained by showing it hundreds of thousands of images that were captioned manually by humans, and it often re-uses human captions when presented with scenes similar to what its seen before.

Training requires lot of computational power (around two days on GPUs), so that's why we have used Google Colab to train our models on GPUs. Training will be performed using the Flickr30k dataset. This is an extension of Flickr8k

It describes 31,783 images of people involved in everyday activities and events and each image captions 5 captions. Its obtained from the Flickr website by University of Illinois at Urbana, Champaign. [24]

## II. RELATED WORK

Various approaches have been described in the past to solve image captioning tasks. We have done a detailed analysis of various methodologies applied in the past to generate captions and also compared their efficiency.

- 1) Three spaces: One of the most significant works involves defining three spaces namely image, meaning and sentence space. Mapping is done from image and sentence space to meaning space to check whether the caption generated makes sense. We find the degree of similarity between images and generated sentences and the outputs are stored as triplets (image, action, object) and score is evaluated to find out how accurate the caption is. If the sentence generated and image are highly similar the output score generated will also be higher. This model wasn't as accurate and had a lot of drawbacks. [2]
- 2) CNN-RNN: The advent of neural network and deep learning has given a boost to this area. CNN (Convolutional neural network) is used for image processing and it finds out all the details about the image at hand such as brightness, height, width, edges, etc. Various features of the image are extracted using this. RNN (Recurrent neural networks) is used to generate the actual caption using LSTM (Long short term memory). The output generated by CNN is passed on as input to RNN which in turn generates captions. [4]

- 3) Visual attention: In this approach maximum attention is given to the main object of the image and the caption is generated around it. In real world there are lots of other objects and scenarios in the picture also there's noise and clutter present but all these features don't make it to the RNN only the most important ones do.[5]
- 4) Novel object caption network method: This method has clubbed the image captioning datasets with other sources such as object recognition datasets to improve accuracy. The captioning model consists of two different LSTM layers, the first one is the top-down LSTM layer and the second LSTM layer is the language model. The model achieved a state-of-the-art performance by achieving a BLEU-4/Spice/Cider scores of 36.9,21.5,117.9 respectively Most of the work done in image captioning is based on combining CNN with other type of models.[6]

#### A. Other Related work

The extension of the works of image captioning can be seen in some of the areas given below :

- 1) *Captioning Evaluation*: Image captioning has been arduous due to its vague nature. Human evaluation is a better way to obtain captions but it is costly. Therefore, there are certain metrics like METEOR, ROGUE, BLEU etc used nowadays instead of human judgement. One of the metrics that is becoming popular nowadays is SPICE which gives higher correlation and the results are comparable to human judgement. An important observation here was all the aforementioned metrics compare reference captions and the ones we've given without considering the image. The model we've developed rather takes image as an input and we get scores for each candidate captions and the best one is selected.
- 2) *Adversarial Training and Evaluation*: Generative adversarial networks (GANs) is another technique which is used to generate image captions. GANs are especially useful in telling apart human and machine generated captions. The major difference comes in the function of differentiator which is used here for generation whereas we have used it in our model for evaluation. A good caption generator should make it difficult to find out whether it is machine generated or written by humans.

### III. ARCHITECTURE

We have used pretrained InceptionV3 (Convolutional Neural Network) to generate embeddings from the input image. We then used those embeddings to generate captions using RNN. The system is trained by showing it hundreds of thousands of images that were captioned manually by humans, and it often re-uses human captions when presented with scenes similar to what it's seen before.

### IV. INCEPTIONV3

Inception-v3 is trained for the ImageNet Large Visual Recognition Challenge using the data from 2012. ImageNet, is a dataset of over 15 millions labeled high-resolution images with around 22,000 categories. This is a standard task in computer vision, where models try to classify entire images into 1000 classes, like "Zebra", "Dalmatian", and "Dishwasher".

As we can see from the above figure, InceptionV3 is 42 layers deep and much more efficient than VGG-net. We extract the features from the lower convolutional layer of InceptionV3 giving us a vector of shape (8, 8, 2048). We squash that to a shape of (64, 2048). This vector is then passed through the CNN Encoder(which consists of a single Fully connected layer).

We represent an image using the 4096 dimensional layer of InceptionV3, denoted as  $g(I)$  for an image  $I$ . We train a linear transformation of  $g(I)$  that maps it into the 256 dimensional input dimensions expected by our LSTM network. This entire pipeline of image representation generation is represented by:

$$CNN(I) = W^{(1)}g(I) + b^{(1)} \tag{1}$$

### V. RNN

Output from InceptionV3 which is a 4096 image embedding vector is passed to a bidirectional LSTM which keeps on generating new words until the END token is generated.

We initialize a recurrent neural network with initial state equal to zero. We then feed the image representation  $CNN(I)$  in as the first input of a dynamic length LSTM, i.e.  $x_1 = CNN(I)$ . Each hidden state of the LSTM emits a prediction for the next word in the sentence, denoted by  $p_{t+1} = LSTM(x_t)$  for  $t = 0:::N-1$ . The model is fully described by the set of equations:

$$x_1 = CNN(I) \tag{2}$$

$$x_t = W_e S_t \text{ for } t = 0:::N-1 \tag{3}$$

$$p_{t+1} = LSTM(x_t) \text{ for } t = 0:::N-1 \tag{4}$$

### A. LSTM Caption Generator

The LSTM function[25] above can be described by the following equations where LSTM<sub>t</sub>(x<sub>t</sub>) returns p<sub>t+1</sub> and the tuple (m<sub>t</sub>; c<sub>t</sub>) is passed as the current hidden state to the next hidden state.

$$i_t = (W_{ix}x_t + W_{im}m_{t-1}) \tag{5}$$

$$f_t = (W_{fx}x_t + W_{fm}m_{t-1}) \tag{6}$$

$$o_t = (W_{ox}x_t + W_{om}m_{t-1}) \tag{7}$$

$$c_t = f_t \odot c_{t-1} + i_t \odot \tanh(W_{cx}x_t + W_{cm}m_{t-1}) \tag{8}$$

$$m_t = o_t \odot c_t \tag{9}$$

$$p_{t+1} = \text{Softmax}(m_t) \tag{10}$$

## VI. IMPLEMENTATION

The implementation phase comprises of data pre-processing and training explained below :

### A. Data Pre-processing

Preprocessing involves loading the dataset and caching the output from the InceptionV3 model to the disk.

- 1) *Dataset:* The Flickr30k [24] dataset has become a standard benchmark for sentence-based image description. This is an extension of Flickr8k. It describes 31,783 images of people involved in everyday activities and events and each image captions 5 captions. It's obtained from the Flickr website by University of Illinois at Urbana, Champaign. Out of the all vision and language datasets, Flickr30k has the most syntactically complex sentences. It is also very good with the out of the domain data. Also, the Flickr30K corpus provides the most nouns compared to other datasets, which often correspond to object/stu categories in vision research, thus helpful in detecting objects. Here is an example of the dataset:
- 2) *Pre-processing:* Initially, all the images are passed through InceptionV3 which outputs 4096 x 1 image embedding vector. All these image embedding vectors are saved using np.save function to avoid passing data through InceptionV3 again and again which will increase the training speed. There is an annotation file which contains ImageId and Caption. We load this annotation file using the Pandas library.



Fig. 1 Example from Flickr30k Dataset

### B. Training

As we are using Pre-trained InceptionV3(CNN), we don't need to define any configuration for our CNN. We only have to define various configuration parameters such as dimensions, for our RNN. As we already have image embedding which was saved using np.save function, we don't have to pass the image through InceptionV3. We can directly use image embedding which was saved during preprocessing. This image embedding is an input to LSTM network. We pass this image embedding as input to LSTM network. Generate the caption. Calculate the loss using generated caption and original caption and propagate to modify weights of LSTM.

The system is trained for 30 epochs with learning rate of 0.001 which decays exponentially. The loss value started at around 2.1 and converged to 0.36 after 30 epochs.

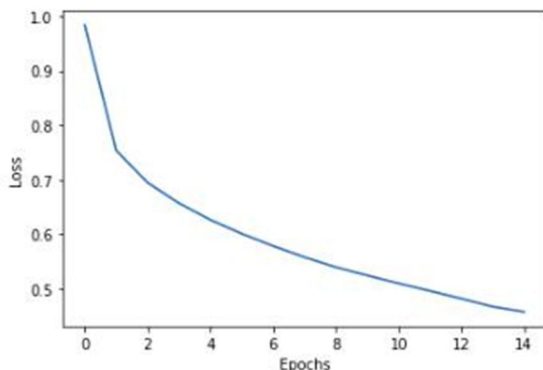


Fig. 2 Loss vs Epoch

*C. Inference*

We created a simple API(a python function) which takes image path as input and returns the generated caption. We use the weights of the latest checkpoint *le* for generating the caption. This function is similar to our training function except we stop predicting when we encounter the END token.

**VII. RESULTS**

Here are some of the results obtained from our model:

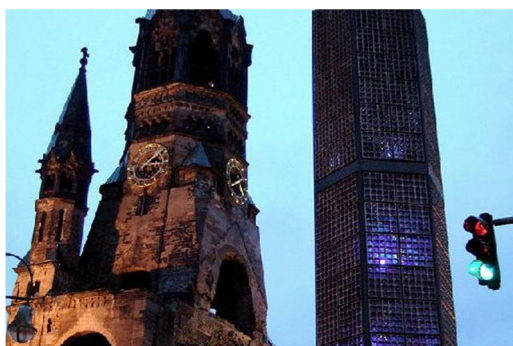


Fig. 3

Real Caption: a large dark skyscraper stands beside a large cathedral

Prediction Caption: a large building with a clock on a building



Fig. 4

Real Caption: a big crowd of people walking in the snow on their skis

Prediction Caption: people are playing in the snow

We have evaluated our model using the BLEU (Bilingual Evaluation Understudy) which compares the reference text with machine generated text. It's value ranges between 0 to 1. A perfect match between the 2 captions will lead to score 1 and a total mismatch will lead to score 0. Our model achieved a score of 0.61 which is quite commendable compared to the work done before in this eld.

### VIII. CONCLUSION

The image captioning model described in this paper was implemented and we were able to generate moderately comparable captions with compared to human generated captions. CNN (Convolutional neural network) is used for image processing and it finds out all the details about the image at hand such as brightness, height, width, edges, etc. Various features of the image are extracted using this. RNN (Recurrent neural networks) is used to generate the actual caption using LSTM (Long short term memory). The output generated by CNN is passed on as input to RNN which in turn generates captions. The InceptionV3 model first assigns probabilities to all the objects that are possibly present in the image. The model converts the image into word vector. This word vector is provided as input to LSTM cells which will then form sentence from this word vector. Although the results were satisfactory other alternate techniques such as attention models, GANs can be used to improve the performance of image captioning model.

### IX. FUTURE SCOPE

Most of the work done in generating captions from images includes the use of Convolutional Neural Network as an important component of the framework. The drawbacks of Convolutional Neural Networks described as follows:

{CNN does not take into account the orientational and the spatial relationship of the features. It can be illustrated with the help of an example: In the given example the convolutional neural network will identify the two images mentioned as a face, as compared to identifying and extracting both, the orientation and spatial relationship of the faces in the two images.



Fig. 5 VGG-net architecture

{The approach used by convolutional neural networks to solve the above difficulty is to use max pooling which leads to data loss from the image as it tends to take the maximum value within the matrix.

{CNN is also slower in operation compared to maxpool. If the network is too deep with many hidden layers it'll take more time to train. Finding a faster method can improve the process further.

{Human beings are quite heterogeneous and the same image can lead to thousands of different captions by each person. One direction of future work could aim to capture the heterogeneous nature of human annotated captions and incorporate such information into captioning evaluation.

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